## **NAME**

Git – Perl interface to the Git version control system

# **SYNOPSIS**

#### DESCRIPTION

This module provides Perl scripts easy way to interface the Git version control system. The modules have an easy and well-tested way to call arbitrary Git commands; in the future, the interface will also provide specialized methods for doing easily operations which are not totally trivial to do over the generic command interface.

While some commands can be executed outside of any context (e.g. 'version' or 'init'), most operations require a repository context, which in practice means getting an instance of the Git object using the **repository**() constructor. (In the future, we will also get a **new\_repository**() constructor.) All commands called as methods of the object are then executed in the context of the repository.

Part of the "repository state" is also information about path to the attached working copy (unless you work with a bare repository). You can also navigate inside of the working copy using the wc\_chdir() method. (Note that the repository object is self-contained and will not change working directory of your process.)

TODO: In the future, we might also do

```
my $remoterepo = $repo->remote_repository (Name => 'cogito', Branch => 'mast
$remoterepo | |= Git->remote_repository ('http://git.or.cz/cogito.git/');
my @refs = $remoterepo->refs();
```

Currently, the module merely wraps calls to external Git tools. In the future, it will provide a much faster way to interact with Git by linking directly to libgit. This should be completely opaque to the user, though (performance increase notwithstanding).

#### CONSTRUCTORS

```
repository ( OPTIONS ) repository ( DIRECTORY ) repository ()
```

Construct a new repository object. OPTIONS are passed in a hash like fashion, using key and value pairs. Possible options are:

**Repository** – Path to the Git repository.

**WorkingCopy** – Path to the associated working copy; not strictly required as many commands will happily crunch on a bare repository.

**WorkingSubdir** – Subdirectory in the working copy to work inside. Just left undefined if you do not want to limit the scope of operations.

**Directory** — Path to the Git working directory in its usual setup. The .git directory is searched in the directory and all the parent directories; if found, WorkingCopy is set to the directory containing it and Repository to the .git directory itself. If no .git directory was found, the Directory is assumed to be a bare repository, Repository is set to point at it and WorkingCopy is left undefined. If the \$GIT\_DIR environment variable is set, things behave as expected as well.

You should not use both Directory and either of Repository and WorkingCopy — the results of that are undefined.

Alternatively, a directory path may be passed as a single scalar argument to the constructor; it is equivalent to setting only the Directory option field.

Calling the constructor with no options whatsoever is equivalent to calling it with Directory => '.'. In general, if you are building a standard porcelain command, simply doing Git->repository() should do the right thing and setup the object to reflect exactly where the user is right now.

#### **METHODS**

```
command ( COMMAND [, ARGUMENTS... ] )
command ( [ COMMAND, ARGUMENTS... ], { Opt => Val ... } )
```

Execute the given Git COMMAND (specify it without the 'git-' prefix), optionally with the specified extra ARGUMENTS.

The second more elaborate form can be used if you want to further adjust the command execution. Currently, only one option is supported:

STDERR – How to deal with the command's error output. By default (undef) it is delivered to the caller's STDERR. A false value (0 or ") will cause it to be thrown away. If you want to process it, you can get it in a filehandle you specify, but you must be extremely careful; if the error output is not very short and you want to read it in the same process as where you called command(), you are set up for a nice deadlock!

The method can be called without any instance or on a specified Git repository (in that case the command will be run in the repository context).

In scalar context, it returns all the command output in a single string (verbatim).

In array context, it returns an array containing lines printed to the command's stdout (without trailing newlines).

In both cases, the command's stdin and stderr are the same as the caller's.

```
command_oneline ( COMMAND [, ARGUMENTS... ] ) command_oneline ( [ COMMAND, ARGUMENTS... ], { Opt => Val ... } )
```

Execute the given COMMAND in the same way as **command()** does but always return a scalar string containing the first line of the command's standard output.

```
 command\_output\_pipe \ (\ COMMAND\ [,\ ARGUMENTS...\ ]\ ) \\ command\_output\_pipe \ (\ [\ COMMAND,\ ARGUMENTS...\ ],\ \{\ Opt =>\ Val\ ...\ \}\ ) \\
```

Execute the given COMMAND in the same way as **command()** does but return a pipe filehandle from which the command output can be read.

The function can return (\$pipe, \$ctx) in array context. See command\_close\_pipe() for details.

```
command_input_pipe ( COMMAND [, ARGUMENTS... ] )
command_input_pipe ( [ COMMAND, ARGUMENTS... ], { Opt => Val ... } )
```

Execute the given COMMAND in the same way as **command\_output\_pipe**() does but return an input pipe filehandle instead; the command output is not captured.

