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## **Red Hat Enterprise Linux Release 9.2 Manual Pages on 'nm-system-settings.conf.5' command**

**\$ man nm-system-settings.conf.5**

NETWORKMANAGER.CONF(5)      Configuration      NETWORKMANAGER.CONF(5)

### NAME

NetworkManager.conf - NetworkManager configuration file

### SYNOPSIS

/etc/NetworkManager/NetworkManager.conf,  
/etc/NetworkManager/conf.d/name.conf,  
/run/NetworkManager/conf.d/name.conf,  
/usr/lib/NetworkManager/conf.d/name.conf,  
/var/lib/NetworkManager/NetworkManager-intern.conf

### DESCRIPTION

NetworkManager.conf is the configuration file for NetworkManager. It is used to set up various aspects of NetworkManager's behavior. The location of the main file and configuration directories may be changed through use of the --config, --config-dir, --system-config-dir, and --intern-config argument for NetworkManager, respectively.

If a default NetworkManager.conf is provided by your distribution's packages, you should not modify it, since your changes may get overwritten by package updates. Instead, you can add additional .conf files to the /etc/NetworkManager/conf.d directory. These will be read in order, with later files overriding earlier ones. Packages might install further configuration snippets to /usr/lib/NetworkManager/conf.d. This directory is parsed first, even before NetworkManager.conf. Scripts can also put per-boot configuration

into `/run/NetworkManager/conf.d`. This directory is parsed second, also before `NetworkManager.conf`. The loading of a file `/run/NetworkManager/conf.d/name.conf` can be prevented by adding a file `/etc/NetworkManager/conf.d/name.conf`. Likewise, a file `/usr/lib/NetworkManager/conf.d/name.conf` can be shadowed by putting a file of the same name to either `/etc/NetworkManager/conf.d` or `/run/NetworkManager/conf.d`.

`NetworkManager` can overwrite certain user configuration options via D-Bus or other internal operations. In this case it writes those changes to `/var/lib/NetworkManager/NetworkManager-intern.conf`. This file is not intended to be modified by the user, but it is read last and can shadow user configuration from `NetworkManager.conf`. Certain settings from the configuration can be reloaded at runtime either by sending `SIGHUP` signal or via D-Bus' `Reload` call.

`NetworkManager` does not require any configuration in `NetworkManager.conf`. Depending on your use case, you may remove all files to restore the default configuration (factory reset). But note that your distribution or other packages may drop configuration snippets for `NetworkManager`, such that they are part of the factory default.

## FILE FORMAT

The configuration file format is so-called key file (sort of ini-style format). It consists of sections (groups) of key-value pairs. Lines beginning with a `#` and blank lines are considered comments. Sections are started by a header line containing the section enclosed in `[` and `]`, and ended implicitly by the start of the next section or the end of the file. Each key-value pair must be contained in a section.

For keys that take a list of devices as their value, you can specify devices by their MAC addresses or interface names, or `*` to specify all devices. See the section called `?Device List Format?` below.

A simple configuration file looks like this:

```
[main]
plugins=keyfile
```

As an extension to the normal keyfile format, you can also append a value to a previously-set list-valued key by doing:

```
plugins+=another-plugin
```

```
plugins-=remove-me
```

## MAIN SECTION

### plugins

Lists system settings plugin names separated by ','. These plugins are used to read and write system-wide connection profiles. When multiple plugins are specified, the connections are read from all listed plugins. When writing connections, the plugins will be asked to save the connection in the order listed here; if the first plugin cannot write out that connection type (or can't write out any connections) the next plugin is tried, etc. If none of the plugins can save the connection, an error is returned to the user.

The default value and the number of available plugins is distro-specific. See the section called ?PLUGINS? below for the available plugins. Note that NetworkManager's native keyfile plugin is always appended to the end of this list (if it doesn't already appear earlier in the list).

### monitor-connection-files

This setting is deprecated and has no effect. Profiles from disk are never automatically reloaded. Use for example nmcli connection (re)load for that.

### auth-polkit

Whether the system uses PolicyKit for authorization. If true, non-root requests are authorized using PolicyKit. Requests from root (user ID zero) are always granted without asking PolicyKit. If false, all requests will be allowed and PolicyKit is not used. If set to root-only PolicyKit is not used and all requests except root are denied. The default value is true.

### dhcp

This key sets up what DHCP client NetworkManager will use. Allowed values are dhclient, dhcpcd, and internal. The dhclient and dhcpcd

options require the indicated clients to be installed. The internal option uses a built-in DHCP client which is not currently as featureful as the external clients.

If this key is missing, it defaults to internal. If the chosen plugin is not available, clients are looked for in this order: dhclient, dhcpcd, internal.

#### no-auto-default

Specify devices for which NetworkManager shouldn't create default wired connection (Auto eth0). By default, NetworkManager creates a temporary wired connection for any Ethernet device that is managed and doesn't have a connection configured. List a device in this option to inhibit creating the default connection for the device.

May have the special value \* to apply to all devices.

When the default wired connection is deleted or saved to a new persistent connection by a plugin, the device is added to a list in the file `/var/lib/NetworkManager/no-auto-default.state` to prevent creating the default connection for that device again.

See the section called `?Device List Format?` for the syntax how to specify a device.

Example:

```
no-auto-default=00:22:68:5c:5d:c4,00:1e:65:ff:aa:ee
```

```
no-auto-default=eth0,eth1
```

```
no-auto-default=*
```

#### ignore-carrier

This setting is deprecated for the per-device setting `ignore-carrier` which overwrites this setting if specified (See `ignore-carrier`). Otherwise, it is a list of matches to specify for which device carrier should be ignored. See the section called `?Device List Format?` for the syntax how to specify a device. Note that master types like bond, bridge, and team ignore carrier by default. You can however revert that default using the "except:" specifier (or better, use the per-device setting instead of the deprecated setting).

