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# Red Hat Enterprise Linux Release 9.2 Manual Pages on 'alsactl.1' command

### \$ man alsactl.1

ALSACTL(1)

General Commands Manual

ALSACTL(1)

NAME

alsactl - advanced controls for ALSA soundcard driver

#### **SYNOPSIS**

alsactl [options] [store|restore|init] <card # or id or device>

alsactl monitor <card # or id>

alsactl info <card # or id>

alsactl [clean] <card # or id or device> [[control identifiers]]

# **DESCRIPTION**

alsactl is used to control advanced settings for the ALSA soundcard drivers. It supports multiple soundcards. If your card has features that you can't seem to control from a mixer application, you have come to the right place.

#### **COMMANDS**

### Introduction

The <card> argument is optional. If no soundcards are specified, setup for all cards will be saved, loaded or monitored.

## store <card>

This command saves the current driver state for the selected soundcard to the configuration file.

# restore <card>

This command loads driver state for the selected soundcard from the configuration file. If restoring fails (eventually partly), the init

action is called.

#### nrestore <card>

This command is like restore, but it notifies also the daemon to do new rescan for available soundcards.

#### init <card>

This command tries to initialize all devices to a default state. If de? vice is not known, error code 99 is returned.

#### daemon

This command manages to save periodically the sound state.

#### rdaemon

This command is like daemon but restore the sound state at first.

#### kill < cmd>

This command notifies the daemon to do the specified operation (quit, rescan, save\_and\_quit).

#### monitor < card>

This command is for monitoring the events received from the given con? trol device.

#### info <card>

This command shows the general information in the YAML format collected from the given control device (sound card).

# clean <card> [filter]

This command cleans the controls created by applications.

The optional element identifiers are accepted as a filter. One extra argument is parsed as an element identifiers.

Example: alsactl clean 0 "name='PCM'" "name='Mic Phantom'"

#### dump-state

This command dumps the current state (all cards) to stdout.

# dump-cfg

This command dumps the current configuration (all cards) to stdout.

Note that the configuration hooks are evaluated.

# **OPTIONS**

## -h, --help

Help: show available flags and commands.

### -d, --debug

Use debug mode: a bit more verbose.

#### -v, --version

Print alsactl version number.

#### -f, --file

Select the configuration file to use. The default is /var/lib/alsa/asound.state.

# -a, --config-dir

Select the boot / hotplug ALSA configuration directory to use.

The default is /var/lib/alsa.

#### -I, --lock

Use the file locking to serialize the concurrent access to the state file (this option is default for the global state file).

### -L, --no-lock

Do not use the file locking to serialize the concurrent access to the state file (including the global state file).

#### -O, --lock-state-file

Select the state lock file path.

# -F, --force

Used with restore command. Try to restore the matching control elements as much as possible. This option is set as default now.

#### -g, --ignore

Used with store, restore and init commands. Do not show 'No soundcards found' and do not set an error exit code when sound? cards are not installed.

# -P, --pedantic

Used with restore command. Don't restore mismatching control elements. This option was the old default behavior.

## -I, --no-init-fallback

Don't initialize cards if restore fails. Since version 1.0.18, alsact tries to initialize the card with the restore operation as default. But this can cause incompatibility with the older

version. The caller may expect that the state won't be touched if no state file exists. This option takes the restore behavior back to the older version by suppressing the initialization.

### -r, --runstate

Save restore and init state to this file. The file will contain only errors. Errors are appended with the soundcard id to the end of file.

#### -R, --remove

Remove runstate file at first.

#### -E, --env #=#

Set environment variable (useful for init action or you may override ALSA\_CONFIG\_PATH to read different or optimized config? uration - may be useful for "boot" scripts).

### -i, --initfile

The configuration file for init. By default, PRE? FIX/share/alsa/init/00main is used.

#### -p, --period

The store period in seconds for the daemon command.

# -e, --pid-file

The pathname to store the process-id file in the HDB UUCP format (ASCII).

## -b, --background

Run the task in background.

# -s, --syslog

Use syslog for messages.

#### -n, --nice

Set the process priority (see 'man nice')

## -c, --sched-idle

Set the process scheduling policy to idle (SCHED\_IDLE).

## -D, --ucm-defaults

Execute also the 'defaults' section from the UCM configuration.

The standard behaviour is to execute only 'once' section.

Skip the UCM init even if available. It may be useful for the test the legacy init configuration.

#### **FILES**

/var/lib/alsa/asound.state (or whatever file you specify with the -f flag) is used to store current settings for your soundcards. The set? tings include all the usual soundcard mixer settings. More impor? tantly, alsactl is capable of controlling other card-specific features that mixer apps usually don't know about.

The configuration file is generated automatically by running alsactl store. Editing the configuration file by hand may be necessary for some soundcard features (e.g. enabling/disabling automatic mic gain, digital output, joystick/game ports, some future MIDI routing options, etc).

# SEE ALSO

amixer(1), alsamixer(1), aplay(1), alsactl\_init(7)

## **BUGS**

None known.

# **AUTHOR**

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