NAME

timeradd, timersub, timercmp, timerclear, timerisset - timeval operations

SYNOPSIS

#include <sys/time.h>

void timerclear(struct timeval *tvp);

int timerisset(struct timeval *tvp);

int timercmp(struct timeval **a*, struct timeval **b*, *CMP*);

Feature Test Macro Requirements for glibc (see **feature_test_macros**(7)):

All functions shown above: Since glibc 2.19: __DEFAULT_SOURCE Glibc 2.19 and earlier: BSD_SOURCE

DESCRIPTION

The macros are provided to operate on *timeval* structures, defined in *<sys/time.h>* as:

```
struct timeval {
   time_t tv_sec; /* seconds */
   suseconds_t tv_usec; /* microseconds */
};
```

timeradd() adds the time values in *a* and *b*, and places the sum in the *timeval* pointed to by *res*. The result is normalized such that $res \rightarrow tv_usec$ has a value in the range 0 to 999,999.

timersub() subtracts the time value in *b* from the time value in *a*, and places the result in the *timeval* pointed to by *res*. The result is normalized such that $res - tv_usec$ has a value in the range 0 to 999,999.

timerclear() zeros out the *timeval* structure pointed to by *tvp*, so that it represents the Epoch: 1970-01-01 00:00:00 +0000 (UTC).

timerisset() returns true (nonzero) if either field of the *timeval* structure pointed to by *tvp* contains a non-zero value.

timercmp() compares the timer values in *a* and *b* using the comparison operator *CMP*, and returns true (nonzero) or false (0) depending on the result of the comparison. Some systems (but not Linux/glibc), have a broken **timercmp**() implementation, in which *CMP* of >=, <=, and == do not work; portable applications can instead use

!timercmp(..., <) !timercmp(..., >) !timercmp(..., !=)

RETURN VALUE

timerisset() and timercmp() return true (nonzero) or false (0).

ERRORS

No errors are defined.

CONFORMING TO

Not in POSIX.1. Present on most BSD derivatives.

SEE ALSO

gettimeofday(2), time(7)

COLOPHON

This page is part of release 5.05 of the Linux *man-pages* project. A description of the project, information about reporting bugs, and the latest version of this page, can be found at https://www.kernel.org/doc/man-pages/.