NAME

vmstat - Report virtual memory statistics

SYNOPSIS

vmstat [options] [delay [count]]

DESCRIPTION

vmstat reports information about processes, memory, paging, block IO, traps, disks and cpu activity.

The first report produced gives averages since the last reboot. Additional reports give information on a sampling period of length *delay*. The process and memory reports are instantaneous in either case.

OPTIONS

delay The delay between updates in seconds. If no delay is specified, only one report is printed with the average values since boot.

count Number of updates. In absence of count, when delay is defined, default is infinite.

-a, --active

Display active and inactive memory, given a 2.5.41 kernel or better.

-f. --forks

The **-f** switch displays the number of forks since boot. This includes the fork, vfork, and clone system calls, and is equivalent to the total number of tasks created. Each process is represented by one or more tasks, depending on thread usage. This display does not repeat.

-m, --slabs

Displays slabinfo.

-n, --one-header

Display the header only once rather than periodically.

-s, --stats

Displays a table of various event counters and memory statistics. This display does not repeat.

-d, --disk

Report disk statistics (2.5.70 or above required).

-D, --disk-sum

Report some summary statistics about disk activity.

-p, --partition device

Detailed statistics about partition (2.5.70 or above required).

-S, --unit character

Switches outputs between 1000 (k), 1024 (K), 1000000 (m), or 1048576 (M) bytes. Note this does not change the block (bi/bo) fields, which are always measured in blocks.

-t, --timestamp

Append timestamp to each line

-w, --wide

Wide output mode (useful for systems with higher amount of memory, where the default output mode suffers from unwanted column breakage). The output is wider than 80 characters per line.

-V, --version

Display version information and exit.

-h, --help

Display help and exit.

FIELD DESCRIPTION FOR VM MODE

Procs

r: The number of runnable processes (running or waiting for run time).

b: The number of processes in uninterruptible sleep.

Memory

These are affected by the —unit option. swpd: the amount of virtual memory used.

free: the amount of idle memory.

buff: the amount of memory used as buffers. cache: the amount of memory used as cache. inact: the amount of inactive memory. (-a option) active: the amount of active memory. (-a option)

Swap

These are affected by the —unit option.

si: Amount of memory swapped in from disk (/s).

so: Amount of memory swapped to disk (/s).

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bi: Blocks received from a block device (blocks/s).

bo: Blocks sent to a block device (blocks/s).

System

in: The number of interrupts per second, including the clock.

cs: The number of context switches per second.

CPU

These are percentages of total CPU time.

us: Time spent running non-kernel code. (user time, including nice time)

sy: Time spent running kernel code. (system time)

id: Time spent idle. Prior to Linux 2.5.41, this includes IO-wait time.

wa: Time spent waiting for IO. Prior to Linux 2.5.41, included in idle.

st: Time stolen from a virtual machine. Prior to Linux 2.6.11, unknown.

FIELD DESCRIPTION FOR DISK MODE

Reads

total: Total reads completed successfully merged: grouped reads (resulting in one I/O) sectors: Sectors read successfully

ms: milliseconds spent reading

Writes

total: Total writes completed successfully merged: grouped writes (resulting in one I/O)

sectors: Sectors written successfully ms: milliseconds spent writing

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cur: I/O in progresss: seconds spent for I/O

FIELD DESCRIPTION FOR DISK PARTITION MODE

reads: Total number of reads issued to this partition

read sectors: Total read sectors for partition

writes: Total number of writes issued to this partition

requested writes: Total number of write requests made for partition

FIELD DESCRIPTION FOR SLAB MODE

cache: Cache name

num: Number of currently active objects total: Total number of available objects

size: Size of each object

pages: Number of pages with at least one active object

NOTES

vmstat does not require special permissions.

These reports are intended to help identify system bottlenecks. Linux **vmstat** does not count itself as a running process.

All linux blocks are currently 1024 bytes. Old kernels may report blocks as 512 bytes, 2048 bytes, or 4096 bytes.

Since procps 3.1.9, vmstat lets you choose units (k, K, m, M). Default is K (1024 bytes) in the default mode.

vmstat uses slabinfo 1.1

FILES

```
/proc/meminfo
/proc/stat
/proc/*/stat
```

SEE ALSO

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free(1), iostat(1), mpstat(1), ps(1), sar(1), top(1)
```

BUGS

Does not tabulate the block io per device or count the number of system calls.

AUTHORS

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REPORTING BUGS

Please send bug reports to \(\rho\cops@\) freelists.org\\