



## ***Red Hat Enterprise Linux Release 9.2 Manual Pages on 'endservent.3' command***

### ***\$ man endservent.3***

GETSERVENT(3)          Linux Programmer's Manual          GETSERVENT(3)

#### NAME

getservent, getservbyname, getservbyport, setservent, endservent - get service entry

#### SYNOPSIS

```
#include <netdb.h>

struct servent *getservent(void);

struct servent *getservbyname(const char *name, const char *proto);

struct servent *getservbyport(int port, const char *proto);

void setservent(int stayopen);

void endservent(void);
```

#### DESCRIPTION

The `getservent()` function reads the next entry from the `services` data? base (see `services(5)`) and returns a `servent` structure containing the broken-out fields from the entry. A connection is opened to the `data?` base if necessary.

The `getservbyname()` function returns a `servent` structure for the entry from the database that matches the service name using `protocol` `proto`. If `proto` is `NULL`, any protocol will be matched. A connection is opened to the database if necessary.

The `getservbyport()` function returns a `servent` structure for the `entry` from the database that matches the port `port` (given in network byte or? der) using `protocol` `proto`. If `proto` is `NULL`, any `protocol` will be

matched. A connection is opened to the database if necessary.

The `setservent()` function opens a connection to the database, and sets the next entry to the first entry. If `stayopen` is nonzero, then the connection to the database will not be closed between calls to one of the `getserv*()` functions.

The `endservent()` function closes the connection to the database.

The `servent` structure is defined in `<netdb.h>` as follows:

```
struct servent {  
    char *s_name;      /* official service name */  
    char **s_aliases; /* alias list */  
    int s_port;       /* port number */  
    char *s_proto;    /* protocol to use */  
};
```

The members of the `servent` structure are:

`s_name` The official name of the service.

`s_aliases`

A NULL-terminated list of alternative names for the service.

`s_port` The port number for the service given in network byte order.

`s_proto`

The name of the protocol to use with this service.

## RETURN VALUE

The `getservent()`, `getservbyname()`, and `getservbyport()` functions return a pointer to a statically allocated `servent` structure, or NULL if an error occurs or the end of the file is reached.

## FILES

`/etc/services`

services database file

## ATTRIBUTES

For an explanation of the terms used in this section, see `attributes(7)`.

`attributes(7)`.

??

?Interface ? Attribute ? Value ?

??

```

?getservent() ? Thread safety ? MT-Unsafe race:servent ?
?          ?          ? race:serventbuf locale ?
????????????????????????????????????????????????????????????????????????
?getservbyname() ? Thread safety ? MT-Unsafe race:servbyname ?
?          ?          ? locale          ?
????????????????????????????????????????????????????????????????????????
?getservbyport() ? Thread safety ? MT-Unsafe race:servbyport ?
?          ?          ? locale          ?
????????????????????????????????????????????????????????????????????????
?setservent(), ? Thread safety ? MT-Unsafe race:servent ?
?endservent() ?          ? locale          ?
????????????????????????????????????????????????????????????????????????

```

In the above table, servent in race:servent signifies that if any of the functions setservent(), getservent(), or endservent() are used in parallel in different threads of a program, then data races could occur.

CONFORMING TO

POSIX.1-2001, POSIX.1-2008, 4.3BSD.

SEE ALSO

getnetent(3), getprotoent(3), getservent\_r(3), services(5)

COLOPHON

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