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Red Hat Enterprise Linux Release 9.2 Manual Pages on 'llround.3' command

\$ man llround.3

LROUND(3) Linux Programmer's Manual LROUND(3)

NAME

lround, lroundf, lroundl, llround, llroundf, llroundl - round to nearest integer

SYNOPSIS

```
#include <math.h>

long lround(double x);

long lroundf(float x);

long lroundl(long double x);

long long llround(double x);

long long llroundf(float x);

long long llroundl(long double x);

Link with -lm.
```

Feature Test Macro Requirements for glibc (see feature_test_macros(7)):

All functions shown above:

```
_ISOC99_SOURCE || _POSIX_C_SOURCE >= 200112L
```

DESCRIPTION

These functions round their argument to the nearest integer value, rounding halfway cases away from zero, regardless of the current rounding direction (see fenv(3)).

Note that unlike the round(3) and ceil(3), functions, the return type of these functions differs from that of their arguments.

RETURN VALUE

These functions return the rounded integer value.

If *x* is a NaN or an infinity, or the rounded value is too large to be stored in a long (long long in the case of the *ll** functions), then a domain error occurs, and the return value is unspecified.

ERRORS

See `math_error(7)` for information on how to determine whether an error has occurred when calling these functions.

The following errors can occur:

Domain error: *x* is a NaN or infinite, or the rounded value is too large

An invalid floating-point exception (`FE_INVALID`) is raised.

These functions do not set `errno`.

VERSIONS

These functions first appeared in `glibc` in version 2.1.

ATTRIBUTES

For an explanation of the terms used in this section, see `attributes(7)`.

`attributes(7)`.

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?Interface ? Attribute ? Value ?

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?`lround()`, `lroundf()`, `lroundl()`, ? Thread safety ? MT-Safe ?

?`llround()`, `llroundf()`, `llroundl()` ? ? ?

??

CONFORMING TO

C99, POSIX.1-2001, POSIX.1-2008.

SEE ALSO

`ceil(3)`, `floor(3)`, `lrint(3)`, `nearbyint(3)`, `rint(3)`, `round(3)`

COLOPHON

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