## assume-ipv6ll-only

Specify devices for which NetworkManager will try to generate a connection based on initial configuration when the device only has an IPv6 link-local address.

See the section called "Device List Format" for the syntax how to specify a device.

## configure-and-quit

This option is no longer useful to configure in NetworkManager.conf file. It can however also be configured on the command line with the same values, where it has some use.

When set to 'initrd', NetworkManager does not connect to D-Bus and quits after configuring the network. This is an implementation detail how the NetworkManager module of dracut can run NetworkManager. An alternative to this is having NetworkManager as a systemd service with D-Bus in initrd.

The value 'true' is unsupported since version 1.36. Previously this was a mode where NetworkManager would quit after configuring the network and run helper processes for DHCP and SLAAC.

Otherwise, NetworkManager runs a system service with D-Bus and does not quit during normal operation.

## hostname-mode

Set the management mode of the hostname. This parameter will affect only the transient hostname. If a valid static hostname is set, NetworkManager will skip the update of the hostname despite the value of this option. An hostname empty or equal to 'localhost', 'localhost6', 'localhost.localdomain' or 'localhost6.localdomain' is considered invalid.

default: NetworkManager will update the hostname with the one provided via DHCP or reverse DNS lookup of the IP address on the connection with the default route or on any connection with the property hostname.only-from-default set to 'false'. Connections are considered in order of increasing value of the hostname.priority property. In case multiple connections have the same priority,

connections activated earlier are considered first. If no hostname can be determined in such way, the hostname will be updated to the last one set outside NetworkManager or to 'localhost.localdomain'.

dhcp: this is similar to 'default', with the difference that after trying to get the DHCP hostname, reverse DNS lookup is not done.

Note that selecting this option is equivalent to setting the property 'hostname.from-dns-lookup' to 'false' globally for all connections in NetworkManager.conf.

none: NetworkManager will not manage the transient hostname and will never set it.

## dns

Set the DNS processing mode.

If the key is unspecified, default is used, unless /etc/resolv.conf is a symlink to /run/systemd/resolve/stub-resolv.conf, /run/systemd/resolve/resolv.conf, /lib/systemd/resolve.conf or /usr/lib/systemd/resolve.conf. In that case, systemd-resolved is chosen automatically.

default: NetworkManager will update /etc/resolv.conf to reflect the nameservers provided by currently active connections. The rc-manager setting (below) controls how this is done.

dnsmasq: NetworkManager will run dnsmasq as a local caching nameserver, using "Conditional Forwarding" if you are connected to a VPN, and then update resolv.conf to point to the local nameserver. It is possible to pass custom options to the dnsmasq instance by adding them to files in the "/etc/NetworkManager/dnsmasq.d/" directory. Note that when multiple upstream servers are available, dnsmasq will initially contact them in parallel and then use the fastest to respond, probing again other servers after some time. This behavior can be modified passing the 'all-servers' or 'strict-order' options to dnsmasq (see the manual page for more details).

systemd-resolved: NetworkManager will push the DNS configuration to systemd-resolved

none: NetworkManager will not modify resolv.conf. This implies rc-manager unmanaged

Note that the plugins dnsmasq and systemd-resolved are caching local nameservers. Hence, when NetworkManager writes /run/NetworkManager/resolv.conf and /etc/resolv.conf (according to rc-manager setting below), the name server there will be localhost only. NetworkManager also writes a file /run/NetworkManager/no-stub-resolv.conf that contains the original name servers pushed to the DNS plugin.

When using dnsmasq and systemd-resolved per-connection added dns servers will always be queried using the device the connection has been activated on.

#### rc-manager

Set the resolv.conf management mode. This option is about how NetworkManager writes to /etc/resolv.conf, if at all. The default value depends on NetworkManager build options, and this version of NetworkManager was build with a default of "auto". Regardless of this setting, NetworkManager will always write its version of resolv.conf to its runtime state directory as /run/NetworkManager/resolv.conf.

If you configure dns=none or make /etc/resolv.conf immutable with chattr +i, NetworkManager will ignore this setting and always choose unmanaged (below).

auto: if systemd-resolved plugin is configured via the dns setting or if it gets detected as main DNS plugin, NetworkManager will update systemd-resolved without touching /etc/resolv.conf.

Alternatively, if resolvconf or netconfig are enabled at compile time and the respective binary is found, NetworkManager will automatically use it. Note that if you install or uninstall these binaries, you need to reload the rc-manager setting with SIGHUP or systemctl reload NetworkManager. As last fallback it uses the symlink option (see next).

symlink: If /etc/resolv.conf is a regular file or does not exist,

NetworkManager will write the file directly. If `/etc/resolv.conf` is instead a symlink, NetworkManager will leave it alone. Unless the symlink points to the internal file `/run/NetworkManager/resolv.conf`, in which case the symlink will be updated to emit an inotify notification. This allows the user to conveniently instruct NetworkManager not to manage `/etc/resolv.conf` by replacing it with a symlink.

file: NetworkManager will write `/etc/resolv.conf` as regular file.

If it finds a symlink to an existing target, it will follow the symlink and update the target instead. In no case will an existing symlink be replaced by a file. Note that older versions of NetworkManager behaved differently and would replace dangling symlinks with a plain file.

resolvconf: NetworkManager will run `resolvconf` to update the DNS configuration.

netconfig: NetworkManager will run `netconfig` to update the DNS configuration.

unmanaged: don't touch `/etc/resolv.conf`.

none: deprecated alias for symlink.

