



Red Hat Enterprise Linux Release 9.2 Manual Pages on 'ostree-admin-deploy.1' command

\$ man ostree-admin-deploy.1

OSTREE ADMIN DEPLOY(1) ostree admin deploy OSTREE ADMIN DEPLOY(1)

NAME

ostree-admin-deploy - Checkout a revision as the new default deployment

SYNOPSIS

ostree admin deploy [OPTIONS...] {REFSPEC}

DESCRIPTION

Takes a commit or revision REFSPEC, and queues the new deployment as default upon reboot.

OPTIONS

`--os="STATEROOT"`

Use a different operating system root than the current one.

`--origin-file="FILENAME"`

Use FILENAME as the origin, which is where OSTree will look for updated versions of the tree.

`--retain`

Do not delete previous deployment.

--retain-pending

Do not delete pending deployments.

--retain-rollback

Do not delete rollback deployments.

--not-as-default

Append rather than prepend new deployment.

--karg-proc-cmdline

Import current /proc/cmdline.

--karg="NAME=VALUE"

Set kernel argument, like root=/dev/sda1; this overrides any earlier argument with the same name.

--karg-append="NAME=VALUE"

Append kernel argument; useful with e.g. console= that can be used multiple times.

EXAMPLE

```
$ ostree admin status
```

```
* gnome-ostree 67e382b11d213a402a5313e61cbc69dfd5ab93cb07.0
  origin refspeg: gnome-ostree/buildmain/x86_64-runtime
  gnome-ostree ce19c41036cc45e49b0cecf6b157523c2105c4de1ce3.0
  origin refspeg: gnome-ostree/buildmain/x86_64-runtime
```

```
$ ostree admin deploy gnome-ostree/buildmain/x86_64-runtime
```

```
ostadmin:      Creating      deployment
```

```
/ostree/deploy/gnome-ostree/deploy/7e382b11d213a402a5313e61cbc69dfd5ab93cb07.1
```

```
ostadmin: Processing /etc: 3 modified, 0 removed, 29 added
```

Transaction complete: bootconfig swap: no deployment count change: 0)

\$ ostree admin status

gnome-ostree 67e382b11d213a402a5313e61cbc69dfd5ab93cb07.1

origin refspect: gnome-ostree/buildmain/x86_64-runtime

* gnome-ostree 67e382b11d213a402a5313e61cbc69dfd5ab93cb07.0

origin refspect: gnome-ostree/buildmain/x86_64-runtime

OSTree

OSTREE ADMIN DEPLOY(1)