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Rocky Enterprise Linux 9.2 Manual Pages on command 'getsockname.2'

\$ man getsockname.2

GETSOCKNAME(2)

Linux Programmer's Manual

GETSOCKNAME(2)

NAME

getsockname - get socket name

SYNOPSIS

#include <sys/socket.h>

int getsockname(int sockfd, struct sockaddr *addr, socklen_t *addrlen);

DESCRIPTION

getsockname() returns the current address to which the socket sockfd is

bound, in the buffer pointed to by addr. The addrlen argument should

be initialized to indicate the amount of space (in bytes) pointed to by

addr. On return it contains the actual size of the socket address.

The returned address is truncated if the buffer provided is too small;

in this case, addrlen will return a value greater than was supplied to

the call.

RETURN VALUE

On success, zero is returned. On error, -1 is returned, and errno is set appropriately.

EBADF The argument sockfd is not a valid file descriptor.

EFAULT The addr argument points to memory not in a valid part of the

process address space.

EINVAL addrlen is invalid (e.g., is negative).

ENOBUFS

Insufficient resources were available in the system to perform

the operation.

ENOTSOCK

The file descriptor sockfd does not refer to a socket.

CONFORMING TO

POSIX.1-2001, POSIX.1-2008, SVr4, 4.4BSD (getsockname() first appeared

in 4.2BSD).

NOTES

For background on the socklen_t type, see accept(2).

SEE ALSO

bind(2), socket(2), getifaddrs(3), ip(7), socket(7), unix(7)

COLOPHON

This page is part of release 5.10 of the Linux man-pages project. A

description of the project, information about reporting bugs, and the

latest version of this page, can be found at

https://www.kernel.org/doc/man-pages/.

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