#### systemd-resolved

Send the connection DNS configuration to `systemd-resolved`. Defaults to "true".

Note that this setting is complementary to the `dns` setting. You can keep this enabled while using `dns` set to another DNS plugin alongside `systemd-resolved`, or `dns` set to `systemd-resolved` to configure the system resolver to use `systemd-resolved`.

If `systemd-resolved` is enabled, the connectivity check resolves the hostname per-device.

#### debug

Comma separated list of options to aid debugging. This value will be combined with the environment variable `NM_DEBUG`. Currently, the following values are supported:

`RLIMIT_CORE`: set `ulimit -c unlimited` to write out core dumps.



Beware, that a core dump can contain sensitive information such as passwords or configuration settings.

`fatal-warnings`: set `g_log_set_always_fatal()` to core dump on warning messages from glib. This is equivalent to the `--g-fatal-warnings` command line option.

#### `autoconnect-retries-default`

The number of times a connection activation should be automatically tried before switching to another one. This value applies only to connections that can auto-connect and have a `connection.autoconnect-retries` property set to `-1`. If not specified, connections will be tried 4 times. Setting this value to 1 means to try activation once, without retry.

#### `slaves-order`

This key specifies in which order slave connections are auto-activated on boot or when the master activates them. Allowed values are `name` (order connection by interface name, the default), or `index` (order slaves by their kernel index).

#### `firewall-backend`

The firewall backend for configuring masquerading with shared mode. Set to either `iptables`, `nftables` or `none`. `iptables` and `nftables` require `iptables` and `nft` application, respectively. `none` means to skip firewall configuration if the users wish to manage firewall themselves. If unspecified, it will be auto detected.

#### `iwd-config-path`

If the value is `"auto"` (the default), IWD is queried for its current state directory when it appears on D-Bus -- the directory where IWD keeps its network configuration files -- usually `/var/lib/iwd`. `NetworkManager` will then attempt to write copies of new or modified Wi-Fi connection profiles, converted into the IWD format, into this directory thus making IWD connection properties editable. `NM` will overwrite existing files without preserving their contents.

The path can also be overridden by pointing to a specific existing

and writable directory. On the other hand setting this to an empty string or any other value disables the profile conversion mechanism.

This mechanism allows editing connection profile settings such as the 802.1x configuration using NetworkManager clients. Without it such changes have no effect in IWD.

## KEYFILE SECTION

This section contains keyfile-plugin-specific options, and is normally only used when you are not using any other distro-specific plugin.

hostname

This key is deprecated and has no effect since the hostname is now stored in `/etc/hostname` or other system configuration files according to build options.

path

The location where keyfiles are read and stored. This defaults to `"/etc/NetworkManager/system-connections"`.

unmanaged-devices

Set devices that should be ignored by NetworkManager.

A device unmanaged due to this option is strictly unmanaged and cannot be overruled by using the API like `nmcli device set $IFNAME managed yes`. Also, a device that is unmanaged for other reasons, like an udev rule, cannot be made managed with this option (e.g. by using an `except: specifier`). These two points make it different from the `device*.managed` option which for that reason may be a better choice.

See the section called `?Device List Format?` for the syntax on how to specify a device.

Example:

```
unmanaged-devices=interface-name:em4
```

```
unmanaged-devices=mac:00:22:68:1c:59:b1;mac:00:1E:65:30:D1:C4;interface-name:eth2
```

## IFUPDOWN SECTION

This section contains ifupdown-specific options and thus only has effect when using the ifupdown plugin.

managed

If set to true, then interfaces listed in `/etc/network/interfaces` are managed by NetworkManager. If set to false, then any interface listed in `/etc/network/interfaces` will be ignored by NetworkManager. Remember that NetworkManager controls the default route, so because the interface is ignored, NetworkManager may assign the default route to some other interface.

The default value is false.

## LOGGING SECTION

This section controls NetworkManager's logging. Logging is very important to understand what NetworkManager is doing. When you report a bug, do not unnecessarily filter or limit the log file. Just enable `level=TRACE` and `domains=ALL` to collect everything.

The recommended way for enabling logging is with a file `/etc/NetworkManager/conf.d/95-logging.conf` that contains

```
[logging]
level=TRACE
domains=ALL
```

and restart the daemon with `systemctl restart NetworkManager`. Then reproduce the problem. You can find the logs in syslog (for example `journalctl`).

Any settings here are overridden by the `--log-level` and `--log-domains` command-line options. Logging can also be reconfigured at runtime with `nmcli general logging level "$LEVEL" domains "$DOMAINS"`. However, often it is interesting to get a complete log from the start. Especially, when debugging an issue, enable debug logging in `NetworkManager.conf` and restart the service to enable verbose logging early on.

By setting `nm.debug` on the kernel command line (either from `/run/NetworkManager/proc-cmdline` or `/proc/cmdline`), debug logging is enabled. This overrides both the command-line options and the settings from `NetworkManager.conf`.

NetworkManager's logging aims not to contain private sensitive data and you should be fine sharing the debug logs. Still, there will be IP

addresses and your network setup, if you consider that private then review the log before sharing. However, try not to mangle the logfile in a way that distorts the meaning too much.

NetworkManager uses syslog or systemd-journald, depending on configuration. In any case, debug logs are verbose and might be rate limited or filtered by the logging daemon. For systemd-journald, see `RateLimitIntervalSec` and `RateLimitBurst` in `journald.conf` manual for how to disable that.

level

The default logging verbosity level. One of OFF, ERR, WARN, INFO, DEBUG, TRACE, in order of verbosity.

OFF disables all logging. INFO is the default verbosity for regular operation. TRACE is for debugging.

