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# Red Hat Enterprise Linux Release 9.2 Manual Pages on 'dn\_expand.3' command

RESOLVER(3)

# \$ man dn\_expand.3

RESOLVER(3)

res\_ninit, res\_nclose, res\_nquery, res\_nsearch, res\_nquerydomain,
res\_nmkquery, res\_nsend, res\_init, res\_query, res\_search, res\_querydo?
main, res\_mkquery, res\_send, dn\_comp, dn\_expand - resolver routines

SYNOPSIS

#include <netinet/in.h>

#include <arpa/nameser.h>

#include <resolv.h>

struct \_\_res\_state;
typedef struct \_\_res\_state \*res\_state;
int res\_ninit(res\_state statep);
void res\_nclose(res\_state statep);
int res\_nquery(res\_state statep,

const char \*dname, int class, int type,
unsigned char \*answer, int anslen);

Linux Programmer's Manual

int res\_nquerydomain(res\_state statep,

int res\_nsearch(res\_state statep,

const char \*name, const char \*domain,

const char \*dname, int class, int type,

unsigned char \*answer, int anslen);

int class, int type, unsigned char \*answer,

int anslen);

Page 1/9

```
int res nmkquery(res state statep,
         int op, const char *dname, int class,
         int type, const unsigned char *data, int datalen,
         const unsigned char *newrr,
         unsigned char *buf, int buflen);
  int res_nsend(res_state statep,
         const unsigned char *msg, int msglen,
         unsigned char *answer, int anslen);
  int dn comp(const char *exp dn, unsigned char *comp dn,
         int length, unsigned char **dnptrs,
         unsigned char **lastdnptr);
  int dn_expand(const unsigned char *msg,
         const unsigned char *eomorig,
         const unsigned char *comp_dn, char *exp_dn,
         int length);
Deprecated
  extern struct __res_state _res;
  int res init(void);
  int res_query(const char *dname, int class, int type,
         unsigned char *answer, int anslen);
  int res_search(const char *dname, int class, int type,
         unsigned char *answer, int anslen);
  int res_querydomain(const char *name, const char *domain,
         int class, int type, unsigned char *answer,
         int anslen);
  int res mkguery(int op, const char *dname, int class,
         int type, const unsigned char *data, int datalen,
         const unsigned char *newrr,
         unsigned char *buf, int buflen);
  int res_send(const unsigned char *msg, int msglen,
         unsigned char *answer, int anslen);
  Link with -Iresolv.
```

Page 2/9

Note: This page is incomplete (various resolver functions provided by glibc are not described) and likely out of date.

The functions described below make queries to and interpret the re? sponses from Internet domain name servers.

The API consists of a set of more modern, reentrant functions and an older set of nonreentrant functions that have been superseded. The traditional resolver interfaces such as res\_init() and res\_query() use some static (global) state stored in the \_res structure, rendering these functions non-thread-safe. BIND 8.2 introduced a set of new in? terfaces res ninit(), res nquery(), and so on, which take a res state as their first argument, so you can use a per-thread resolver state. The res\_ninit() and res\_init() functions read the configuration files (see resolv.conf(5)) to get the default domain name and name server ad? dress(es). If no server is given, the local host is tried. If no do? main is given, that associated with the local host is used. It can be overridden with the environment variable LOCALDOMAIN. res\_ninit() or res\_init() is normally executed by the first call to one of the other functions. Every call to res ninit() requires a corresponding call to res\_nclose() to free memory allocated by res\_ninit() and subsequent calls to res\_nquery().

The res\_nquery() and res\_query() functions query the name server for the fully qualified domain name name of specified type and class. The reply is left in the buffer answer of length anslen supplied by the caller.

The res\_nsearch() and res\_search() functions make a query and waits for the response like res\_nquery() and res\_query(), but in addition they implement the default and search rules controlled by RES\_DEFNAMES and RES\_DNSRCH (see description of \_res options below).

The res\_nquerydomain() and res\_querydomain() functions make a query us? ing res\_nquery()/res\_query() on the concatenation of name and domain.

