

**NAME**

X11::Protocol::Connection – Perl module abstract base class for X11 client to server connections

**SYNOPSIS**

```
# In connection object module
package X11::Protocol::Connection::CarrierPigeon;
use X11::Protocol::Connection;
@ISA = ('X11::Protocol::Connection');
sub open { ... }
sub give { ... }
sub get { ... }
sub fh { ... }
...

# In program
$connection = X11::Protocol::Connection::CarrierPigeon
    ->open($host, $display_number);
$x = X11::Protocol->new($connection);

$connection->give($data);

$reply = unpack("I", $connection->get(4));

use IO::Select;
$sel = IO::select->new($connection->fh);
if ($sel->can_read == $connection->fh) ...
```

**DESCRIPTION**

This module is an abstract base class for the various X11::Protocol::Connection::\* modules that provide connections to X servers for the X11::Protocol module. It provides stubs for the following methods:

**open**

```
$conn = X11::Protocol::Connection::Foo->open($host, $display_num)
```

Open a connection to the specified display (numbered from 0) on the specified \$host.

**give**

```
$conn->give($data)
```

Send the given data to the server. Normally, this method is used only by the protocol module itself.

**get**

```
$data = $conn->get($n)
```

Read \$n bytes of data from the server. Normally, this method is used only by the protocol module itself.

**fh**

```
$filehandle = $conn->fh
```

Return an object suitable for use as a filehandle. This is mainly useful for doing *select()* and other such system calls.

**AUTHOR**

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**SEE ALSO**

*perl*(1), X11::Protocol, X11::Protocol::Connection::Socket, X11::Protocol::Connection::FileHandle,  
X11::Protocol::Connection::INETSocket, X11::Protocol::Connection::UNIXSocket,  
X11::Protocol::Connection::INETFH, X11::Protocol::Connection::UNIXFH.