The other levels are in most cases not useful. For example, DEBUG is between TRACE and INFO, but it's too verbose for regular operation and lacks possibly interesting messages for debugging.

Almost always, when debugging an issue or reporting a bug, collect full level TRACE logs to get the full picture.

domains

Filter the messages by their topic. When debugging an issue, it's better to collect all logs (ALL domain) upfront. The unnecessary parts can always be ignored later.

In the uncommon case to tune out certain topics, the following log domains are available: PLATFORM, RFKILL, ETHER, WIFI, BT, MB, DHCP4, DHCP6, PPP, WIFI\_SCAN, IP4, IP6, AUTOIP4, DNS, VPN, SHARING, SUPPLICANT, AGENTS, SETTINGS, SUSPEND, CORE, DEVICE, OLPC, WIMAX, INFINIBAND, FIREWALL, ADSL, BOND, VLAN, BRIDGE, DBUS\_PROPS, TEAM, CONCHECK, DCB, DISPATCH, AUDIT, SYSTEMD, VPN\_PLUGIN, PROXY.

In addition, these special domains can be used: NONE, ALL, DEFAULT, DHCP, IP.

You can specify per-domain log level overrides by adding a colon and a log level to any domain. E.g., "WIFI:DEBUG,WIFI\_SCAN:OFF".

Another example is ALL,VPN\_PLUGIN:TRACE to enable all the logging

there is (see about VPN\_PLUGIN below).

Domain descriptions:

PLATFORM : OS (platform) operations

RFKILL : RFKill subsystem operations

ETHER : Ethernet device operations

WIFI : Wi-Fi device operations

BT : Bluetooth operations

MB : Mobile broadband operations

DHCP4 : DHCP for IPv4

DHCP6 : DHCP for IPv6

PPP : Point-to-point protocol operations

WIFI\_SCAN : Wi-Fi scanning operations

IP4 : IPv4-related operations

IP6 : IPv6-related operations

AUTOIP4 : AutoIP operations

DNS : Domain Name System related operations

VPN : Virtual Private Network connections and operations

SHARING : Connection sharing. With TRACE level log queries for dnsmasq instance

SUPPLICANT : WPA supplicant related operations

AGENTS : Secret agents operations and communication

SETTINGS : Settings/config service operations

SUSPEND : Suspend/resume

CORE : Core daemon and policy operations

DEVICE : Activation and general interface operations

OLPC : OLPC Mesh device operations

WIMAX : WiMAX device operations

INFINIBAND : InfiniBand device operations

FIREWALL : FirewallD related operations

ADSL : ADSL device operations

BOND : Bonding operations

VLAN : VLAN operations

BRIDGE : Bridging operations  
DBUS\_PROPS : D-Bus property changes  
TEAM : Teaming operations  
CONCHECK : Connectivity check  
DCB : Data Center Bridging (DCB) operations  
DISPATCH : Dispatcher scripts  
AUDIT : Audit records  
SYSTEMD : Messages from internal libsystemd  
VPN\_PLUGIN : logging messages from VPN plugins  
PROXY : logging messages for proxy handling  
NONE : when given by itself logging is disabled  
ALL : all log domains  
DEFAULT : default log domains  
DHCP : shortcut for "DHCP4,DHCP6"  
IP : shortcut for "IP4,IP6"  
HW : deprecated alias for "PLATFORM"

In general, the logfile should not contain passwords or private data. However, you are always advised to check the file before posting it online or attaching to a bug report. VPN\_PLUGIN is special as it might reveal private information of the VPN plugins with verbose levels. Therefore this domain will be excluded when setting ALL or DEFAULT to more verbose levels than INFO.

#### backend

The logging backend. Supported values are "syslog" and "journal".

When NetworkManager is started with "--debug" in addition all messages will be printed to stderr. If unspecified, the default is "journal".

#### audit

Whether the audit records are delivered to auditd, the audit daemon. If false, audit records will be sent only to the NetworkManager logging system. If set to true, they will be also sent to auditd. The default value is false.

Specify default values for connections.

Such default values are only consulted if the corresponding per-connection property explicitly allows for that. That means, all these properties correspond to a property of the connection profile (for example `connection.mud-url`). Only if the per-profile property is set to a special value that indicates to use the default, the default value from `NetworkManager.conf` is consulted. It depends on the property, which is the special value that indicates fallback to the default, but it usually is something like empty, unset values or special numeric values like 0 or -1. That means the effectively used value can first always be configured for each profile, and these default values only matter if the per-profile values explicitly indicates to use the default from `NetworkManager.conf`.

Example:

```
[connection]
ipv6.ip6-privacy=0
```

#### Supported Properties

Not all properties can be overwritten, only the following properties are supported to have their default values configured (see `nm-settings(5)` for details).

`802-1x.auth-timeout`

`cdma.mtu`

`connection.auth-retries`

If left unspecified, the default value is 3 tries before failing the connection.

`connection.autoconnect-slaves`

`connection.mud-url`

If unspecified, MUD URL defaults to "none".

