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Rocky Enterprise Linux 9.2 Manual Pages on command 'isnan.3'

\$ man isnan.3

FPCLASSIFY(3) Linux Programmer's Manual FPCLASSIFY(3)

NAME

fpclassify, isnan, isinf - floating-point classification macros

cation macros

SYNOPSIS

```
#include <math.h>

int fpclassify(x);
int isnan(x);
int isinf(x);
int isfinite(x);
int isnormal(x);
```

Link with -lm.

Feature Test Macro Requirements for glibc (see feature_test_macros(7)):

```
fpclassify(), isnan(), isinf():
    _ISOC99_SOURCE || _POSIX_C_SOURCE >= 200112L
isnan():
    _ISOC99_SOURCE || _POSIX_C_SOURCE >= 200112L
    || _XOPEN_SOURCE
```

```

|| /* Since glibc 2.19: */ _DEFAULT_SOURCE
|| /* Glibc versions <= 2.19: */ _BSD_SOURCE || _SVID_SOURCE

isinf():

_ISOC99_SOURCE || _POSIX_C_SOURCE >= 200112L

|| /* Since glibc 2.19: */ _DEFAULT_SOURCE
|| /* Glibc versions <= 2.19: */ _BSD_SOURCE || _SVID_SOURCE

```

DESCRIPTION

Floating point numbers can have special values, such as infinite or

NaN. With the macro fpclassify(x) you can find out what type x is.

The macro takes any floating-point expression as argument. The result is one of the following values:

FP_NAN x is "Not a Number".

FP_INFINITE x is either positive infinity or negative infinity.

FP_ZERO x is zero.

FP_SUBNORMAL x is too small to be represented in normalized format.

FP_NORMAL if nothing of the above is correct then it must be a normal floating-point number.

The other macros provide a short answer to some standard questions.

isfinite(x) returns a nonzero value if

(fpclassify(x) != FP_NAN && fpclassify(x) != FP_INFINITE)

isnormal(x) returns a nonzero value if (fpclassify(x) == FP_NORMAL)

isnan(x) returns a nonzero value if (fpclassify(x) == FP_NAN)

isinf(x) returns 1 if x is positive infinity, and -1 if x is negative infinity.

infinity.

ATTRIBUTES

For an explanation of the terms used in this section, see attributes(7).

?

?Interface ? Attribute ? Value ?

?fpclassify(), isfinite(), ? Thread safety ? MT-Safe ?

?isnormal(), isnan(), isinf() ? ? ?

CONFORMING TO

POSIX.1-2001, POSIX.1-2008, C99.

For `isinf()`, the standards merely say that the return value is nonzero if and only if the argument has an infinite value.

NOTES

In glibc 2.01 and earlier, `isinf()` returns a nonzero value (actually:

- 1) if `x` is positive infinity or negative infinity. (This is all that C99 requires.)

SEE ALSO

`finite(3)`, `INFINITY(3)`, `isgreater(3)`, `signbit(3)`

COLOPHON

This page is part of release 5.10 of the Linux man-pages project. A description of the project, information about reporting bugs, and the latest version of this page, can be found at
<https://www.kernel.org/doc/man-pages/>.

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