The following functions are lower-level routines used by res\_nquery()/res\_query().

The res\_nmkquery() and res\_mkquery() functions construct a query mes?

sage in buf of length buflen for the domain name dname. The query type op is one of the following (typically QUERY):

QUERY Standard query.

IQUERY Inverse query. This option was removed in glibc 2.26, since it has not been supported by DNS servers for a very long time.

NS\_NOTIFY\_OP

Notify secondary of SOA (Start of Authority) change.

newrr is currently unused.

The res\_nsend() and res\_send() function send a preformatted query given in msg of length msglen and returns the answer in answer which is of length anslen. They will call res\_ninit()/res\_init() if it has not al? ready been called.

The dn\_comp() function compresses the domain name exp\_dn and stores it in the buffer comp\_dn of length length. The compression uses an array of pointers dnptrs to previously compressed names in the current mes? sage. The first pointer points to the beginning of the message and the list ends with NULL. The limit of the array is specified by lastdnptr. If dnptr is NULL, domain names are not compressed. If lastdnptr is NULL, the list of labels is not updated.

The dn\_expand() function expands the compressed domain name comp\_dn to a full domain name, which is placed in the buffer exp\_dn of size length. The compressed name is contained in a query or reply message, and msg points to the beginning of the message.

The resolver routines use configuration and state information contained in a \_\_res\_state structure (either passed as the statep argument, or in the global variable \_res, in the case of the older nonreentrant func? tions). The only field of this structure that is normally manipulated by the user is the options field. This field can contain the bitwise "OR" of the following options:

**RES\_INIT** 

True if res\_ninit() or res\_init() has been called.

**RES\_DEBUG** 

glibc was built with debugging enabled, which is not the de? fault.

# RES\_AAONLY (unimplemented; deprecated in glibc 2.25)

Accept authoritative answers only. res\_send() continues until it finds an authoritative answer or returns an error. This op? tion was present but unimplemented in glibc until version 2.24; since glibc 2.25, it is deprecated, and its usage produces a warning.

## **RES USEVC**

Use TCP connections for queries rather than UDP datagrams.

## RES\_PRIMARY (unimplemented; deprecated in glibc 2.25)

Query primary domain name server only. This option was present but unimplemented in glibc until version 2.24; since glibc 2.25, it is deprecated, and its usage produces a warning.

# **RES\_IGNTC**

Ignore truncation errors. Don't retry with TCP.

# RES\_RECURSE

Set the recursion desired bit in queries. Recursion is carried out by the domain name server, not by res\_send(). [Enabled by default].

#### **RES\_DEFNAMES**

If set, res\_search() will append the default domain name to sin? gle component names?that is, those that do not contain a dot. [Enabled by default].

# **RES\_STAYOPEN**

Used with RES\_USEVC to keep the TCP connection open between queries.

# RES\_DNSRCH

If set, res\_search() will search for hostnames in the current domain and in parent domains. This option is used by gethostby? name(3). [Enabled by default].

# **RES\_INSECURE1**

tect potential security hazards, but you need to compile glibc with debugging enabled and use RES\_DEBUG option (for debug pur? pose only).

## RES\_INSECURE2

Accept a response which contains a wrong query. This can be used to detect potential security hazards, but you need to com? pile glibc with debugging enabled and use RES\_DEBUG option (for debug purpose only).

## **RES NOALIASES**

Disable usage of HOSTALIASES environment variable.

## **RES\_USE\_INET6**

Try an AAAA query before an A query inside the gethostbyname(3) function, and map IPv4 responses in IPv6 "tunneled form" if no AAAA records are found but an A record set exists. Since glibc 2.25, this option is deprecated, and its usage produces a warn? ing; applications should use getaddrinfo(3), rather than geth? ostbyname(3).

#### **RES ROTATE**

Causes round-robin selection of name servers from among those listed. This has the effect of spreading the query load among all listed servers, rather than having all clients try the first listed server first every time.