`connection.lldp`

`connection.llmnr`

If unspecified, the ultimate default values depends on the DNS plugin. With `systemd-resolved` the default currently is "yes" (2) and for all other plugins "no" (0).

connection.mdns

If unspecified, the ultimate default values depends on the DNS plugin. With systemd-resolved the default currently is "no" (0) and for all other plugins also "no" (0).

connection.mptcp-flags

If unspecified, the fallback is 0x22 ("enabled,subflow"). Note that if `sysctl /proc/sys/net/mptcp/enabled` is disabled, NetworkManager will still not configure endpoints.

connection.dns-over-tls

If unspecified, the ultimate default values depends on the DNS plugin. With systemd-resolved the default currently is global setting and for all other plugins "no" (0).

connection.stable-id

ethernet.cloned-mac-address

If left unspecified, it defaults to "preserve".

ethernet.generate-mac-address-mask

ethernet.mtu

If configured explicitly to 0, the MTU is not reconfigured during device activation unless it is required due to IPv6 constraints. If left unspecified, a DHCP/IPv6 SLAAC provided value is used or the MTU is not reconfigured during activation.

ethernet.wake-on-lan

gsm.mtu

hostname.from-dhcp

hostname.from-dns-lookup

hostname.only-from-default

hostname.priority

infiniband.mtu

If configured explicitly to 0, the MTU is not reconfigured during device activation unless it is required due to IPv6 constraints. If left unspecified, a DHCP/IPv6 SLAAC provided value is used or the MTU is left unspecified on activation.

ip-tunnel.mtu



If configured explicitly to 0, the MTU is not reconfigured during device activation unless it is required due to IPv6 constraints. If left unspecified, a DHCP/IPv6 SLAAC provided value is used or a default of 1500.

ipv4.dad-timeout

ipv4.dhcp-client-id

ipv4.dhcp-iaid

If left unspecified, it defaults to "ifname".

ipv4.dhcp-hostname-flags

If left unspecified, the value 3 (fqdn-encoded,fqdn-serv-update) is used.

ipv4.dhcp-timeout

If left unspecified, the default value for the interface type is used.

ipv4.dhcp-vendor-class-identifier

If left unspecified, the default is to not send the DHCP option to the server.

ipv4.dns-priority

If unspecified or zero, use 50 for VPN profiles and 100 for other profiles.

ipv4.required-timeout

ipv4.link-local

If left unspecified, fallback to "auto" which makes it dependent on "ipv4.method" setting.

ipv4.route-metric

ipv4.route-table

If left unspecified, routes are only added to the main table. Note that this is different from explicitly selecting the main table 254, because of how NetworkManager removes extraneous routes from the tables.

ipv6.addr-gen-mode

If the per-profile setting is either "default" or "default-or-eui64", the global default is used. If the default is

unspecified, the fallback value is either "stable-privacy" or "eui64", depending on whether the per-profile setting is "default" or "default-or-eui64, respectively.

#### ipv6.ra-timeout

If left unspecified, the default value depends on the sysctl solicitation settings.

#### ipv6.dhcp-duid

If left unspecified, it defaults to "lease".

#### ipv6.dhcp-iaid

If left unspecified, it defaults to "ifname".

#### ipv6.dhcp-hostname-flags

If left unspecified, the value 1 (fqdn-serv-update) is used.

#### ipv6.dhcp-timeout

If left unspecified, the default value for the interface type is used.

#### ipv6.dns-priority

If unspecified or zero, use 50 for VPN profiles and 100 for other profiles.

#### ipv6.ip6-privacy

If ipv6.ip6-privacy is unset, use the content of "/proc/sys/net/ipv6/conf/default/use\_tempaddr" as last fallback.

#### ipv6.required-timeout

#### ipv6.route-metric

#### ipv6.route-table

If left unspecified, routes are only added to the main table. Note that this is different from explicitly selecting the main table 254, because of how NetworkManager removes extraneous routes from the tables.

#### loopback.mtu

If configured explicitly to 0, the MTU is not reconfigured during device activation unless it is required due to IPv6 constraints. If left unspecified, a DHCP/IPv6 SLAAC provided value is used or the MTU is left unspecified on activation.

sriov.autoprobe-drivers

If left unspecified, drivers are autoprobe when the SR-IOV VF gets created.

vpn.timeout

If left unspecified, default value of 60 seconds is used.

wifi.ap-isolation

If left unspecified, AP isolation is disabled.

wifi.cloned-mac-address

If left unspecified, it defaults to "preserve".

wifi.generate-mac-address-mask

wifi.mac-address-randomization

If left unspecified, MAC address randomization is disabled. This setting is deprecated for wifi.cloned-mac-address.

wifi.mtu

If configured explicitly to 0, the MTU is not reconfigured during device activation unless it is required due to IPv6 constraints. If left unspecified, a DHCP/IPv6 SLAAC provided value is used or a default of 1500.

wifi.powersave

If left unspecified, the default value "ignore" will be used.

wifi-sec.pmf

If left unspecified, the default value "optional" will be used.

wifi-sec.fils

If left unspecified, the default value "optional" will be used.

wifi.wake-on-wlan

wireguard.mtu

## Sections

You can configure multiple connection sections, by having different sections with a name that all start with "connection". Example:

```
[connection]
```

```
ipv6.ip6-privacy=0
```

```
connection.autoconnect-slaves=1
```

```
vpn.timeout=120
```

```
[connection-wifi-wlan0]
```

```
match-device=interface-name:wlan0
```

```
ipv4.route-metric=50
```

```
[connection-wifi-other]
```

```
match-device=type:wifi
```

```
ipv4.route-metric=55
```

```
ipv6.ip6-privacy=1
```

The sections within one file are considered in order of appearance, with the exception that the [connection] section is always considered last. In the example above, this order is [connection-wifi-wlan0], [connection-wlan-other], and [connection]. When checking for a default configuration value, the sections are searched until the requested value is found. In the example above, "ipv4.route-metric" for wlan0 interface is set to 50, and for all other Wi-Fi typed interfaces to 55. Also, Wi-Fi devices would have IPv6 private addresses enabled by default, but other devices would have it disabled. Note that also "wlan0" gets "ipv6.ip6-privacy=1", because although the section "[connection-wifi-wlan0]" matches the device, it does not contain that property and the search continues.

