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Red Hat Enterprise Linux Release 9.2 Manual Pages on 'pause.2' command

\$ man pause.2

PAUSE(2) Linux Programmer's Manual PAUSE(2)

NAME

pause - wait for signal

SYNOPSIS

```
#include <unistd.h>
```

```
int pause(void);
```

DESCRIPTION

pause() causes the calling process (or thread) to sleep until a signal is delivered that either terminates the process or causes the invocation of a signal-catching function.

RETURN VALUE

pause() returns only when a signal was caught and the signal-catching function returned. In this case, pause() returns -1, and errno is set to EINTR.

ERRORS

EINTR a signal was caught and the signal-catching function returned.

CONFORMING TO

POSIX.1-2001, POSIX.1-2008, SVr4, 4.3BSD.

SEE ALSO

kill(2), select(2), signal(2), sigsuspend(2)

COLOPHON

This page is part of release 5.10 of the Linux man-pages project. A description of the project, information about reporting bugs, and the

latest version of this page, can be found at

<https://www.kernel.org/doc/man-pages/>.

Linux

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