



## **Red Hat Enterprise Linux Release 9.2 Manual Pages on 'nextafterf.3' command**

### **\$ man nextafterf.3**

NEXTAFTER(3)      Linux Programmer's Manual      NEXTAFTER(3)

#### NAME

nextafter, nextafterf, nextafterl, nexttoward, nexttowardf, nexttowardl  
- floating-point number manipulation

#### SYNOPSIS

```
#include <math.h>

double nextafter(double x, double y);

float nextafterf(float x, float y);

long double nextafterl(long double x, long double y);

double nexttoward(double x, long double y);

float nexttowardf(float x, long double y);

long double nexttowardl(long double x, long double y);

Link with -lm.
```

Feature Test Macro Requirements for glibc (see feature\_test\_macros(7)):

```
nextafter():

    _ISOC99_SOURCE || _POSIX_C_SOURCE >= 200112L

    || _XOPEN_SOURCE >= 500

    /* Since glibc 2.19: */ _DEFAULT_SOURCE

    /* Glibc versions <= 2.19: */ _BSD_SOURCE || _SVID_SOURCE
```

nextafterf(), nextafterl():

```
_ISOC99_SOURCE || _POSIX_C_SOURCE >= 200112L

    /* Since glibc 2.19: */ _DEFAULT_SOURCE

    /* Glibc versions <= 2.19: */ _BSD_SOURCE || _SVID_SOURCE
```

nexttoward(), nexttowardf(), nexttowardl():

```
_XOPEN_SOURCE >= 600 || _ISOC99_SOURCE ||  
_POSIX_C_SOURCE >= 200112L
```

## DESCRIPTION

The `nextafter()`, `nextafterf()`, and `nextafterl()` functions return the next representable floating-point value following `x` in the direction of `y`. If `y` is less than `x`, these functions will return the largest representable number less than `x`.

If `x` equals `y`, the functions return `y`.

The `nexttoward()`, `nexttowardf()`, and `nexttowardl()` functions do the same as the corresponding `nextafter()` functions, except that they have a long double second argument.

## RETURN VALUE

On success, these functions return the next representable floating-point value after `x` in the direction of `y`.

If `x` equals `y`, then `y` (cast to the same type as `x`) is returned.

If `x` or `y` is a NaN, a NaN is returned.

If `x` is finite, and the result would overflow, a range error occurs, and the functions return `HUGE_VAL`, `HUGE_VALF`, or `HUGE_VALL`, respectively, with the correct mathematical sign.

If `x` is not equal to `y`, and the correct function result would be subnormal, zero, or underflow, a range error occurs, and either the correct value (if it can be represented), or 0.0, is returned.

## ERRORS

See `math_error(7)` for information on how to determine whether an error has occurred when calling these functions.

The following errors can occur:

Range error: result overflow

`errno` is set to `ERANGE`. An overflow floating-point exception (`FE_OVERFLOW`) is raised.

Range error: result is subnormal or underflows

`errno` is set to `ERANGE`. An underflow floating-point exception (`FE_UNDERFLOW`) is raised.

## ATTRIBUTES

For an explanation of the terms used in this section, see at?

tributes(7).

????????????????????????????????????????????????????????????????

?Interface                   ? Attribute   ? Value   ?

????????????????????????????????????????????????????????????????

?nextafter(), nextafterf(),   ? Thread safety ? MT-Safe ?

?nextafterl(), nexttoward(), ?           ?           ?

?nexttowardf(), nexttowardl() ?           ?           ?

????????????????????????????????????????????????????????????????

## CONFORMING TO

C99, POSIX.1-2001, POSIX.1-2008. This function is defined in IEC 559

(and the appendix with recommended functions in IEEE 754/IEEE 854).

## BUGS

In glibc version 2.5 and earlier, these functions do not raise an un?  
derflow floating-point (FE\_UNDERFLOW) exception when an underflow oc?  
curs.

Before glibc version 2.23 these functions did not set errno.

## SEE ALSO

nearbyint(3)

## COLOPHON

This page is part of release 5.10 of the Linux man-pages project. A  
description of the project, information about reporting bugs, and the  
latest version of this page, can be found at  
<https://www.kernel.org/doc/man-pages/>.

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