When having different sections in multiple files, sections from files that are read later have higher priority. So within one file the priority of the sections is top-to-bottom. Across multiple files later definitions take precedence.

The following properties further control how a connection section applies.

**match-device**

An optional device spec that restricts when the section applies.

See the section called [?Device List Format?](#) for the possible values.

**stop-match**

An optional boolean value which defaults to no. If the section matches (based on match-device), further sections will not be considered even if the property in question is not present. In the

example above, if [connection-wifi-wlan0] would have stop-match set to yes, the device wlan0 would have ipv6.ip6-privacy property unspecified. That is, the search for the property would not continue in the connection sections [connection-wifi-other] or [connection].

## DEVICE SECTION

Contains per-device persistent configuration.

Example:

```
[device]
match-device=interface-name:eth3
managed=1
```

## Supported Properties

The following properties can be configured per-device.

### managed

Whether the device is managed or not. A device can be marked as managed via udev rules (ENV{NM\_UNMANAGED}), or via setting plugins (keyfile.unmanaged-devices). This is yet another way. Note that this configuration can be overruled at runtime via D-Bus. Also, it has higher priority than udev rules.

### carrier-wait-timeout

Specify the timeout for waiting for carrier in milliseconds. The default is 5000 milliseconds. This setting exists because certain drivers/hardware can take a long time to detect whether the cable is plugged in.

When the device loses carrier, NetworkManager does not react immediately. Instead, it waits for this timeout before considering the link lost.

Also, on startup, NetworkManager considers the device as busy for this time, as long as the device has no carrier. This delays startup-complete signal and NetworkManager-wait-online. Configuring this too high means to block NetworkManager-wait-online longer than necessary when booting with cable unplugged. Configuring it too low, means that NetworkManager will declare startup-complete too

soon, although carrier is about to come and auto-activation to kick in. Note that if a profile only has static IP configuration or Layer 3 configuration disabled, then it can already autoconnect without carrier on the device. Once such a profile reaches full activated state, startup-complete is considered as reached even if the device has no carrier yet.

#### ignore-carrier

Specify devices for which NetworkManager will (partially) ignore the carrier state. Normally, for device types that support carrier-detect, such as Ethernet and InfiniBand, NetworkManager will only allow a connection to be activated on the device if carrier is present (ie, a cable is plugged in), and it will deactivate the device if carrier drops for more than a few seconds.

A device with carrier ignored will allow activating connections on that device even when it does not have carrier, provided that the connection uses only statically-configured IP addresses.

Additionally, it will allow any active connection (whether static or dynamic) to remain active on the device when carrier is lost.

Note that the "carrier" property of NMDevices and device D-Bus interfaces will still reflect the actual device state; it's just that NetworkManager will not make use of that information.

Master types like bond, bridge and team ignore carrier by default, while other device types react on carrier changes by default.

This setting overwrites the deprecated main.ignore-carrier setting above.

#### keep-configuration

On startup, NetworkManager tries to not interfere with interfaces that are already configured. It does so by generating a in-memory connection based on the interface current configuration.

If this generated connection matches one of the existing persistent connections, the persistent connection gets activated. If there is no match, the generated connection gets activated as "external", which means that the connection is considered as active, but

NetworkManager doesn't actually touch the interface.

It is possible to disable this behavior by setting `keep-configuration` to `no`. In this way, on startup NetworkManager always tries to activate the most suitable persistent connection (the one with highest `autoconnect-priority` or, in case of a tie, the one activated most recently).

Note that when NetworkManager gets restarted, it stores the previous state in `/run/NetworkManager`; in particular it saves the UUID of the connection that was previously active so that it can be activated again after the restart. Therefore, `keep-configuration` does not have any effect on service restart.

#### `allowed-connections`

A list of connections that can be activated on the device. See the section called `?Connection List Format?` for the syntax to specify a connection. If this option is not specified, all connections can be potentially activated on the device, provided that the connection type and other settings match.

A notable use case for this is to filter which connections can be activated based on how they were created; see the `origin` keyword in the section called `?Connection List Format?`.

#### `wifi.scan-rand-mac-address`

Configures MAC address randomization of a Wi-Fi device during scanning. This defaults to `yes` in which case a random, locally-administered MAC address will be used. The setting `wifi.scan-generate-mac-address-mask` allows to influence the generated MAC address to use certain vendor OUIs. If disabled, the MAC address during scanning is left unchanged to whatever is configured. For the configured MAC address while the device is associated, see instead the per-connection setting `wifi.cloned-mac-address`.

#### `wifi.backend`

Specify the Wi-Fi backend used for the device. Currently, supported are `wpa_supplicant` and `iwd` (experimental). If unspecified, the

default is "wpa\_supplicant".

#### wifi.scan-generate-mac-address-mask

Like the per-connection settings ethernet.generate-mac-address-mask and wifi.generate-mac-address-mask, this allows to configure the generated MAC addresses during scanning. See nm-settings(5) for details.

#### wifi.iwd.autoconnect

If wifi.backend is iwd, setting this to false forces IWD's autoconnect mechanism to be disabled for this device and connections will only be initiated by NetworkManager whether commanded by a client or automatically. Leaving it true (default) stops NetworkManager from automatically initiating connections and allows IWD to use its network ranking and scanning logic to decide the best networks to autoconnect to next. Connections' autoconnect-priority, autoconnect-retries settings will be ignored. Other settings like permissions or multi-connect may interfere with IWD connection attempts.

#### sriov-num-vfs

Specify the number of virtual functions (VF) to enable for a PCI physical device that supports single-root I/O virtualization (SR-IOV).

