

Full credit is given to the above companies including the OS that this PDF file was generated!

# Rocky Enterprise Linux 9.2 Manual Pages on command 'setuid32.2'

## \$ man setuid32.2

SETUID(2)

Linux Programmer's Manual

SETUID(2)

NAME

setuid - set user identity

### **SYNOPSIS**

#include <sys/types.h>

#include <unistd.h>

int setuid(uid\_t uid);

## **DESCRIPTION**

setuid() sets the effective user ID of the calling process. If the calling process is privileged (more precisely: if the process has the CAP\_SETUID capability in its user namespace), the real UID and saved set-user-ID are also set.

Under Linux, setuid() is implemented like the POSIX version with the \_POSIX\_SAVED\_IDS feature. This allows a set-user-ID (other than root) program to drop all of its user privileges, do some un-privileged work, and then reengage the original effective user ID in a secure manner.

If the user is root or the program is set-user-ID-root, special care must be taken: setuid() checks the effective user ID of the caller and

if it is the superuser, all process-related user ID's are set to uid.

After this has occurred, it is impossible for the program to regain root privileges.

Thus, a set-user-ID-root program wishing to temporarily drop root priv? ileges, assume the identity of an unprivileged user, and then regain root privileges afterward cannot use setuid(). You can accomplish this with seteuid(2).

#### **RETURN VALUE**

On success, zero is returned. On error, -1 is returned, and errno is set appropriately.

Note: there are cases where setuid() can fail even when the caller is UID 0; it is a grave security error to omit checking for a failure re? turn from setuid().

#### **ERRORS**

EAGAIN The call would change the caller's real UID (i.e., uid does not match the caller's real UID), but there was a temporary failure allocating the necessary kernel data structures.

EAGAIN uid does not match the real user ID of the caller and this call would bring the number of processes belonging to the real user ID uid over the caller's RLIMIT\_NPROC resource limit. Since Linux 3.1, this error case no longer occurs (but robust applica? tions should check for this error); see the description of EA? GAIN in execve(2).

EINVAL The user ID specified in uid is not valid in this user name? space.

EPERM The user is not privileged (Linux: does not have the CAP\_SETUID capability in its user namespace) and uid does not match the real UID or saved set-user-ID of the calling process.

### **CONFORMING TO**

POSIX.1-2001, POSIX.1-2008, SVr4. Not quite compatible with the 4.4BSD call, which sets all of the real, saved, and effective user IDs.

### **NOTES**

effective user ID. The setuid() call also sets the filesystem user ID of the calling process. See setfsuid(2).

If uid is different from the old effective UID, the process will be forbidden from leaving core dumps.

The original Linux setuid() system call supported only 16-bit user IDs.

Subsequently, Linux 2.4 added setuid32() supporting 32-bit IDs. The glibc setuid() wrapper function transparently deals with the variation across kernel versions.

## C library/kernel differences

At the kernel level, user IDs and group IDs are a per-thread attribute. However, POSIX requires that all threads in a process share the same credentials. The NPTL threading implementation handles the POSIX re? quirements by providing wrapper functions for the various system calls that change process UIDs and GIDs. These wrapper functions (including the one for setuid()) employ a signal-based technique to ensure that when one thread changes credentials, all of the other threads in the process also change their credentials. For details, see nptl(7).

#### SEE ALSO

getuid(2), seteuid(2), setfsuid(2), setreuid(2), capabilities(7), cre? dentials(7), user\_namespaces(7)

### COLOPHON

This page is part of release 5.10 of the Linux man-pages project. A description of the project, information about reporting bugs, and the latest version of this page, can be found at https://www.kernel.org/doc/man-pages/.

Linux 2019-03-06 SETUID(2)