

**NAME**

XtMapWidget, XtSetMappedWhenManaged, XtUnmapWidget – map and unmap widgets

**SYNTAX**

```
int XtMapWidget(Widget w);  
void XtSetMappedWhenManaged(Widget w, Boolean map_when_managed);  
int XtUnmapWidget(Widget w);
```

**ARGUMENTS**

*map\_when\_managed* Specifies a Boolean value that indicates the new value of the `map_when_managed` field.

*w* Specifies the widget.

**DESCRIPTION**

If the widget is realized and managed and if the new value of `map_when_managed` is **True**, **XtSetMappedWhenManaged** maps the window. If the widget is realized and managed and if the new value of `map_when_managed` is **False**, it unmaps the window. **XtSetMappedWhenManaged** is a convenience function that is equivalent to (but slightly faster than) calling **XtSetValues** and setting the new value for the `mappedWhenManaged` resource. As an alternative to using **XtSetMappedWhenManaged** to control mapping, a client may set `mapped_when_managed` to **False** and use **XtMapWidget** and **XtUnmapWidget** explicitly.

**SEE ALSO**

XtManageChildren(3)  
*X Toolkit Intrinsics – C Language Interface*  
*Xlib – C Language X Interface*