

**NAME**

JSON::MaybeXS – Use Cpanel::JSON::XS with a fallback to JSON::XS and JSON::PP

**SYNOPSIS**

```
use JSON::MaybeXS;

my $data_structure = decode_json($json_input);

my $json_output = encode_json($data_structure);

my $json = JSON()->new;

my $json_with_args = JSON::MaybeXS->new(utf8 => 1); # or { utf8 => 1 }
```

**DESCRIPTION**

This module first checks to see if either Cpanel::JSON::XS or JSON::XS is already loaded, in which case it uses that module. Otherwise it tries to load Cpanel::JSON::XS, then JSON::XS, then JSON::PP in order, and either uses the first module it finds or throws an error.

It then exports the `encode_json` and `decode_json` functions from the loaded module, along with a `JSON` constant that returns the class name for calling `new` on.

If you're writing fresh code rather than replacing JSON.pm usage, you might want to pass options as constructor `args` rather than calling mutators, so we provide our own `new` method that supports that.

**EXPORTS**

`encode_json`, `decode_json` and `JSON` are exported by default; `is_bool` is exported on request.

To import only some symbols, specify them on the `use` line:

```
use JSON::MaybeXS qw(encode_json decode_json is_bool); # functions only

use JSON::MaybeXS qw(JSON); # JSON constant only
```

To import all available sensible symbols (`encode_json`, `decode_json`, and `is_bool`), use `:all`:

```
use JSON::MaybeXS ':all';
```

To import all symbols including those needed by legacy apps that use JSON::PP:

```
use JSON::MaybeXS ':legacy';
```

This imports the `to_json` and `from_json` symbols as well as everything in `:all`. NOTE: This is to support legacy code that makes extensive use of `to_json` and `from_json` which you are not yet in a position to refactor. DO NOT use this import tag in new code, in order to avoid the crawling horrors of getting UTF-8 support subtly wrong. See the documentation for JSON for further details.

**encode\_json**

This is the `encode_json` function provided by the selected implementation module, and takes a perl data structure which is serialised to JSON text.

```
my $json_text = encode_json($data_structure);
```

**decode\_json**

This is the `decode_json` function provided by the selected implementation module, and takes a string of JSON text to deserialise to a perl data structure.

```
my $data_structure = decode_json($json_text);
```

**to\_json, from\_json**

See JSON for details. These are included to support legacy code **only**.

**JSON**

The `JSON` constant returns the selected implementation module's name for use as a class name – so:

```
my $json_obj = JSON()->new; # returns a Cpanel::JSON::XS or JSON::PP object
and that object can then be used normally:
```

```
my $data_structure = $json_obj->decode($json_text); # etc.
```

The use of parentheses here is optional, and only used as a hint to the reader that this use of JSON is a *subroutine* call, *not* a class name.

### is\_bool

```
$is_boolean = is_bool($scalar)
```

Returns true if the passed scalar represents either `true` or `false`, two constants that act like 1 and 0, respectively and are used to represent JSON `true` and `false` values in Perl.

Since this is a bare sub in the various backend classes, it cannot be called as a class method like the other interfaces; it must be called as a function, with no invocant. It supports the representation used in all JSON backends.

## CONSTRUCTOR

### new

With JSON::PP, JSON::XS and Cpanel::JSON::XS you are required to call mutators to set options, such as:

```
my $json = $class->new->utf8(1)->pretty(1);
```

Since this is a trifle irritating and noticeably un-perlish, we also offer:

```
my $json = JSON::MaybeXS->new(utf8 => 1, pretty => 1);
```

which works equivalently to the above (and in the usual tradition will accept a hashref instead of a hash, should you so desire).

The resulting object is blessed into the underlying backend, which offers (at least) the methods `encode` and `decode`.

## BOOLEANS

To include JSON-aware booleans (`true`, `false`) in your data, just do:

```
use JSON::MaybeXS;
my $true = JSON()->>true;
my $false = JSON()->>false;
```

The booleans are also available as subs or methods on JSON::MaybeXS.

```
use JSON::MaybeXS ();
my $true = JSON::MaybeXS::true;
my $true = JSON::MaybeXS->>true;
my $false = JSON::MaybeXS::false;
my $false = JSON::MaybeXS->>false;
```

## CONVERTING FROM JSON::Any

JSON::Any used to be the favoured compatibility layer above the various JSON backends, but over time has grown a lot of extra code to deal with legacy backends (e.g. JSON::Syck) that are no longer needed. This is a rough guide of translating such code:

Change code from:

```
use JSON::Any;
my $json = JSON::Any->new->objToJson($data); # or to_json($data), or Dump($da
```

to:

```
use JSON::MaybeXS;
my $json = encode_json($data);
```

Change code from:

```

    use JSON::Any;
    my $data = JSON::Any->new->jsonToObj($json);    # or from_json($json), or Load($
to:
    use JSON::MaybeXS;
    my $json = decode_json($data);

```

## CAVEATS

The `new()` method in this module is technically a factory, not a constructor, because the objects it returns will *NOT* be blessed into the `JSON::MaybeXS` class.

If you are using an object returned by this module as a Moo(se) attribute, this type constraint code:

```
is 'json' => ( isa => 'JSON::MaybeXS' );
```

will *NOT* do what you expect. Instead, either rely on the `JSON` class constant described above, as so:

```
is 'json' => ( isa => JSON::MaybeXS::JSON() );
```

Alternatively, you can use duck typing:

```
use Moose::Util::TypeConstraints 'duck_type';
is 'json' => ( isa => Object , duck_type([qw/ encode decode /]));
```

## INSTALLATION

At installation time, *Makefile.PL* will attempt to determine if you have a working compiler available, and therefore whether you are able to run XS code. If so, `Cpanel::JSON::XS` will be added to the prerequisite list, unless `JSON::XS` is already installed at a high enough version. `JSON::XS` may also be upgraded to fix any incompatibility issues.

Because running XS code is not mandatory and `JSON::PP` (which is in perl core) is used as a fallback backend, this module is safe to be used in a suite of code that is fatpacked or installed into a restricted-resource environment.

You can also prevent any XS dependencies from being installed by setting `PUREPERL_ONLY=1` in *Makefile.PL* options (or in the `PERL_MM_OPT` environment variable), or using the `--pp` or `--pureperl` flags with the `cpanminus` client.

## AUTHOR

mst – Matt S. Trout (`cpan:MSTROUT`) <mst@shadowcat.co.uk>

## CONTRIBUTORS

- Clinton Gormley <drtech@cpan.org>
- Karen Etheridge <ether@cpan.org>
- Kieren Diment <diment@gmail.com>

## COPYRIGHT

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