

NAME

`mbsinit` – test for initial shift state

SYNOPSIS

```
#include <wchar.h>
```

```
int mbsinit(const mbstate_t *ps);
```

DESCRIPTION

Character conversion between the multibyte representation and the wide character representation uses conversion state, of type `mbstate_t`. Conversion of a string uses a finite-state machine; when it is interrupted after the complete conversion of a number of characters, it may need to save a state for processing the remaining characters. Such a conversion state is needed for the sake of encodings such as ISO-2022 and UTF-7.

The initial state is the state at the beginning of conversion of a string. There are two kinds of state: the one used by multibyte to wide character conversion functions, such as `mbsrtowcs(3)`, and the one used by wide character to multibyte conversion functions, such as `wcsrtombs(3)`, but they both fit in a `mbstate_t`, and they both have the same representation for an initial state.

For 8-bit encodings, all states are equivalent to the initial state. For multibyte encodings like UTF-8, EUC-*, BIG5 or SJIS, the wide character to multibyte conversion functions never produce non-initial states, but the multibyte to wide-character conversion functions like `mbrtowc(3)` do produce non-initial states when interrupted in the middle of a character.

One possible way to create an `mbstate_t` in initial state is to set it to zero:

```
mbstate_t state;
memset (&state, 0, sizeof (mbstate_t));
```

On Linux, the following works as well, but might generate compiler warnings:

```
mbstate_t state = { 0 };
```

The function `mbsinit()` tests whether `*ps` corresponds to an initial state.

RETURN VALUE

`mbsinit()` returns nonzero if `*ps` is an initial state, or if `ps` is NULL. Otherwise, it returns 0.

ATTRIBUTES

For an explanation of the terms used in this section, see `attributes(7)`.

Interface	Attribute	Value
<code>mbsinit()</code>	Thread safety	MT-Safe

CONFORMING TO

POSIX.1-2001, POSIX.1-2008, C99.

NOTES

The behavior of `mbsinit()` depends on the `LC_CTYPE` category of the current locale.

SEE ALSO

`mbrlen(3)`, `mbrtowc(3)`, `mbsrtowcs(3)`, `wcrtomb(3)`, `wcsrtombs(3)`

COLOPHON

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