## NAME

strsep - extract token from string

## SYNOPSIS

#include <string.h>

char \*strsep(char \*\*stringp, const char \*delim);

Feature Test Macro Requirements for glibc (see **feature\_test\_macros**(7)):

strsep(): Since glibc 2.19: \_\_DEFAULT\_SOURCE Glibc 2.19 and earlier: \_\_BSD\_SOURCE

## DESCRIPTION

If \**stringp* is NULL, the **strsep**() function returns NULL and does nothing else. Otherwise, this function finds the first token in the string \**stringp*, that is delimited by one of the bytes in the string *delim*. This token is terminated by overwriting the delimiter with a null byte ('\0'), and \**stringp* is updated to point past the token. In case no delimiter was found, the token is taken to be the entire string \**stringp*, and \**stringp* is made NULL.

# **RETURN VALUE**

The **strsep**() function returns a pointer to the token, that is, it returns the original value of *\*stringp*.

## ATTRIBUTES

For an explanation of the terms used in this section, see **attributes**(7).

Interface	Attribute	Value
strsep()	Thread safety	MT-Safe

#### **CONFORMING TO**

4.4BSD.

#### NOTES

The **strsep**() function was introduced as a replacement for **strtok**(3), since the latter cannot handle empty fields. However, **strtok**(3) conforms to C89/C99 and hence is more portable.

#### BUGS

Be cautious when using this function. If you do use it, note that:

\* This function modifies its first argument.

\* This function cannot be used on constant strings.

\* The identity of the delimiting character is lost.

#### SEE ALSO

index(3), memchr(3), rindex(3), strchr(3), string(3), strpbrk(3), strspn(3), strstr(3), strtok(3)

#### **COLOPHON**

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