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Red Hat Enterprise Linux Release 9.2 Manual Pages on 'getgrent_r.3' command

\$ man getgrent_r.3

GETGRENT_R(3) Linux Programmer's Manual GETGRENT_R(3)

NAME

getgrent_r, fgetgrent_r - get group file entry reentrantly

SYNOPSIS

```
#include <grp.h>
```

```
int getgrent_r(struct group *gbuf, char *buf,
               size_t buflen, struct group **gbufp);
```

```
int fgetgrent_r(FILE *stream, struct group *gbuf, char *buf,
                size_t buflen, struct group **gbufp);
```

Feature Test Macro Requirements for glibc (see feature_test_macros(7)):

getgrent_r(): _GNU_SOURCE

fgetgrent_r():

Since glibc 2.19:

 _DEFAULT_SOURCE

Glibc 2.19 and earlier:

 _SVID_SOURCE

DESCRIPTION

The functions `getgrent_r()` and `fgetgrent_r()` are the reentrant versions of `getgrent(3)` and `fgetgrent(3)`. The former reads the next group entry from the stream initialized by `setgrent(3)`. The latter reads the next group entry from stream.

The group structure is defined in `<grp.h>` as follows:

```
struct group {
```

```

char *gr_name;    /* group name */
char *gr_passwd; /* group password */
gid_t gr_gid;    /* group ID */
char **gr_mem;   /* NULL-terminated array of pointers
                  to names of group members */
};

```

For more information about the fields of this structure, see `group(5)`.

The nonreentrant functions return a pointer to `static` storage, where this `static` storage contains further pointers to group name, password and members. The reentrant functions described here return all of that in caller-provided buffers. First of all there is the buffer `gbuf` that can hold a `struct group`. And next the buffer `buf` of size `buflen` that can hold additional strings. The result of these functions, the `struct group` read from the stream, is stored in the provided buffer `*gbuf`, and a pointer to this `struct group` is returned in `*gbuflp`.

RETURN VALUE

On success, these functions return 0 and `*gbuflp` is a pointer to the `struct group`. On error, these functions return an error value and `*gbuflp` is NULL.

ERRORS

ENOENT No more entries.

ERANGE Insufficient buffer space supplied. Try again with larger `buf`?

ATTRIBUTES

For an explanation of the terms used in this section, see `attributes(7)`.

Interface	Attribute	Value	
<code>?getgrent_r()</code>	Thread safety	MT-Unsafe	race:grent locale
<code>?fgetgrent_r()</code>	Thread safety	MT-Safe	

In the above table, `grent` in `race:grent` signifies that if any of the functions `setgrent(3)`, `getgrent(3)`, `endgrent(3)`, or `getgrent_r()` are used in parallel in different threads of a program, then data races could occur.

CONFORMING TO

These functions are GNU extensions, done in a style resembling the POSIX version of functions like `getpwnam_r(3)`. Other systems use the prototype

```
struct group *getgrent_r(struct group *grp, char *buf,
                        int buflen);
```

or, better,

```
int getgrent_r(struct group *grp, char *buf, int buflen,
              FILE **gr_fp);
```

NOTES

The function `getgrent_r()` is not really reentrant since it shares the reading position in the stream with all other threads.

EXAMPLES

```
#define _GNU_SOURCE
#include <grp.h>
#include <stdio.h>
#include <stdint.h>
#include <stdlib.h>
#define BUFLLEN 4096
int
main(void)
{
    struct group grp;
    struct group *grpp;
    char buf[BUFLLEN];
    int i;
    setgrent();
    while (1) {
        i = getgrent_r(&grp, buf, sizeof(buf), &grpp);
```

```

if (i)
    break;
printf("%s (%jd):", grpp->gr_name, (intmax_t) grpp->gr_gid);
for (int j = 0; ; j++) {
    if (grpp->gr_mem[j] == NULL)
        break;
    printf(" %s", grpp->gr_mem[j]);
}
printf("\n");
}
endgrent();
exit(EXIT_SUCCESS);
}

```

SEE ALSO

fgetgrent(3), getgrent(3), getgrgid(3), getgrnam(3), putgrent(3),
group(5)

COLOPHON

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