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# PowerShell Get-Help on command 'Test-Connection'

PS C:\Users\wahid> Get-Help Test-Connection

NAME

**Test-Connection** 

## **SYNOPSIS**

Sends ICMP echo request packets, or pings, to one or more computers.

## **SYNTAX**

Test-Connection [-ComputerName] <System.String[]> [-AsJob] [-BufferSize <System.Int32>] [-Count <System.Int32>] [-DcomAuthentication {Default | None | Connect | Call | Packet | PacketIntegrity | PacketPrivacy | Unchanged}] [-Delay <System.Int32>] [-Impersonation {Default | Anonymous | Identify | Impersonate | Delegate}] [-Protocol {DCOM | WSMan}] [-ThrottleLimit <System.Int32>] [-TimeToLive <System.Int32>] [-WsmanAuthentication {Default | Basic | Negotiate | CredSSP | Digest | Kerberos}] [<CommonParameters>]

Test-Connection [-ComputerName] <System.String[]> [-Source] <System.String[]> [-AsJob] [-BufferSize <System.Int32>] [-Count <System.Int32>] [-Credential <System.Management.Automation.PSCredential>] [-DcomAuthentication {Default | None | Connect | Call | Packet | PacketIntegrity | PacketPrivacy | Unchanged}] [-Delay <System.Int32>] [-Impersonation {Default | Anonymous | Identify |

Test-Connection [-ComputerName] <System.String[]> [-BufferSize <System.Int32>]
[-Count <System.Int32>] [-DcomAuthentication {Default | None | Connect | Call | Packet | PacketIntegrity | PacketPrivacy | Unchanged}] [-Delay <System.Int32>] [-Impersonation {Default | Anonymous | Identify | Impersonate | Delegate}] [-Protocol {DCOM | WSMan}] [-Quiet] [-TimeToLive <System.Int32>] [-WsmanAuthentication {Default | Basic | Negotiate | CredSSP | Digest | Kerberos}] [<CommonParameters>]

## **DESCRIPTION**

The `Test-Connection` cmdlet sends Internet Control Message Protocol (ICMP) echo request packets, or pings, to one or more remote computers and returns the echo response replies. You can use this cmdlet to determine whether a particular computer can be contacted across an IP network.

You can use the parameters of `Test-Connection` to specify both the sending and receiving computers, to run the command as a background job, to set a time-out and number of pings, and to configure the connection and authentication.

Unlike the familiar ping command, `Test-Connection` returns a Win32\_PingStatus object that you can investigate in PowerShell. The Quiet parameter returns a Boolean value in a System.Boolean object for each tested connection. If multiple connections are tested, an array of Boolean values is returned.

# **PARAMETERS**

-AsJob <System.Management.Automation.SwitchParameter>
Indicates that this cmdlet runs as a background job.

To use this parameter, the local and remote computers must be configured for remoting and, on Windows Vista and later versions of the Windows operating system, you must open PowerShell by using the Run as administrator option. For more information, see about\_Remote\_Requirements (../microsoft.powershell.core/about/about\_remote\_requirements.md).

When you specify the AsJob parameter, the command immediately returns an object that represents the background job. You can continue to work in the session while the job finishes. The job is created on the local computer and the results from remote computers are automatically returned to the local computer. To get the job results, use the `Receive-Job` cmdlet.

For more information about PowerShell background jobs, see about\_Jobs (../Microsoft.PowerShell.Core/About/about\_jobs.md)and about\_Remote\_Jobs (../Microsoft.PowerShell.Core/About/about\_remote\_jobs.md).

# -BufferSize <System.Int32>

Specifies the size, in bytes, of the buffer sent with this command. The default value is 32.

## -ComputerName <System.String[]>

Specifies the computers to ping. Type the computer names or type IP addresses in IPv4 or IPv6 format. Wildcard characters are not permitted. This parameter is required.

This parameter doesn't rely on PowerShell remoting. You can use the ComputerName parameter even if your computer isn't configured to run remote commands.

> [!NOTE] > The ComputerName parameter is renamed to TargetName in PowerShell 6.0 and above.

-Count <System.Int32>

Specifies the number of echo requests to send. The default value is 4.

-Credential <System.Management.Automation.PSCredential>
Specifies a user account that has permission to send a ping request from
the source computer. Type a user name, such as User01 or Domain01\User01,
or enter a PSCredential object, such as one from the `Get-Credential`
cmdlet.

The Credential parameter is valid only when the Source parameter is used in the command. The credentials don't affect the destination computer.