The function can return (\$pipe, \$ctx) in array context. See command\_close\_pipe() for details.

```
command_close_pipe ( PIPE [, CTX ] )
```

Close the PIPE as returned from command\_\*\_pipe(), checking whether the command finished successfully. The optional CTX argument is required if you want to see the command name in the error message, and it is the second value returned by command\_\*\_pipe() when called in array context. The call idiom is:

```
my ($fh, $ctx) = $r->command_output_pipe('status');
while (<$fh>) { ... }
$r->command_close_pipe($fh, $ctx);
```

Note that you should not rely on whatever actually is in CTX; currently it is simply the command name but in future the context might have more complicated structure.

```
command_bidi_pipe ( COMMAND [, ARGUMENTS... ] )
```

Execute the given COMMAND in the same way as **command\_output\_pipe()** does but return both an input pipe filehandle and an output pipe filehandle.

```
The function will return ($pid, $pipe_in, $pipe_out, $ctx). See command_close_bidi_pipe() for details.
```

```
command_close_bidi_pipe ( PID, PIPE_IN, PIPE_OUT [, CTX] )
```

Close the PIPE\_IN and PIPE\_OUT as returned from <code>command\_bidi\_pipe()</code>, checking whether the command finished successfully. The optional CTX argument is required if you want to see the command name in the error message, and it is the fourth value returned by <code>command\_bidi\_pipe()</code>. The call idiom is:

```
my ($pid, $in, $out, $ctx) = $r->command_bidi_pipe('cat-file --batch-check
print $out "000000000\n";
while (<$in>) { ... }
$r->command_close_bidi_pipe($pid, $in, $out, $ctx);
```

Note that you should not rely on whatever actually is in CTX; currently it is simply the command name but in future the context might have more complicated structure.

PIPE\_IN and PIPE\_OUT may be undef if they have been closed prior to calling this function. This may be useful in a query-response type of commands where caller first writes a query and later reads response, eg:

```
my ($pid, $in, $out, $ctx) = $r->command_bidi_pipe('cat-file --batch-check
print $out "000000000\n";
close $out;
while (<$in>) { ... }
$r->command_close_bidi_pipe($pid, $in, undef, $ctx);
```

This idiom may prevent potential dead locks caused by data sent to the output pipe not being flushed and thus not reaching the executed command.

```
command_noisy ( COMMAND [, ARGUMENTS... ] )
```

Execute the given COMMAND in the same way as **command**() does but do not capture the command output – the standard output is not redirected and goes to the standard output of the caller application.

While the method is called **command\_noisy**(), you might want to as well use it for the most silent Git commands which you know will never pollute your stdout but you want to avoid the overhead of the pipe setup when calling them.

The function returns only after the command has finished running.

#### version ()

Return the Git version in use.

#### exec\_path ()

Return path to the Git sub-command executables (the same as git --exec-path). Useful mostly only internally.

#### html path ()

Return path to the Git html documentation (the same as git --html-path). Useful mostly only internally.

### get\_tz\_offset ( TIME )

Return the time zone offset from GMT in the form +/-HHMM where HH is the number of hours from GMT and MM is the number of minutes. This is the equivalent of what strftime("%z", ...) would provide on a GNU platform.

If TIME is not supplied, the current local time is used.

# get\_record ( FILEHANDLE, INPUT\_RECORD\_SEPARATOR )

Read one record from FILEHANDLE delimited by INPUT\_RECORD\_SEPARATOR, removing any trailing INPUT\_RECORD\_SEPARATOR.

## prompt ( PROMPT , ISPASSWORD )

Query user PROMPT and return answer from user.

Honours GIT\_ASKPASS and SSH\_ASKPASS environment variables for querying the user. If no \*\_ASKPASS variable is set or an error occurred, the terminal is tried as a fallback. If ISPASSWORD is set and true, the terminal disables echo.

#### repo path ()

Return path to the git repository. Must be called on a repository instance.

#### wc\_path ()

Return path to the working copy. Must be called on a repository instance.

#### wc\_subdir ()

Return path to the subdirectory inside of a working copy. Must be called on a repository instance.

#### wc chdir (SUBDIR)

Change the working copy subdirectory to work within. The SUBDIR is relative to the working copy root directory (not the current subdirectory). Must be called on a repository instance attached to a working copy and the directory must exist.

## config (VARIABLE)

Retrieve the configuration VARIABLE in the same manner as config does. In scalar context requires the variable to be set only one time (exception is thrown otherwise), in array context returns allows the variable to be set multiple times and returns all the values.