RES\_NOCHECKNAME (unimplemented; deprecated in glibc 2.25)

Disable the modern BIND checking of incoming hostnames and mail names for invalid characters such as underscore (\_), non-ASCII, or control characters. This option was present in glibc until version 2.24; since glibc 2.25, it is deprecated, and its usage produces a warning.

RES\_KEEPTSIG (unimplemented; deprecated in glibc 2.25)

Do not strip TSIG records. This option was present but unimple?

mented in glibc until version 2.24; since glibc 2.25, it is dep?

recated, and its usage produces a warning.

Send each query simultaneously and recursively to all servers.

This option was present but unimplemented in glibc until version

2.24; since glibc 2.25, it is deprecated, and its usage produces
a warning.

## RES\_USEBSTRING (glibc 2.3.4 to 2.24)

Make reverse IPv6 lookups using the bit-label format described in RFC 2673; if this option is not set (which is the default), then nibble format is used. This option was removed in glibc 2.25, since it relied on a backward-incompatible DNS extension that was never deployed on the Internet.

## RES\_NOIP6DOTINT (glibc 2.24 and earlier)

Use ip6.arpa zone in IPv6 reverse lookup instead of ip6.int, which is deprecated since glibc 2.3.4. This option is present in glibc up to and including version 2.24, where it is enabled by default. In glibc 2.25, this option was removed.

# RES\_USE\_EDNS0 (since glibc 2.6)

Enables support for the DNS extensions (EDNS0) described in RFC 2671.

# RES\_SNGLKUP (since glibc 2.10)

By default, glibc performs IPv4 and IPv6 lookups in parallel since version 2.9. Some appliance DNS servers cannot handle these queries properly and make the requests time out. This op? tion disables the behavior and makes glibc perform the IPv6 and IPv4 requests sequentially (at the cost of some slowdown of the resolving process).

## **RES SNGLKUPREOP**

When RES\_SNGLKUP option is enabled, opens a new socket for the each request.

# RES\_USE\_DNSSEC

Use DNSSEC with OK bit in OPT record. This option implies RES\_USE\_EDNS0.

# RES\_NOTLDQUERY

Do not look up unqualified name as a top-level domain (TLD).

## **RES DEFAULT**

Default option which implies: RES RECURSE, RES DEFNAMES, RES\_DNSRCH, and RES\_NOIP6DOTINT.

## **RETURN VALUE**

The res\_ninit() and res\_init() functions return 0 on success, or -1 if an error occurs.

The res\_nquery(), res\_query(), res\_nsearch(), res\_search(), res\_nquery? domain(), res\_querydomain(), res\_nmkquery(), res\_mkquery(), res nsend(), and res send() functions return the length of the re? sponse, or -1 if an error occurs.

The dn\_comp() and dn\_expand() functions return the length of the com? pressed name, or -1 if an error occurs.

In the case of an error return from res\_nquery(), res\_query(), res\_nsearch(), res\_search(), res\_nquerydomain(), or res\_querydomain(), the global variable h\_errno (see gethostbyname(3)) can be consulted to determine the cause of the error.

# **FILES**

/etc/resolv.conf

resolver configuration file

/etc/host.conf

resolver configuration file

## **ATTRIBUTES**

For an explanation of the terms used in this section, see at? tributes(7).

? Attribute ? Value ? ?Interface

res\_nclose(), ? Thread safety ? MT-Safe locale ? ?res ninit(),

? ? ? ?res\_nquery(),

?res\_nsearch(), res\_nquerydomain(), ?

?res\_nsend() ? ?

?res\_nmkquery(), dn\_comp(),

## **CONFORMING TO**

4.3BSD.

# SEE ALSO

gethostbyname(3), resolv.conf(5), resolver(5), hostname(7), named(8)

The GNU C library source file resolv/README.

# **COLOPHON**

This page is part of release 5.10 of the Linux man-pages project. A description of the project, information about reporting bugs, and the latest version of this page, can be found at https://www.kernel.org/doc/man-pages/.

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