Rocky Enterprise Linux 9.2 Manual Pages on command 'statfs64.2'

$ man statfs64.2

STATFS(2)   Linux Programmer's Manual   STATFS(2)

NAME

    statfs, fstatfs - get filesystem statistics

SYNOPSIS

    #include <sys/vfs.h>   /* or <sys/statfs.h> */

    int statfs(const char *path, struct statfs *buf);

    int fstatfs(int fd, struct statfs *buf);

DESCRIPTION

    The statfs() system call returns information about a mounted filesys?

    tem. path is the pathname of any file within the mounted filesystem.

    buf is a pointer to a statfs structure defined approximately as fol?

    lows:

       struct statfs {

          __fsword_t f_type;   /* Type of filesystem (see below) */

          __fsword_t f_bsize;   /* Optimal transfer block size */

          fsblkcnt_t f_blocks; /* Total data blocks in filesystem */

          fsblkcnt_t f_bfree;   /* Free blocks in filesystem */

          fsblkcnt_t f_bavail; /* Free blocks available to

```
                    unprivileged user */
    fsfilcnt_t f_files;   /* Total inodes in filesystem */
    fsfilcnt_t f_ffree;   /* Free inodes in filesystem */
    fsid_t     f_fsid;    /* Filesystem ID */
    __fsword_t f_namelen; /* Maximum length of filenames */
    __fsword_t f_frsize;  /* Fragment size (since Linux 2.6) */
    __fsword_t f_flags;   /* Mount flags of filesystem
                             (since Linux 2.6.36) */
    __fsword_t f_spare[xxx];
                /* Padding bytes reserved for future use */
};
```