# config\_bool ( VARIABLE )

Retrieve the bool configuration VARIABLE. The return value is usable as a boolean in perl (and undef if it's not defined, of course).

## config path (VARIABLE)

Retrieve the path configuration VARIABLE. The return value is an expanded path or undef if it's not defined.

# config\_int ( VARIABLE )

Retrieve the integer configuration VARIABLE. The return value is simple decimal number. An optional value suffix of 'k', 'm', or 'g' in the config file will cause the value to be multiplied by 1024, 1048576 (1024^2), or 1073741824 (1024^3) prior to output. It would return undef if configuration variable is not defined.

```
get_colorbool ( NAME )
```

Finds if color should be used for NAMEd operation from the configuration, and returns boolean (true for "use color", false for "do not use color").

```
get_color ( SLOT, COLOR )
```

Finds color for SLOT from the configuration, while defaulting to COLOR, and returns the ANSI color escape sequence:

```
print $repo->get_color("color.interactive.prompt", "underline blue white'
print "some text";
print $repo->get_color("", "normal");
```

```
remote refs (REPOSITORY [, GROUPS [, REFGLOBS ]])
```

This function returns a hashref of refs stored in a given remote repository. The hash is in the format refname =\ hash>. For tags, the refname entry contains the tag object while a refname^{} { } entry gives the tagged objects.

REPOSITORY has the same meaning as the appropriate git-ls-remote argument; either a URL or a remote name (if called on a repository instance). GROUPS is an optional arrayref that can contain 'tags' to return all the tags and/or 'heads' to return all the heads. REFGLOB is an optional array of strings containing a shell-like glob to further limit the refs returned in the hash; the meaning is again the same as the appropriate git-ls-remote argument.

This function may or may not be called on a repository instance. In the former case, remote names as defined in the repository are recognized as repository specifiers.

```
ident (TYPE | IDENTSTR)
```

```
ident_person ( TYPE | IDENTSTR | IDENTARRAY )
```

This suite of functions retrieves and parses ident information, as stored in the commit and tag objects or produced by var GIT\_type\_IDENT (thus TYPE can be either *author* or *committer*; case is insignificant).

The ident method retrieves the ident information from git var and either returns it as a scalar string or as an array with the fields parsed. Alternatively, it can take a prepared ident string (e.g. from the commit object) and just parse it.

ident\_person returns the person part of the ident — name and email; it can take the same arguments as ident or the array returned by ident.

The synopsis is like:

```
my ($name, $email, $time_tz) = ident('author');
"$name <$email>" eq ident_person('author');
"$name <$email>" eq ident_person($name);
$time_tz = ^\d+ [+-]\d{4}$/;
```

# hash\_object ( TYPE, FILENAME )

Compute the SHA1 object id of the given FILENAME considering it is of the TYPE object type (blob, commit, tree).

The method can be called without any instance or on a specified Git repository, it makes zero difference.

The function returns the SHA1 hash.

```
hash and insert object (FILENAME)
```

Compute the SHA1 object id of the given FILENAME and add the object to the object database.

The function returns the SHA1 hash.

```
cat_blob ( SHA1, FILEHANDLE )
```

Prints the contents of the blob identified by SHA1 to FILEHANDLE and returns the number of bytes printed.

# credential\_read( FILEHANDLE )

Reads credential key-value pairs from FILEHANDLE. Reading stops at EOF or when an empty line is encountered. Each line must be of the form key=value with a non-empty key. Function returns hash with all read values. Any white space (other than new-line character) is preserved.

```
credential_write( FILEHANDLE, CREDENTIAL_HASHREF )
```

Writes credential key-value pairs from hash referenced by CREDENTIAL\_HASHREF to FILEHANDLE. Keys and values cannot contain new-lines or NUL bytes characters, and key cannot contain equal signs nor be empty (if they do Error::Simple is thrown). Any white space is preserved. If value for a key is undef, it will be skipped.

If 'url' key exists it will be written first. (All the other key-value pairs are written in sorted order but you should not depend on that). Once all lines are written, an empty line is printed.

```
credential( CREDENTIAL_HASHREF [, OPERATION ] ) credential( CREDENTIAL_HASHREF, CODE )
```

Executes git credential for a given set of credentials and specified operation. In both forms CREDENTIAL\_HASHREF needs to be a reference to a hash which stores credentials. Under certain conditions the hash can change.