### Sections

The [device] section works the same as the [connection] section. That is, multiple sections that all start with the prefix "device" can be specified. The settings "match-device" and "stop-match" are available to match a device section on a device. The order of multiple sections is also top-down within the file and later files overwrite previous settings. See ?Sections? under the section called ?CONNECTION SECTION? for details.

### CONNECTIVITY SECTION

This section controls NetworkManager's optional connectivity checking functionality. This allows NetworkManager to detect whether or not the system can actually access the internet or whether it is behind a



captive portal.

Connectivity checking serves two purposes. For one, it exposes a connectivity state on D-Bus, which other applications may use. For example, Gnome's portal helper uses this as signal to show a captive portal login page. The other use is that default-route of devices without global connectivity get a penalty of +20000 to the route-metric. This has the purpose to give a better default-route to devices that have global connectivity. For example, when being connected to WWAN and to a Wi-Fi network which is behind a captive portal, WWAN still gets preferred until login.

Note that your distribution might set

`/proc/sys/net/ipv4/conf/*/rp_filter` to strict filtering. That works badly with per-device connectivity checking, which uses `SO_BINDDEVICE` to send requests on all devices. A strict `rp_filter` setting will reject any response and the connectivity check on all but the best route will fail.

enabled

Whether connectivity check is enabled. Note that to enable connectivity check, a valid uri must also be configured. The value defaults to true, but since the uri is unset by default, connectivity check may be disabled. The main purpose of this option is to have a single flag to disable connectivity check. Note that this setting can also be set via D-Bus API at runtime. In that case, the value gets stored in `/var/lib/NetworkManager/NetworkManager-intern.conf` file.

uri

The URI of a web page to periodically request when connectivity is being checked. This page should return the header "X-NetworkManager-Status" with a value of "online". Alternatively, its body content should be set to "NetworkManager is online". The body content check can be controlled by the response option. If this option is blank or missing, connectivity checking is disabled.

interval

Specified in seconds; controls how often connectivity is checked when a network connection exists. If set to 0 connectivity checking is disabled. If missing, the default is 300 seconds.

response

If set, controls what body content NetworkManager checks for when requesting the URI for connectivity checking. Note that this only compares that the HTTP response starts with the specified text, it does not compare the exact string. This behavior might change in the future, so avoid relying on it. If missing, the response defaults to "NetworkManager is online". If set to empty, the HTTP server is expected to answer with status code 204 or send no data.

## GLOBAL-DNS SECTION

This section specifies global DNS settings that override connection-specific configuration.

searches

A list of search domains to be used during hostname lookup.

options

A list of options to be passed to the hostname resolver.

## GLOBAL-DNS-DOMAIN SECTIONS

Sections with a name starting with the "global-dns-domain-" prefix allow to define global DNS configuration for specific domains. The part of section name after "global-dns-domain-" specifies the domain name a section applies to. More specific domains have the precedence over less specific ones and the default domain is represented by the wildcard "\*". A default domain section is mandatory.

servers

A list of addresses of DNS servers to be used for the given domain.

options

A list of domain-specific DNS options. Not used at the moment.

## .CONFIG SECTIONS

This is a special section that contains options which apply to the configuration file that contains the option.

enable

Defaults to "true". If "false", the configuration file will be skipped during loading. Note that the main configuration file NetworkManager.conf cannot be disabled.

```
# always skip loading the config file
```

```
[.config]
```

```
enable=false
```

You can also match against the version of NetworkManager. For example the following are valid configurations:

```
# only load on version 1.0.6
```

```
[.config]
```

```
enable=nm-version:1.0.6
```

```
# load on all versions 1.0.x, but not 1.2.x
```

```
[.config]
```

```
enable=nm-version:1.0
```

```
# only load on versions >= 1.1.6. This does not match
```

```
# with version 1.2.0 or 1.4.4. Only the last digit is considered.
```

```
[.config]
```

```
enable=nm-version-min:1.1.6
```

```
# only load on versions >= 1.2. Contrary to the previous
```

```
# example, this also matches with 1.2.0, 1.2.10, 1.4.4, etc.
```

```
[.config]
```

```
enable=nm-version-min:1.2
```

```
# Match against the maximum allowed version. The example matches
```

```
# versions 1.2.0, 1.2.2, 1.2.4. Again, only the last version digit
```

```
# is allowed to be smaller. So this would not match on 1.1.10.
```

```
[.config]
```

```
enable=nm-version-max:1.2.6
```

You can also match against the value of the environment variable NM\_CONFIG\_ENABLE\_TAG, like:

```
# always skip loading the file when running NetworkManager with
```

```
# environment variable "NM_CONFIG_ENABLE_TAG=TAG1"
```

```
[.config]
```

```
enable=env:TAG1
```

More than one match can be specified. The configuration will be enabled if one of the predicates matches ("or"). The special prefix "except:" can be used to negate the match. Note that if one except-predicate matches, the entire configuration will be disabled. In other words, an except predicate always wins over other predicates. If the setting only consists of "except:" matches and none of the negative conditions are satisfied, the configuration is still enabled.

```
# enable the configuration either when the environment variable  
# is present or the version is at least 1.2.0.
```

```
[.config]
```

```
enable=env:TAG2,nm-version-min:1.2
```

```
# enable the configuration for version >= 1.2.0, but disable  
# it when the environment variable is set to "TAG3"
```

```
[.config]
```

```
enable=except:env:TAG3,nm-version-min:1.2
```

```
# enable the configuration on >= 1.3, >= 1.2.6, and >= 1.0.16.  
# Useful if a certain feature is only present since those releases.
```

```
[.config]
```

```
enable=nm-version-min:1.3,nm-version-min:1.2.6,nm-version-min:1.0.16
```

## PLUGINS

Settings plugins for reading and writing connection profiles. The number of available plugins is distribution specific.

