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# Red Hat Enterprise Linux Release 9.2 Manual Pages on 'gai\_error.3' command

## \$ man gai\_error.3

GETADDRINFO\_A(3) Linux Programmer's Manual GETADDRINFO\_A(3)

## NAME

getaddrinfo\_a, gai\_suspend, gai\_error, gai\_cancel - asynchronous net?

work address and service translation

## SYNOPSIS

#define \_GNU\_SOURCE /\* See feature\_test\_macros(7) \*/

#include <netdb.h>

int getaddrinfo\_a(int mode, struct gaicb \*list[],

int nitems, struct sigevent \*sevp);

int gai\_suspend(const struct gaicb \* const list[], int nitems,

const struct timespec \*timeout);

int gai\_error(struct gaicb \*req);

int gai\_cancel(struct gaicb \*req);

Link with -lanl.

### DESCRIPTION

The getaddrinfo\_a() function performs the same task as getaddrinfo(3),

but allows multiple name look-ups to be performed asynchronously, with

optional notification on completion of look-up operations.

The mode argument has one of the following values:

#### GAI\_WAIT

Perform the look-ups synchronously. The call blocks until the

look-ups have completed.

Perform the look-ups asynchronously. The call returns immedi? ately, and the requests are resolved in the background. See the discussion of the sevp argument below.

The array list specifies the look-up requests to process. The nitems argument specifies the number of elements in list. The requested look-up operations are started in parallel. NULL elements in list are ig? nored. Each request is described by a gaicb structure, defined as fol? lows:

struct gaicb {

const char	*ar_name;
const char	*ar_service;
const struct addrinfo *ar_request;	
struct addrinfo	*ar_result;

};

The elements of this structure correspond to the arguments of getad? drinfo(3). Thus, ar\_name corresponds to the node argument and ar\_ser? vice to the service argument, identifying an Internet host and a ser? vice. The ar\_request element corresponds to the hints argument, speci? fying the criteria for selecting the returned socket address struc? tures. Finally, ar\_result corresponds to the res argument; you do not need to initialize this element, it will be automatically set when the request is resolved. The addrinfo structure referenced by the last two elements is described in getaddrinfo(3). When mode is specified as GAI\_NOWAIT, notifications about resolved re? quests can be obtained by employing the sigevent structure pointed to by the sevp argument. For the definition and general details of this

structure, see sigevent(7). The sevp->sigev\_notify field can have the following values:

#### SIGEV\_NONE

Don't provide any notification.

#### SIGEV\_SIGNAL

When a look-up completes, generate the signal sigev\_signo for the process. See sigevent(7) for general details. The si\_code

field of the siginfo\_t structure will be set to SI\_ASYNCNL.

#### SIGEV\_THREAD

When a look-up completes, invoke sigev\_notify\_function as if it were the start function of a new thread. See sigevent(7) for details.

For SIGEV\_SIGNAL and SIGEV\_THREAD, it may be useful to point sevp->sigev\_value.sival\_ptr to list.

The gai\_suspend() function suspends execution of the calling thread, waiting for the completion of one or more requests in the array list. The nitems argument specifies the size of the array list. The call blocks until one of the following occurs:

\* One or more of the operations in list completes.

\* The call is interrupted by a signal that is caught.

\* The time interval specified in timeout elapses. This argument spec? ifies a timeout in seconds plus nanoseconds (see nanosleep(2) for details of the timespec structure). If timeout is NULL, then the call blocks indefinitely (until one of the events above occurs).

No explicit indication of which request was completed is given; you must determine which request(s) have completed by iterating with gai\_error() over the list of requests.

The gai\_error() function returns the status of the request req: either EAI\_INPROGRESS if the request was not completed yet, 0 if it was han? dled successfully, or an error code if the request could not be re? solved.

The gai\_cancel() function cancels the request req. If the request has been canceled successfully, the error status of the request will be set to EAI\_CANCELED and normal asynchronous notification will be performed. The request cannot be canceled if it is currently being processed; in that case, it will be handled as if gai\_cancel() has never been called. If req is NULL, an attempt is made to cancel all outstanding requests that the process has made.

#### **RETURN VALUE**

The getaddrinfo\_a() function returns 0 if all of the requests have been

enqueued successfully, or one of the following nonzero error codes:

#### EAI\_AGAIN

The resources necessary to enqueue the look-up requests were not

available. The application may check the error status of each

request to determine which ones failed.

#### EAI\_MEMORY

Out of memory.

#### EAI\_SYSTEM

mode is invalid.

The gai\_suspend() function returns 0 if at least one of the listed re?

quests has been completed. Otherwise, it returns one of the following

nonzero error codes:

#### EAI\_AGAIN

The given timeout expired before any of the requests could be completed.

