

**NAME**

URI::data – URI that contains immediate data

**SYNOPSIS**

```
use URI;

$u = URI->new("data:");
$u->media_type("image/gif");
$u->data(scalar(`cat camel.gif`));
print "$u\n";
open(XV, "|xv -") and print XV $u->data;
```

**DESCRIPTION**

The `URI::data` class supports `URI` objects belonging to the *data* URI scheme. The *data* URI scheme is specified in RFC 2397. It allows inclusion of small data items as “immediate” data, as if it had been included externally. Examples:

```
data:,Perl%20is%20good
```

```

AAgAAClYyPqcu9AJyCjtIKc5w5xP14xgeO2t1Y3nWcajmZZdeJcG
Kxrmimms1KMTa1Wg8UROx4MNUq1HrycMjHT9b6xKxaFLM6VRKzI+p
KS9XtXpcbdun6uWVxJXA8pNPkdkkxhxc21LZHFOgD2KMoQXa2KMWI
JtnE2KizVUkYJVZZ1nczBxX1FopZBtoJ2diXGdNUymmJdFMAADs=
```

`URI` objects belonging to the *data* scheme support the common methods (described in `URI`) and the following two scheme-specific methods:

```
$uri->media_type( [$new_media_type] )
```

Can be used to get or set the media type specified in the `URI`. If no media type is specified, then the default "`text/plain; charset=US-ASCII`" is returned.

```
$uri->data( [$new_data] )
```

Can be used to get or set the data contained in the `URI`. The data is passed unescaped (in binary form). The decision about whether to base64 encode the data in the `URI` is taken automatically, based on the encoding that produces the shorter `URI` string.

**SEE ALSO**

`URI`

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