The following filesystem types may appear in f_type:

```
ADFS_SUPER_MAGIC      0xadf5
AFFS_SUPER_MAGIC      0xadff
AFS_SUPER_MAGIC       0x5346414f
ANON_INODE_FS_MAGIC   0x09041934 /* Anonymous inode FS (for
                                    pseudofiles that have no name;
                                    e.g., epoll, signalfd, bpf) */
AUTOFS_SUPER_MAGIC    0x0187
BDEVFS_MAGIC          0x62646576
BEFS_SUPER_MAGIC      0x42465331
BFS_MAGIC             0x1badface
BINFMTFS_MAGIC        0x42494e4d
BPF_FS_MAGIC          0xcafe4a11
BTRFS_SUPER_MAGIC     0x9123683e
BTRFS_TEST_MAGIC      0x73727279
CGROUP_SUPER_MAGIC    0x27e0eb   /* Cgroup pseudo FS */
CGROUP2_SUPER_MAGIC   0x63677270 /* Cgroup v2 pseudo FS */
CIFS_MAGIC_NUMBER     0xff534d42
CODA_SUPER_MAGIC      0x73757245
COH_SUPER_MAGIC       0x012ff7b7
CRAMFS_MAGIC          0x28cd3d45
DEBUGFS_MAGIC         0x64626720
```

```
DEVFS_SUPER_MAGIC      0x1373     /* Linux 2.6.17 and earlier */

DEVPTS_SUPER_MAGIC    0x1cd1

ECRYPTFS_SUPER_MAGIC  0xf15f

EFIVARFS_MAGIC        0xde5e81e4

EFS_SUPER_MAGIC       0x00414a53

EXT_SUPER_MAGIC       0x137d     /* Linux 2.0 and earlier */

EXT2_OLD_SUPER_MAGIC  0xef51

EXT2_SUPER_MAGIC      0xef53

EXT3_SUPER_MAGIC      0xef53

EXT4_SUPER_MAGIC      0xef53

F2FS_SUPER_MAGIC      0xf2f52010

FUSE_SUPER_MAGIC      0x65735546

FUTEXFS_SUPER_MAGIC   0xbad1dea  /* Unused */

HFS_SUPER_MAGIC       0x4244

HOSTFS_SUPER_MAGIC    0x00c0ffee

HPFS_SUPER_MAGIC      0xf995e849

HUGETLBFS_MAGIC       0x958458f6

ISOFS_SUPER_MAGIC     0x9660

JFFS2_SUPER_MAGIC     0x72b6

JFS_SUPER_MAGIC       0x3153464a

MINIX_SUPER_MAGIC     0x137f     /* original minix FS */

MINIX_SUPER_MAGIC2    0x138f     /* 30 char minix FS */

MINIX2_SUPER_MAGIC    0x2468     /* minix V2 FS */

MINIX2_SUPER_MAGIC2   0x2478     /* minix V2 FS, 30 char names */

MINIX3_SUPER_MAGIC    0x4d5a     /* minix V3 FS, 60 char names */

MQUEUE_MAGIC          0x19800202 /* POSIX message queue FS */

MSDOS_SUPER_MAGIC     0x4d44

MTD_INODE_FS_MAGIC    0x11307854

NCP_SUPER_MAGIC       0x564c

NFS_SUPER_MAGIC       0x6969

NILFS_SUPER_MAGIC     0x3434

NSFS_MAGIC            0x6e736673

NTFS_SB_MAGIC         0x5346544e
```

```
OCFS2_SUPER_MAGIC     0x7461636f

OPENPROM_SUPER_MAGIC  0x9fa1

OVERLAYFS_SUPER_MAGIC 0x794c7630

PIPEFS_MAGIC          0x50495045

PROC_SUPER_MAGIC      0x9fa0     /* /proc FS */

PSTOREFS_MAGIC        0x6165676c

QNX4_SUPER_MAGIC      0x002f

QNX6_SUPER_MAGIC      0x68191122

RAMFS_MAGIC           0x858458f6

REISERFS_SUPER_MAGIC  0x52654973

ROMFS_MAGIC           0x7275

SECURITYFS_MAGIC      0x73636673

SELINUX_MAGIC         0xf97cff8c

SMACK_MAGIC           0x43415d53

SMB_SUPER_MAGIC       0x517b

SMB2_MAGIC_NUMBER     0xfe534d42

SOCKFS_MAGIC          0x534f434b

SQUASHFS_MAGIC        0x73717368

SYSFS_MAGIC           0x62656572

SYSV2_SUPER_MAGIC     0x012ff7b6

SYSV4_SUPER_MAGIC     0x012ff7b5

TMPFS_MAGIC           0x01021994

TRACEFS_MAGIC         0x74726163

UDF_SUPER_MAGIC       0x15013346

UFS_MAGIC             0x00011954

USBDEVICE_SUPER_MAGIC 0x9fa2

V9FS_MAGIC            0x01021997

VXFS_SUPER_MAGIC      0xa501fcf5

XENFS_SUPER_MAGIC     0xabba1974

XENIX_SUPER_MAGIC     0x012ff7b4

XFS_SUPER_MAGIC       0x58465342

_XIAFS_SUPER_MAGIC    0x012fd16d /* Linux 2.0 and earlier */
```

Most of these MAGIC constants are defined in /usr/in?

clude/linux/magic.h, and some are hardcoded in kernel sources.

The f_flags field is a bit mask indicating mount options for the filesystem. It contains zero or more of the following bits:

ST_MANDLOCK

Mandatory locking is permitted on the filesystem (see fcntl(2)).

ST_NOATIME

Do not update access times; see mount(2).

ST_NODEV

Disallow access to device special files on this filesystem.

ST_NODIRATIME

Do not update directory access times; see mount(2).

ST_NOEXEC

Execution of programs is disallowed on this filesystem.

ST_NOSUID

The set-user-ID and set-group-ID bits are ignored by exec(3) for

executable files on this filesystem

ST_RDONLY

This filesystem is mounted read-only.

ST_RELATIME

Update atime relative to mtime/ctime; see mount(2).