#### EAI\_ALLDONE

There were no actual requests given to the function.

#### EAI\_INTR

A signal has interrupted the function. Note that this interrup? tion might have been caused by signal notification of some com?

pleted look-up request.

The gai\_error() function can return EAI\_INPROGRESS for an unfinished

look-up request, 0 for a successfully completed look-up (as described

above), one of the error codes that could be returned by getad?

drinfo(3), or the error code EAI\_CANCELED if the request has been can?

celed explicitly before it could be finished.

The gai\_cancel() function can return one of these values:

#### EAI\_CANCELED

The request has been canceled successfully.

#### EAI\_NOTCANCELED

The request has not been canceled.

#### EAI\_ALLDONE

The request has already completed.

The gai\_strerror(3) function translates these error codes to a human

readable string, suitable for error reporting.

## ATTRIBUTES

For an explanation of the terms used in this section, see at?

## tributes(7).

?Interface ? Attribute ? Value ?

?getaddrinfo\_a(), gai\_suspend(), ? Thread safety ? MT-Safe ?

?gai\_error(), gai\_cancel() ? ? ?

## CONFORMING TO

These functions are GNU extensions; they first appeared in glibc in

version 2.2.3.

## NOTES

The interface of getaddrinfo\_a() was modeled after the lio\_listio(3) interface.

#### EXAMPLES

Two examples are provided: a simple example that resolves several re? quests in parallel synchronously, and a complex example showing some of the asynchronous capabilities.

#### Synchronous example

The program below simply resolves several hostnames in parallel, giving

a speed-up compared to resolving the hostnames sequentially using

getaddrinfo(3). The program might be used like this:

\$ ./a.out ftp.us.kernel.org encent.linuxfoundation.org gnu.cz

ftp.us.kernel.org: 128.30.2.36

encent.linuxfoundation.org: Name or service not known

gnu.cz: 87.236.197.13

Here is the program source code

#define \_GNU\_SOURCE

#include <netdb.h>

#include <stdio.h>

```
#include <stdlib.h>
#include <string.h>
int
main(int argc, char *argv[])
{
  int ret;
  struct gaicb *reqs[argc - 1];
  char host[NI_MAXHOST];
  struct addrinfo *res;
  if (argc < 2) {
     fprintf(stderr, "Usage: %s HOST...\n", argv[0]);
     exit(EXIT_FAILURE);
  }
  for (int i = 0; i < argc - 1; i++) {
     reqs[i] = malloc(sizeof(*reqs[0]));
     if (reqs[i] == NULL) {
        perror("malloc");
        exit(EXIT_FAILURE);
     }
     memset(reqs[i], 0, sizeof(*reqs[0]));
     reqs[i]->ar_name = argv[i + 1];
  }
  ret = getaddrinfo_a(GAI_WAIT, reqs, argc - 1, NULL);
  if (ret != 0) {
     fprintf(stderr, "getaddrinfo_a() failed: %s\n",
          gai_strerror(ret));
     exit(EXIT_FAILURE);
  }
  for (int i = 0; i < argc - 1; i++) {
     printf("%s: ", reqs[i]->ar_name);
     ret = gai_error(reqs[i]);
     if (ret == 0) {
```

res = reqs[i]->ar\_result;

```
ret = getnameinfo(res->ai_addr, res->ai_addrlen,
```

host, sizeof(host),

```
NULL, 0, NI_NUMERICHOST);
```

if (ret != 0) {

fprintf(stderr, "getnameinfo() failed: %s\n",

gai\_strerror(ret));

exit(EXIT\_FAILURE);

```
}
```

puts(host);

```
} else {
```

```
puts(gai_strerror(ret));
```

}

```
}
```

```
exit(EXIT_SUCCESS);
```

```
}
```

Asynchronous example

This example shows a simple interactive getaddrinfo\_a() front-end. The

notification facility is not demonstrated.

An example session might look like this:

```
$ ./a.out
```

> a ftp.us.kernel.org encent.linuxfoundation.org gnu.cz

> c 2

[2] gnu.cz: Request not canceled

> w 0 1

[00] ftp.us.kernel.org: Finished

```
> |
```

[00] ftp.us.kernel.org: 216.165.129.139

[01] encent.linuxfoundation.org: Processing request in progress

[02] gnu.cz: 87.236.197.13

> |

[00] ftp.us.kernel.org: 216.165.129.139

[01] encent.linuxfoundation.org: Name or service not known

[02] gnu.cz: 87.236.197.13

The program source is as follows:

```
#define _GNU_SOURCE
```

```
#include <netdb.h>
```

```
#include <stdio.h>
```

```
#include <stdlib.h>
```

```
#include <string.h>
```

```
static struct gaicb **reqs = NULL;
```

```
static int nreqs = 0;
```

static char \*

```
getcmd(void)
```

# {

```
static char buf[256];
```

fputs("> ", stdout); fflush(stdout);

```
if (fgets(buf, sizeof(buf), stdin) == NULL)
```

return NULL;

```
if (buf[strlen(buf) - 1] == '\n')
```

```
buf[strlen(buf) - 1] = 0;
```

return buf;

