Rocky Enterprise Linux 9.2 Manual Pages on command 'io_submit.2'

$ man io_submit.2

IO_SUBMIT(2) Linux Programmer's Manual IO_SUBMIT(2)

NAME

io_submit - submit asynchronous I/O blocks for processing

SYNOPSIS

#include <linux/aio_abi.h> /* Defines needed types */

int io_submit(aio_context_t ctx_id, long nr, struct iocb **iocbpp);

Note: There is no glibc wrapper for this system call; see NOTES.

DESCRIPTION

Note: this page describes the raw Linux system call interface. The wrapper function provided by libaio uses a different type for the ctx_id argument. See NOTES.

The io_submit() system call queues nr I/O request blocks for processing in the AIO context ctx_id. The iocbpp argument should be an array of nr AIO control blocks, which will be submitted to context ctx_id.

The iocb (I/O control block) structure defined in linux/aio_abi.h de? fines the parameters that control the I/O operation.

#include <linux/aio_abi.h>

struct iocb {

```
        __u64   aio_data;
        __u32   PADDED(aio_key, aio_rw_flags);
        __u16   aio_lio_opcode;
        __s16   aio_reqprio;
        __u32   aio_fildes;
        __u64   aio_buf;
        __u64   aio_nbytes;
        __s64   aio_offset;
        __u64   aio_reserved2;
        __u32   aio_flags;
        __u32   aio_resfd;
    };
```

The fields of this structure are as follows:

aio_data

This data is copied into the data field of the io_event struc? ture upon I/O completion (see io_getevents(2)).

aio_key

This is an internal field used by the kernel. Do not modify this field after an io_submit() call.

aio_rw_flags

This defines the R/W flags passed with structure. The valid values are:

RWF_APPEND (since Linux 4.16)

Append data to the end of the file. See the description of the flag of the same name in pwritev2(2) as well as the description of O_APPEND in open(2). The aio_offset field is ignored. The file offset is not changed.

RWF_DSYNC (since Linux 4.13)

Write operation complete according to requirement of syn? chronized I/O data integrity. See the description of the flag of the same name in pwritev2(2) as well the descrip? tion of O_DSYNC in open(2).

RWF_HIPRI (since Linux 4.13)

High priority request, poll if possible

RWF_NOWAIT (since Linux 4.14)

Don't wait if the I/O will block for operations such as file block allocations, dirty page flush, mutex locks, or a congested block device inside the kernel. If any of these conditions are met, the control block is returned immediately with a return value of -EAGAIN in the res field of the io_event structure (see io_getevents(2)).

RWF_SYNC (since Linux 4.13)

Write operation complete according to requirement of syn? chronized I/O file integrity. See the description of the flag of the same name in pwritev2(2) as well the descrip? tion of O_SYNC in open(2).

aio_lio_opcode

This defines the type of I/O to be performed by the iocb struc? ture. The valid values are defined by the enum defined in linux/aio_abi.h:

```
enum {
    IOCB_CMD_PREAD = 0,
    IOCB_CMD_PWRITE = 1,
    IOCB_CMD_FSYNC = 2,
    IOCB_CMD_FDSYNC = 3,
    IOCB_CMD_POLL = 5,
    IOCB_CMD_NOOP = 6,
    IOCB_CMD_PREADV = 7,
    IOCB_CMD_PWRITEV = 8,
};
```

aio_reqprio

This defines the requests priority.

aio_fildes

The file descriptor on which the I/O operation is to be per? formed.

aio_buf

This is the buffer used to transfer data for a read or write op?

eration.

aio_nbytes

This is the size of the buffer pointed to by aio_buf.

aio_offset

This is the file offset at which the I/O operation is to be per?

formed.

aio_flags

This is the set of flags associated with the iocb structure.

The valid values are:

IOCB_FLAG_RESFD

Asynchronous I/O control must signal the file descriptor

mentioned in aio_resfd upon completion.

IOCB_FLAG_IOPRIO (since Linux 4.18)

Interpret the aio_reqprio field as an IOPRIO_VALUE as de?

fined by linux/ioprio.h.

aio_resfd

The file descriptor to signal in the event of asynchronous I/O

completion.

RETURN VALUE

On success, io_submit() returns the number of iocbs submitted (which

may be less than nr, or 0 if nr is zero). For the failure return, see

NOTES.

ERRORS

EAGAIN Insufficient resources are available to queue any iocbs.

EBADF The file descriptor specified in the first iocb is invalid.

EFAULT One of the data structures points to invalid data.

EINVAL The AIO context specified by ctx_id is invalid. nr is less than

0. The iocb at *iocbpp[0] is not properly initialized, the op?

eration specified is invalid for the file descriptor in the

iocb, or the value in the aio_reqprio field is invalid.

ENOSYS io_submit() is not implemented on this architecture.

EPERM The aio_reqprio field is set with the class IOPRIO_CLASS_RT, but

the submitting context does not have the CAP_SYS_ADMIN capabil?
ity.

VERSIONS

The asynchronous I/O system calls first appeared in Linux 2.5.

CONFORMING TO

io_submit() is Linux-specific and should not be used in programs that are intended to be portable.

NOTES

Glibc does not provide a wrapper function for this system call. You could invoke it using syscall(2). But instead, you probably want to use the io_submit() wrapper function provided by libaio.

Note that the libaio wrapper function uses a different type (io_con?
text_t) for the ctx_id argument. Note also that the libaio wrapper does not follow the usual C library conventions for indicating errors: on error it returns a negated error number (the negative of one of the values listed in ERRORS). If the system call is invoked via syscall(2), then the return value follows the usual conventions for in?
dicating an error: -1, with errno set to a (positive) value that indi?
cates the error.

SEE ALSO

io_cancel(2), io_destroy(2), io_getevents(2), io_setup(2), aio(7)

COLOPHON

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