ST_SYNCHRONOUS

Writes are synched to the filesystem immediately (see the de?

scription of O_SYNC in open(2)).

ST_NOSYMFOLLOW (since Linux 5.10)

Symbolic links are not followed when resolving paths; see

mount(2).

Nobody knows what f_fsid is supposed to contain (but see below).

Fields that are undefined for a particular filesystem are set to 0.

fstatfs() returns the same information about an open file referenced by

descriptor fd.

RETURN VALUE

On success, zero is returned. On error, -1 is returned, and errno is

set appropriately.

ERRORS

EACCES (statfs()) Search permission is denied for a component of the

path prefix of path. (See also path_resolution(7).)

EBADF (fstatfs()) fd is not a valid open file descriptor.

EFAULT buf or path points to an invalid address.

EINTR The call was interrupted by a signal; see signal(7).

EIO An I/O error occurred while reading from the filesystem.

ELOOP (statfs()) Too many symbolic links were encountered in translat?

ing path.

ENAMETOOLONG

(statfs()) path is too long.

ENOENT (statfs()) The file referred to by path does not exist.

ENOMEM Insufficient kernel memory was available.

ENOSYS The filesystem does not support this call.

ENOTDIR

(statfs()) A component of the path prefix of path is not a di?

rectory.

EOVERFLOW

Some values were too large to be represented in the returned

struct.

CONFORMING TO

Linux-specific. The Linux statfs() was inspired by the 4.4BSD one (but

they do not use the same structure).

NOTES

The __fsword_t type used for various fields in the statfs structure

definition is a glibc internal type, not intended for public use. This

leaves the programmer in a bit of a conundrum when trying to copy or

compare these fields to local variables in a program. Using un?

signed int for such variables suffices on most systems.

The original Linux statfs() and fstatfs() system calls were not de?

signed with extremely large file sizes in mind. Subsequently, Linux

2.6 added new statfs64() and fstatfs64() system calls that employ a new

structure, statfs64. The new structure contains the same fields as the

original statfs structure, but the sizes of various fields are in‐
creased, to accommodate large file sizes. The glibc statfs() and fs‐
tatfs() wrapper functions transparently deal with the kernel differ‐
ences.

Some systems have only <sys/vfs.h>, other systems also have
<sys/statfs.h>, where the former includes the latter. So it seems in‐
cluding the former is the best choice.

LSB has deprecated the library calls statfs() and fstatfs() and tells
us to use statvfs(2) and fstatvfs(2) instead.

The f_fsid field

Solaris, Irix and POSIX have a system call statvfs(2) that returns a
struct statvfs (defined in <sys/statvfs.h>) containing an unsigned long
f_fsid. Linux, SunOS, HP-UX, 4.4BSD have a system call statfs() that
returns a struct statfs (defined in <sys/vfs.h>) containing a fsid_t
f_fsid, where fsid_t is defined as struct { int val[2]; }. The same
holds for FreeBSD, except that it uses the include file <sys/mount.h>.

The general idea is that f_fsid contains some random stuff such that
the pair (f_fsid,ino) uniquely determines a file. Some operating sys‐
tems use (a variation on) the device number, or the device number com‐
bined with the filesystem type. Several operating systems restrict
giving out the f_fsid field to the superuser only (and zero it for un‐
privileged users), because this field is used in the filehandle of the
filesystem when NFS-exported, and giving it out is a security concern.
Under some operating systems, the fsid can be used as the second argu‐
ment to the sysfs(2) system call.

BUGS

From Linux 2.6.38 up to and including Linux 3.1, fstatfs() failed with
the error ENOSYS for file descriptors created by pipe(2).

SEE ALSO

stat(2), statvfs(3), path_resolution(7)

COLOPHON

This page is part of release 5.10 of the Linux man-pages project. A
description of the project, information about reporting bugs, and the

latest version of this page, can be found at https://www.kernel.org/doc/man-pages/.