# }

```
/* Add requests for specified hostnames */
static void
```

```
add_requests(void)
```

# {

```
int nreqs_base = nreqs;
```

char \*host;

int ret;

```
while ((host = strtok(NULL, " "))) {
```

nreqs++;

reqs = realloc(reqs, sizeof(reqs[0]) \* nreqs);

```
reqs[nreqs - 1] = calloc(1, sizeof(*reqs[0]));
```

```
reqs[nreqs - 1]->ar_name = strdup(host);
```

```
}
```

```
ret = getaddrinfo_a(GAI_NOWAIT, &reqs[nreqs_base],
               nreqs - nreqs_base, NULL);
  if (ret) {
     fprintf(stderr, "getaddrinfo_a() failed: %s\n",
          gai_strerror(ret));
     exit(EXIT_FAILURE);
  }
}
/* Wait until at least one of specified requests completes */
static void
wait_requests(void)
{
  char *id;
  int ret, n;
  struct gaicb const **wait_reqs = calloc(nreqs, sizeof(*wait_reqs));
          /* NULL elements are ignored by gai_suspend(). */
  while ((id = strtok(NULL, " ")) != NULL) {
     n = atoi(id);
     if (n \ge nreqs) {
        printf("Bad request number: %s\n", id);
        return;
     }
     wait_reqs[n] = reqs[n];
  }
  ret = gai_suspend(wait_reqs, nreqs, NULL);
  if (ret) {
     printf("gai_suspend(): %s\n", gai_strerror(ret));
     return;
  }
  for (int i = 0; i < nreqs; i++) {
     if (wait_reqs[i] == NULL)
        continue;
```

```
ret = gai_error(reqs[i]);
```

```
if (ret == EAI_INPROGRESS)
        continue;
     printf("[%02d] %s: %s\n", i, reqs[i]->ar_name,
          ret == 0 ? "Finished" : gai_strerror(ret));
  }
}
/* Cancel specified requests */
static void
cancel_requests(void)
{
  char *id;
  int ret, n;
  while ((id = strtok(NULL, " ")) != NULL) {
     n = atoi(id);
     if (n \ge nreqs) {
        printf("Bad request number: %s\n", id);
        return;
     }
     ret = gai_cancel(reqs[n]);
     printf("[%s] %s: %s\n", id, reqs[atoi(id)]->ar_name,
          gai_strerror(ret));
  }
}
/* List all requests */
static void
list_requests(void)
{
  int ret;
  char host[NI_MAXHOST];
  struct addrinfo *res;
  for (int i = 0; i < nreqs; i++) {
     printf("[%02d] %s: ", i, reqs[i]->ar_name);
     ret = gai_error(reqs[i]);
```

```
if (!ret) {
        res = reqs[i]->ar_result;
        ret = getnameinfo(res->ai_addr, res->ai_addrlen,
                   host, sizeof(host),
                   NULL, 0, NI_NUMERICHOST);
       if (ret) {
          fprintf(stderr, "getnameinfo() failed: %s\n",
               gai_strerror(ret));
          exit(EXIT_FAILURE);
       }
        puts(host);
     } else {
        puts(gai_strerror(ret));
     }
  }
int
main(int argc, char *argv[])
  char *cmdline;
  char *cmd;
  while ((cmdline = getcmd()) != NULL) {
     cmd = strtok(cmdline, " ");
     if (cmd == NULL) {
       list_requests();
     } else {
        switch (cmd[0]) {
        case 'a':
          add_requests();
          break;
        case 'w':
          wait_requests();
```

}

{

break;

```
case 'c':
    cancel_requests();
    break;
    case 'l':
        list_requests();
        break;
        default:
        fprintf(stderr, "Bad command: %c\n", cmd[0]);
        break;
        }
        }
        exit(EXIT_SUCCESS);
    }
SEE ALSO
```

```
- - -
```

```
getaddrinfo(3), inet(3), lio_listio(3), hostname(7), ip(7), sigevent(7)
```

## COLOPHON

```
This page is part of release 5.10 of the Linux man-pages project. A description of the project, information about reporting bugs, and the latest version of this page, can be found at https://www.kernel.org/doc/man-pages/.
```

```
GNU 2020-11-01 GETADDRINFO_A(3)
```