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Rocky Enterprise Linux 9.2 Manual Pages on command 'strtouq.3'

## \$ man strtouq.3

STRTOUL(3)

Linux Programmer's Manual

STRTOUL(3)

## NAME

strtoul, strtoull, strtouq - convert a string to an unsigned long inte?

ger

# SYNOPSIS

#include <stdlib.h>

unsigned long strtoul(const char \*nptr, char \*\*endptr, int base);

unsigned long long strtoull(const char \*nptr, char \*\*endptr,

int base);

Feature Test Macro Requirements for glibc (see feature\_test\_macros(7)):

strtoull():

\_ISOC99\_SOURCE ||

|| /\* Glibc versions <= 2.19: \*/ \_SVID\_SOURCE || \_BSD\_SOURCE

### DESCRIPTION

The strtoul() function converts the initial part of the string in nptr

to an unsigned long value according to the given base, which must be

between 2 and 36 inclusive, or be the special value 0.

The string may begin with an arbitrary amount of white space (as deter?

mined by isspace(3)) followed by a single optional '+' or '-' sign. If base is zero or 16, the string may then include a "0x" prefix, and the number will be read in base 16; otherwise, a zero base is taken as 10 (decimal) unless the next character is '0', in which case it is taken as 8 (octal).

The remainder of the string is converted to an unsigned long value in the obvious manner, stopping at the first character which is not a valid digit in the given base. (In bases above 10, the letter 'A' in either uppercase or lowercase represents 10, 'B' represents 11, and so forth, with 'Z' representing 35.)

If endptr is not NULL, strtoul() stores the address of the first in? valid character in \*endptr. If there were no digits at all, strtoul() stores the original value of nptr in \*endptr (and returns 0). In par? ticular, if \*nptr is not '\0' but \*\*endptr is '\0' on return, the en? tire string is valid.

The strtoull() function works just like the strtoul() function but re? turns an unsigned long long value.

#### **RETURN VALUE**

The strtoul() function returns either the result of the conversion or, if there was a leading minus sign, the negation of the result of the conversion represented as an unsigned value, unless the original (non? negated) value would overflow; in the latter case, strtoul() returns ULONG\_MAX and sets errno to ERANGE. Precisely the same holds for str? toull() (with ULLONG\_MAX instead of ULONG\_MAX).

#### ERRORS

EINVAL (not in C99) The given base contains an unsupported value.

ERANGE The resulting value was out of range.

The implementation may also set errno to EINVAL in case no conversion

was performed (no digits seen, and 0 returned).

#### ATTRIBUTES

For an explanation of the terms used in this section, see at?

tributes(7).

?

?strtoul(), strtoull(), strtouq() ? Thread safety ? MT-Safe locale ?

#### CONFORMING TO

strtoul(): POSIX.1-2001, POSIX.1-2008, C89, C99 SVr4.

strtoull(): POSIX.1-2001, POSIX.1-2008, C99.

#### NOTES

Since strtoul() can legitimately return 0 or ULONG\_MAX (ULLONG\_MAX for

strtoull()) on both success and failure, the calling program should set

errno to 0 before the call, and then determine if an error occurred by

checking whether errno has a nonzero value after the call.

In locales other than the "C" locale, other strings may be accepted.

(For example, the thousands separator of the current locale may be sup?

ported.)

### BSD also has

u\_quad\_t strtouq(const char \*nptr, char \*\*endptr, int base);

with completely analogous definition. Depending on the wordsize of the

current architecture, this may be equivalent to strtoull() or to str?

### toul().

Negative values are considered valid input and are silently converted to the equivalent unsigned long value.

### EXAMPLES

See the example on the strtol(3) manual page; the use of the functions described in this manual page is similar.

## SEE ALSO

a64l(3), atof(3), atoi(3), atol(3), strtod(3), strtol(3), strtoumax(3)

### COLOPHON

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