### keyfile

The keyfile plugin is the generic plugin that supports all the connection types and capabilities that NetworkManager has. It writes files out in an .ini-style format in `/etc/NetworkManager/system-connections`. See `nm-settings-keyfile(5)` for details about the file format.

The stored connection file may contain passwords, secrets and private keys in plain text, so it will be made readable only to root, and the plugin will ignore files that are readable or writable by any user or group other than root. See "Secret flag

types" in nm-settings(5) for how to avoid storing passwords in plain text.

This plugin is always active, and will automatically be used to store any connections that aren't supported by any other active plugin.

#### ifcfg-rh

This plugin is used on the Fedora and Red Hat Enterprise Linux distributions to read and write configuration from the standard `/etc/sysconfig/network-scripts/ifcfg-*` files. It currently supports reading Ethernet, Wi-Fi, InfiniBand, VLAN, Bond, Bridge, and Team connections. Enabling `ifcfg-rh` implicitly enables `ibft` plugin, if it is available. This can be disabled by adding `no-ibft`. See `/usr/share/doc/initscripts/sysconfig.txt` and `nm-settings-ifcfg-rh(5)` for more information about the `ifcfg` file format.

#### ifupdown

This plugin is used on the Debian and Ubuntu distributions, and reads Ethernet and Wi-Fi connections from `/etc/network/interfaces`.

This plugin is read-only; any connections (of any type) added from within NetworkManager when you are using this plugin will be saved using the `keyfile` plugin instead.

#### ibft, no-ibft

These plugins are deprecated and their selection has no effect.

This is now handled by `nm-initrd-generator`.

#### ifcfg-suse, ifnet

These plugins are deprecated and their selection has no effect. The `keyfile` plugin should be used instead.

## APPENDIX

### Device List Format

The configuration options `main.no-auto-default`, `main.ignore-carrier`, `keyfile.unmanaged-devices`, `connection*.match-device` and `device*.match-device` select devices based on a list of matchings.

Devices can be specified using the following format:

\*

Matches every device.

#### IFNAME

Case sensitive match of interface name of the device. Globbing is not supported.

#### HWADDR

Match the permanent MAC address of the device. Globbing is not supported

#### interface-name:IFNAME, interface-name:~IFNAME

Case sensitive match of interface name of the device. Simple globbing is supported with \* and ?. Ranges and escaping is not supported.

#### interface-name:=IFNAME

Case sensitive match of interface name of the device. Globbing is disabled and IFNAME is taken literally.

#### mac:HWADDR

Match the permanent MAC address of the device. Globbing is not supported

#### s390-subchannels:HWADDR

Match the device based on the subchannel address. Globbing is not supported

#### type:TYPE

Match the device type. Valid type names are as reported by "nmcli -f GENERAL.TYPE device show". Globbing is not supported.

#### driver:DRIVER

Match the device driver as reported by "nmcli -f GENERAL.DRIVER,GENERAL.DRIVER-VERSION device show". "DRIVER" must match the driver name exactly and does not support globbing. Optionally, a driver version may be specified separated by '/'. Globbing is supported for the version.

#### dhcp-plugin:DHCP

Match the configured DHCP plugin "main.dhcp".

#### except:SPEC

Negative match of a device. SPEC must be explicitly qualified with

a prefix such as interface-name:. A negative match has higher priority than the positive matches above.

If there is a list consisting only of negative matches, the behavior is the same as if there is also match-all. That means, if none of all the negative matches is satisfied, the overall result is still a positive match. That means, "except:interface-name:eth0" is the same as "\*,except:interface-name:eth0".

## SPEC[,:;]SPEC

Multiple specs can be concatenated with commas or semicolons. The order does not matter as matches are either inclusive or negative (except:), with negative matches having higher priority.

Backslash is supported to escape the separators ';' and ',', and to express special characters such as newline ('\n'), tabulator ('\t'), whitespace ('\s') and backslash ('\'). The globbing of interface names cannot be escaped. Whitespace is not a separator but will be trimmed between two specs (unless escaped as '\s').

Example:

interface-name:em4

mac:00:22:68:1c:59:b1;mac:00:1E:65:30:D1:C4;interface-name:eth2

interface-name:vboxnet\*,except:interface-name:vboxnet2

\*,except:mac:00:22:68:1c:59:b1

## Connection List Format

Connections can be specified using the following format:

\*

Matches every connection.

uuid:UUID

Match the connection by UUID, for example

"uuid:83037490-1d17-4986-a397-01f1db3a7fc2"

id=ID

Match the connection by name.

origin:ORIGIN

Match the connection by origin, stored in the

org.freedesktop.NetworkManager.origin tag of the user setting. For

example, use "except:origin:nm-initrd-generator" to forbid activation of connections created by the initrd generator.

#### except:SPEC

Negative match of a connection. A negative match has higher priority than the positive matches above.

If there is a list consisting only of negative matches, the behavior is the same as if there is also match-all. That means, if none of all the negative matches is satisfied, the overall result is still a positive match.

#### SPEC[,:;]SPEC

Multiple specs can be concatenated with commas or semicolons. The order does not matter as matches are either inclusive or negative (except:), with negative matches having higher priority.

Backslash is supported to escape the separators ';' and ',', and to express special characters such as newline ('\n'), tabulator ('\t'), whitespace ('\s') and backslash ('\'). Whitespace is not a separator but will be trimmed between two specs (unless escaped as '\s').

#### SEE ALSO

NetworkManager(8), nmcli(1), nmcli-examples(7), nm-online(1), nm-settings(5), nm-applet(1), nm-connection-editor(1)

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