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### ***Rocky Enterprise Linux 9.2 Manual Pages on command 'getdents.2'***

#### ***\$ man getdents.2***

GETDENTS(2)           Linux Programmer's Manual           GETDENTS(2)

#### NAME

getdents, getdents64 - get directory entries

#### SYNOPSIS

```
long getdents(unsigned int fd, struct linux_dirent *dirp,
              unsigned int count);
#define _GNU_SOURCE /* See feature_test_macros(7) */
#include <dirent.h>
ssize_t getdents64(int fd, void *dirp, size_t count);
```

Note: There is no glibc wrapper for getdents(); see NOTES.

#### DESCRIPTION

These are not the interfaces you are interested in. Look at readdir(3) for the POSIX-conforming C library interface. This page documents the bare kernel system call interfaces.

#### getdents()

The system call getdents() reads several linux\_dirent structures from the directory referred to by the open file descriptor fd into the buf?fer pointed to by dirp. The argument count specifies the size of that

buffer.

The `linux_dirent` structure is declared as follows:

```
struct linux_dirent {
    unsigned long d_ino;    /* Inode number */
    unsigned long d_off;    /* Offset to next linux_dirent */
    unsigned short d_reclen; /* Length of this linux_dirent */
    char          d_name[]; /* Filename (null-terminated) */
                        /* length is actually (d_reclen - 2 -
                        /* offsetof(struct linux_dirent, d_name)) */

    /*
    char          pad;      // Zero padding byte
    char          d_type;   // File type (only since Linux
                        // 2.6.4); offset is (d_reclen - 1)
    */
}
```

`d_ino` is an inode number. `d_off` is the distance from the start of the directory to the start of the next `linux_dirent`. `d_reclen` is the size of this entire `linux_dirent`. `d_name` is a null-terminated filename.

`d_type` is a byte at the end of the structure that indicates the file type. It contains one of the following values (defined in `<dirent.h>`):

`DT_BLK` This is a block device.  
`DT_CHR` This is a character device.  
`DT_DIR` This is a directory.  
`DT_FIFO` This is a named pipe (FIFO).  
`DT_LNK` This is a symbolic link.  
`DT_REG` This is a regular file.  
`DT_SOCKET` This is a UNIX domain socket.  
`DT_UNKNOWN` The file type is unknown.

The `d_type` field is implemented since Linux 2.6.4. It occupies a space that was previously a zero-filled padding byte in the `linux_dirent` structure. Thus, on kernels up to and including 2.6.3, attempting to access this field always provides the value 0 (`DT_UNKNOWN`).

Currently, only some filesystems (among them: Btrfs, ext2, ext3, and

ext4) have full support for returning the file type in `d_type`. All applications must properly handle a return of `DT_UNKNOWN`.

## getdents64()

The original Linux `getdents()` system call did not handle large filesystems and large file offsets. Consequently, Linux 2.4 added `getdents64()`, with wider types for the `d_ino` and `d_off` fields. In addition, `getdents64()` supports an explicit `d_type` field.

The `getdents64()` system call is like `getdents()`, except that its second argument is a pointer to a buffer containing structures of the following type:

```
struct linux_dirent64 {
    ino64_t    d_ino; /* 64-bit inode number */
    off64_t    d_off; /* 64-bit offset to next structure */
    unsigned short d_reclen; /* Size of this dirent */
    unsigned char d_type; /* File type */
    char        d_name[]; /* Filename (null-terminated) */
};
```

## RETURN VALUE

On success, the number of bytes read is returned. On end of directory, 0 is returned. On error, -1 is returned, and `errno` is set appropriately.

## ERRORS

`EBADF` Invalid file descriptor `fd`.

`EFAULT` Argument points outside the calling process's address space.

`EINVAL` Result buffer is too small.

`ENOENT` No such directory.

`ENOTDIR`

File descriptor does not refer to a directory.

## CONFORMING TO

SVr4.

## NOTES

Library support for `getdents64()` was added in glibc 2.30; there is no glibc wrapper for `getdents()`. Calling `getdents()` (or `getdents64()`) on

earlier glibc versions) requires the use of syscall(2). In that case you will need to define the linux\_dirent or linux\_dirent64 structure yourself.

Probably, you want to use readdir(3) instead of these system calls.

These calls supersede readdir(2).

## EXAMPLES

The program below demonstrates the use of getdents(). The following output shows an example of what we see when running this program on an ext2 directory:

```

$ ./a.out /testfs/
----- nread=120 -----
inode#  file type  d_reclen  d_off  d_name
     2  directory   16       12  .
     2  directory   16       24  ..
    11  directory   24       44  lost+found
    12  regular     16       56  a
228929 directory   16       68  sub
16353  directory   16       80  sub2
130817 directory   16     4096  sub3
```

### Program source

```

#define _GNU_SOURCE

#include <dirent.h> /* Defines DT_* constants */
#include <fcntl.h>
#include <stdint.h>
#include <stdio.h>
#include <unistd.h>
#include <stdlib.h>
#include <sys/stat.h>
#include <sys/syscall.h>

#define handle_error(msg) \
    do { perror(msg); exit(EXIT_FAILURE); } while (0)

struct linux_dirent {
    unsigned long d_ino;
```

```

off_t    d_off;

unsigned short d_reclen;

char     d_name[];
};

#define BUF_SIZE 1024

int

main(int argc, char *argv[])
{
    int fd;

    long nread;

    char buf[BUF_SIZE];

    struct linux_dirent *d;

    char d_type;

    fd = open(argc > 1 ? argv[1] : ".", O_RDONLY | O_DIRECTORY);

    if (fd == -1)

        handle_error("open");

    for (;;) {

        nread = syscall(SYS_getdents, fd, buf, BUF_SIZE);

        if (nread == -1)

            handle_error("getdents");

        if (nread == 0)

            break;

        printf("----- nread=%d -----\n", nread);

        printf("inode#  file type d_reclen d_off  d_name\n");

        for (long bpos = 0; bpos < nread;) {

            d = (struct linux_dirent *) (buf + bpos);

            printf("%8ld ", d->d_ino);

            d_type = *(buf + bpos + d->d_reclen - 1);

            printf("%-10s ", (d_type == DT_REG) ? "regular" :

                (d_type == DT_DIR) ? "directory" :

                (d_type == DT_FIFO) ? "FIFO" :

                (d_type == DT_SOCKET) ? "socket" :

                (d_type == DT_LNK) ? "symlink" :

```

```
        (d_type == DT_BLK) ? "block dev" :
        (d_type == DT_CHR) ? "char dev" : "???");
printf("%4d %10jd %s\n", d->d_reclen,
        (intmax_t) d->d_off, d->d_name);
bpos += d->d_reclen;
    }
}
exit(EXIT_SUCCESS);
}
```

#### SEE ALSO

readdir(2), readdir(3), inode(7)

#### COLOPHON

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