## NAME

stpncpy - copy a fixed-size string, returning a pointer to its end

### SYNOPSIS

### #include <string.h>

char \*stpncpy(char \*dest, const char \*src, size\_t n);

Feature Test Macro Requirements for glibc (see **feature\_test\_macros**(7)):

stpncpy(): Since glibc 2.10: \_POSIX\_C\_SOURCE >= 200809L Before glibc 2.10: \_GNU\_SOURCE

## DESCRIPTION

The **stpncpy**() function copies at most *n* characters from the string pointed to by *src*, including the terminating null byte ('\0'), to the array pointed to by *dest*. Exactly *n* characters are written at *dest*. If the length *strlen(src)* is smaller than *n*, the remaining characters in the array pointed to by *dest* are filled with null bytes ('\0'), If the length *strlen(src)* is greater than or equal to *n*, the string pointed to by *dest* will not be null-terminated.

The strings may not overlap.

The programmer must ensure that there is room for at least *n* characters at *dest*.

# **RETURN VALUE**

**stpncpy**() returns a pointer to the terminating null byte in *dest*, or, if *dest* is not null-terminated, *dest+n*.

## **ATTRIBUTES**

For an explanation of the terms used in this section, see **attributes**(7).

Interface	Attribute	Value
stpncpy()	Thread safety	MT-Safe

### **CONFORMING TO**

This function was added to POSIX.1-2008. Before that, it was a GNU extension. It first appeared in version 1.07 of the GNU C library in 1993.

### **SEE ALSO**

strncpy(3), wcpncpy(3)

### **COLOPHON**

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