In the first form, OPERATION can be 'fill', 'approve' or 'reject', and function will execute corresponding git credential sub-command. If it's omitted 'fill' is assumed. In case of 'fill' the values stored in CREDENTIAL\_HASHREF will be changed to the ones returned by the git credential fill command. The usual usage would look something like:

In the second form, CODE needs to be a reference to a subroutine. The function will execute git credential fill to fill the provided credential hash, then call CODE with CREDENTIAL\_HASHREF as the sole argument. If CODE's return value is defined, the function will execute git credential approve (if return value yields true) or git credential reject (if return value is false). If the return value is undef, nothing at all is executed; this is useful, for example, if the credential could neither be verified nor rejected due to an unrelated network error. The return value is the same as what CODE returns. With this form, the usage might look as follows:

#### temp\_acquire ( NAME )

Attempts to retrieve the temporary file mapped to the string NAME. If an associated temp file has not been created this session or was closed, it is created, cached, and set for autoflush and binmode.

Internally locks the file mapped to NAME. This lock must be released with temp\_release() when the temp file is no longer needed. Subsequent attempts to retrieve temporary files mapped to the same NAME while still locked will cause an error. This locking mechanism provides a weak guarantee and is not threadsafe. It does provide some error checking to help prevent temp file refs writing over one another.

In general, the File::Handle returned should not be closed by consumers as it defeats the purpose of this caching mechanism. If you need to close the temp file handle, then you should use File::Temp or another temp file faculty directly. If a handle is closed and then requested again, then a warning will issue.

```
temp_is_locked ( NAME )
```

Returns true if the internal lock created by a previous temp\_acquire() call with NAME is still in effect.

When temp\_acquire is called on a NAME, it internally locks the temporary file mapped to NAME. That lock will not be released until temp\_release() is called with either the original NAME or the File::Handle that was returned from the original call to temp\_acquire.

Subsequent attempts to call temp\_acquire() with the same NAME will fail unless there has been an intervening temp\_release() call for that NAME (or its corresponding File::Handle that was returned by the original temp\_acquire() call).

If true is returned by temp\_is\_locked() for a NAME, an attempt to temp\_acquire() the same NAME will cause an error unless temp\_release is first called on that NAME (or its corresponding File::Handle that was returned by the original temp\_acquire() call).

```
temp_release ( NAME )
temp_release ( FILEHANDLE )
```

Releases a lock acquired through temp\_acquire(). Can be called either with the NAME mapping used when acquiring the temp file or with the FILEHANDLE referencing a locked temp file.

Warns if an attempt is made to release a file that is not locked.

The temp file will be truncated before being released. This can help to reduce disk I/O where the system is smart enough to detect the truncation while data is in the output buffers. Beware that after the temp file is released and truncated, any operations on that file may fail miserably until it is reacquired. All contents are lost between each release and acquire mapped to the same string.

```
temp_reset ( FILEHANDLE )
```

Truncates and resets the position of the FILEHANDLE.

```
temp_path ( NAME )
temp_path ( FILEHANDLE )
```

Returns the filename associated with the given tempfile.

```
prefix_lines ( PREFIX, STRING [, STRING... ])
```

Prefixes lines in STRING with PREFIX.

```
unquote_path ( PATH )
```

Unquote a quoted path containing c-escapes as returned by ls-files etc. when not using -z or when parsing the output of diff -u.

```
get comment line char()
```

Gets the core.commentchar configuration value. The value falls-back to '#' if core.commentchar is set to 'auto'.

comment\_lines ( STRING [, STRING... ])

Comments lines following core.commentchar configuration.

# **ERROR HANDLING**

All functions are supposed to throw Perl exceptions in case of errors. See the Error module on how to catch those. Most exceptions are mere Error::Simple instances.

However, the command(), command\_oneline() and command\_noisy() functions suite can throw Git::Error::Command exceptions as well: those are thrown when the external command returns an error code and contain the error code as well as access to the captured command's output. The exception class provides the usual stringify and value (command's exit code) methods and in addition also a cmd\_output method that returns either an array or a string with the captured command output (depending on the original function call context; command\_noisy() returns undef) and \$<cmdline> which returns the command and its arguments (but without proper quoting).

Note that the command\_\*\_pipe() functions cannot throw this exception since it has no idea whether the command failed or not. You will only find out at the time you close the pipe; if you want to have that automated, use command\_close\_pipe(), which can throw the exception.

git\_cmd\_try { CODE } ERRMSG

This magical statement will automatically catch any Git::Error::Command exceptions thrown by CODE and make your program die with ERRMSG on its lips; the message will have %s substituted for the command line and %d for the exit status. This statement is useful mostly for producing more user-friendly error messages.

In case of no exception caught the statement returns CODE's return value.

Note that this is the only auto-exported function.

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