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# Rocky Enterprise Linux 9.2 Manual Pages on command 'pthread\_attr\_getstacksize.3'

## \$ man pthread\_attr\_getstacksize.3

PTHREAD\_ATTR\_SETSTACKSIZE(3Linux Programmer's ManuPTHREAD\_ATTR\_SETSTACKSIZE(3)

#### NAME

pthread\_attr\_setstacksize, pthread\_attr\_getstacksize - set/get stack size attribute in thread attributes object

#### **SYNOPSIS**

Compile and link with -pthread.

## **DESCRIPTION**

The pthread\_attr\_setstacksize() function sets the stack size attribute of the thread attributes object referred to by attr to the value speci? fied in stacksize.

The stack size attribute determines the minimum size (in bytes) that will be allocated for threads created using the thread attributes ob? ject attr.

The pthread\_attr\_getstacksize() function returns the stack size attri?

bute of the thread attributes object referred to by attr in the buffer pointed to by stacksize.

#### **RETURN VALUE**

On success, these functions return 0; on error, they return a nonzero error number.

#### **ERRORS**

pthread\_attr\_setstacksize() can fail with the following error:

EINVAL The stack size is less than PTHREAD\_STACK\_MIN (16384) bytes.

On some systems, pthread\_attr\_setstacksize() can fail with the error

EINVAL if stacksize is not a multiple of the system page size.

#### **VERSIONS**

These functions are provided by glibc since version 2.1.

#### **ATTRIBUTES**

For an explanation of the terms used in this section, see at? tributes(7).

?Interface

? Attribute ? Value ?

?pthread\_attr\_setstacksize(), ? Thread safety ? MT-Safe ?

?pthread\_attr\_getstacksize() ?

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#### **CONFORMING TO**

POSIX.1-2001, POSIX.1-2008.

# NOTES

For details on the default stack size of new threads, see pthread\_cre? ate(3).

A thread's stack size is fixed at the time of thread creation. Only the main thread can dynamically grow its stack.

The pthread\_attr\_setstack(3) function allows an application to set both the size and location of a caller-allocated stack that is to be used by a thread.

### **BUGS**

STACK\_ALIGN (16 bytes on most architectures), it may be rounded down? ward, in violation of POSIX.1, which says that the allocated stack will be at least stacksize bytes.

## **EXAMPLES**

See pthread\_create(3).

## SEE ALSO

getrlimit(2), pthread\_attr\_init(3), pthread\_attr\_setguardsize(3),
pthread\_attr\_setstack(3), pthread\_create(3), pthreads(7)

## COLOPHON

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