#### **NAME**

usleep – suspend execution for microsecond intervals

### **SYNOPSIS**

```
#include <unistd.h>
```

```
int usleep(useconds_t usec);
```

Feature Test Macro Requirements for glibc (see **feature test macros**(7)):

#### usleep():

```
Since glibc 2.12:

(_XOPEN_SOURCE >= 500) && ! (_POSIX_C_SOURCE >= 200809L)

|| /* Glibc since 2.19: */_DEFAULT_SOURCE

|| /* Glibc versions <= 2.19: */_BSD_SOURCE

Before glibc 2.12:

_BSD_SOURCE || _XOPEN_SOURCE >= 500
```

#### DESCRIPTION

The **usleep**() function suspends execution of the calling thread for (at least) *usec* microseconds. The sleep may be lengthened slightly by any system activity or by the time spent processing the call or by the granularity of system timers.

### **RETURN VALUE**

The **usleep**() function returns 0 on success. On error, -1 is returned, with *errno* set to indicate the cause of the error.

#### **ERRORS**

#### **EINTR**

Interrupted by a signal; see **signal**(7).

#### **EINVAL**

usec is greater than or equal to 1000000. (On systems where that is considered an error.)

### **ATTRIBUTES**

For an explanation of the terms used in this section, see **attributes**(7).

Interface	Attribute	Value
usleep()	Thread safety	MT-Safe

## **CONFORMING TO**

4.3BSD, POSIX.1-2001. POSIX.1-2001 declares this function obsolete; use **nanosleep**(2) instead. POSIX.1-2008 removes the specification of **usleep**().

On the original BSD implementation, and in glibc before version 2.2.2, the return type of this function is *void*. The POSIX version returns *int*, and this is also the prototype used since glibc 2.2.2.

Only the EINVAL error return is documented by SUSv2 and POSIX.1-2001.

## **NOTES**

The type *useconds\_t* is an unsigned integer type capable of holding integers in the range [0,1000000]. Programs will be more portable if they never mention this type explicitly. Use

```
#include <unistd.h>
...
    unsigned int usecs;
...
    usleep(usecs);
```

The interaction of this function with the **SIGALRM** signal, and with other timer functions such as **alarm**(2), **sleep**(3), **nanosleep**(2), **setitimer**(2), **timer\_create**(2), **timer\_delete**(2), **timer\_getoverrun**(2), **timer\_gettime**(2), **timer\_settime**(2), **ualarm**(3) is unspecified.

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# **SEE ALSO**

alarm(2), getitimer(2), nanosleep(2), select(2), setitimer(2), sleep(3), ualarm(3), time(7)

# **COLOPHON**

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