

NAME

`pthread_spin_init`, `pthread_spin_destroy` – initialize or destroy a spin lock

SYNOPSIS

```
#include <pthread.h>
```

```
int pthread_spin_init(pthread_spinlock_t *lock, int pshared);
```

```
int pthread_spin_destroy(pthread_spinlock_t *lock);
```

Compile and link with `-pthread`.

Feature Test Macro Requirements for glibc (see `feature_test_macros(7)`):

```
pthread_spin_init(), pthread_spin_destroy():  
_POSIX_C_SOURCE >= 200112L
```

DESCRIPTION

General note: Most programs should use mutexes instead of spin locks. Spin locks are primarily useful in conjunction with real-time scheduling policies. See NOTES.

The `pthread_spin_init()` function allocates any resources required for the use of the spin lock referred to by *lock* and initializes the lock to be in the unlocked state. The *pshared* argument must have one of the following values:

PTHREAD_PROCESS_PRIVATE

The spin lock is to be operated on only by threads in the same process as the thread that calls `pthread_spin_init()`. (Attempting to share the spin lock between processes results in undefined behavior.)

PTHREAD_PROCESS_SHARED

The spin lock may be operated on by any thread in any process that has access to the memory containing the lock (i.e., the lock may be in a shared memory object that is shared among multiple processes).

Calling `pthread_spin_init()` on a spin lock that has already been initialized results in undefined behavior.

The `pthread_spin_destroy()` function destroys a previously initialized spin lock, freeing any resources that were allocated for that lock. Destroying a spin lock that has not been previously been initialized or destroying a spin lock while another thread holds the lock results in undefined behavior.

Once a spin lock has been destroyed, performing any operation on the lock other than once more initializing it with `pthread_spin_init()` results in undefined behavior.

The result of performing operations such as `pthread_spin_lock(3)`, `pthread_spin_unlock(3)`, and `pthread_spin_destroy(3)` on *copies* of the object referred to by *lock* is undefined.

RETURN VALUE

On success, these functions return zero. On failure, they return an error number. In the event that `pthread_spin_init()` fails, the lock is not initialized.

ERRORS

`pthread_spin_init()` may fail with the following errors:

EAGAIN

The system has insufficient resources to initialize a new spin lock.

ENOMEM

Insufficient memory to initialize the spin lock.

VERSIONS

These functions first appeared in glibc in version 2.2.

CONFORMING TO

POSIX.1-2001.

Support for process-shared spin locks is a POSIX option. The option is supported in the glibc

implementation.

NOTES

Spin locks should be employed in conjunction with real-time scheduling policies (**SCHED_FIFO**, or possibly **SCHED_RR**). Use of spin locks with nondeterministic scheduling policies such as **SCHED_OTHER** probably indicates a design mistake. The problem is that if a thread operating under such a policy is scheduled off the CPU while it holds a spin lock, then other threads will waste time spinning on the lock until the lock holder is once more rescheduled and releases the lock.

If threads create a deadlock situation while employing spin locks, those threads will spin forever consuming CPU time.

User-space spin locks are *not* applicable as a general locking solution. They are, by definition, prone to priority inversion and unbounded spin times. A programmer using spin locks must be exceptionally careful not only in the code, but also in terms of system configuration, thread placement, and priority assignment.

SEE ALSO

pthread_mutex_init(3), **pthread_mutex_lock(3)**, **pthread_spin_lock(3)**, **pthread_spin_unlock(3)**, **pthreads(7)**

COLOPHON

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