-DcomAuthentication <System.Management.AuthenticationLevel>
Specifies the authentication level that this cmdlet uses with WMI.

`Test-Connection` uses WMI. The acceptable values for this parameter are:

- Default . Windows Authentication - None . No COM authentication - Connect . Connect - Commetted COM authentication - Call . Call-level COM authentication - Packet . Packet-level COM authentication - PacketIntegrity . Packet Integrity-level COM authentication - PacketPrivacy . Packet Privacy-level COM authentication - Unchanged . Same as the previous command

The default value is Packet that has an enumerated value of 4. For more information about the values of this parameter, see AuthenticationLevel (/dotnet/api/system.management.authenticationlevel)enumeration.

-Delay <System.Int32>

Specifies the interval between pings, in seconds.

-Impersonation <System.Management.ImpersonationLevel>
Specifies the impersonation level to use when this cmdlet calls WMI.

`Test-Connection` uses WMI.

The acceptable values for this parameter are as follows:

Default . Default impersonation. - Anonymous . Hides the identity of the caller. - Identify . Allows objects to query the credentials of the caller. - Impersonate . Allows objects to use the credentials of the caller.

The default value is Impersonate.

# -Protocol <System.String>

Specifies a protocol. The acceptable values for this parameter are DCOM and WSMan.

-Quiet <System.Management.Automation.SwitchParameter>
 The Quiet parameter returns a Boolean value in a System.Boolean object.
 Using this parameter suppresses all errors.

Each connection that's tested returns a Boolean value. If the ComputerName parameter specifies multiple computers, an array of Boolean values is returned.

If any ping succeeds, `\$True` is returned.

If all pings fail, `\$False` is returned.

## -Source <System.String[]>

Specifies the names of the computers where the ping originates. Enter a comma-separated list of computer names. The default is the local computer.

# -ThrottleLimit <System.Int32>

Specifies the maximum number of concurrent connections that can be established to run this command. If you omit this parameter or enter a

value of 0, the default value, 32, is used.

The throttle limit applies only to the current command, not to the session or to the computer.

# -TimeToLive <System.Int32>

Specifies the maximum times a packet can be forwarded. For every hop in gateways, routers etc. the TimeToLive value is decreased by one. At zero the packet is discarded and an error is returned. In Windows, The default value is 128. The alias of the TimeToLive parameter is TTL.

# -WsmanAuthentication <System.String>

Specifies the mechanism that is used to authenticate the user credentials when this cmdlet uses the WSMan protocol. The acceptable values for this parameter are:

- Basic
- CredSSP
- Default
- Digest
- Kerberos
- Negotiate.

The default value is Default.

For more information about the values of this parameter, see

on.runspaces.authenticationmechanism?view=powershellsdk-1.1.0).

Caution: Credential Security Service Provider (CredSSP) authentication, in which the user credentials are passed to a remote computer to be authenticated, is designed for commands that require authentication on more than one resource, such as accessing a remote network share. This mechanism increases the security risk of the remote operation. If the remote computer is compromised, the credentials that are passed to it can be used to control the network session.

This parameter was introduced in Windows PowerShell 3.0.

#### <CommonParameters>

This cmdlet supports the common parameters: Verbose, Debug,
ErrorAction, ErrorVariable, WarningAction, WarningVariable,
OutBuffer, PipelineVariable, and OutVariable. For more information, see
about CommonParameters (https://go.microsoft.com/fwlink/?LinkID=113216).

----- Example 1: Send echo requests to a remote computer -----

Test-Connection -ComputerName Server01

Source	Destination	IPV4Address	IPV6Address Bytes	Time(ms)
ADMIN1	Server01	10.59.137.44	32 0	
ADMIN1	Server01	10.59.137.44	32 0	
ADMIN1	Server01	10.59.137.44	32 0	
ADMIN1	Server01	10.59.137.44	32 1	

<sup>`</sup>Test-Connection` uses the ComputerName parameter to specify the Server01 computer.

<sup>-----</sup> Example 2: Send echo requests to several computers -----

Test-Connection -ComputerName Server01, Server02, Server12

Example 3: Send echo requests from several computers to a computer

Test-Connection -Source Server02, Server12, localhost -ComputerName Server01 -Credential Domain01\Admin01

`Test-Connection` uses the Credential parameter to specify the credentials of a user who has permission to send a ping request from the source computers. Use this command format to test the latency of connections from multiple points.

--- Example 4: Use parameters to customize the test command ---

Test-Connection -ComputerName Server01 -Count 3 -Delay 2 -TTL 255 -BufferSize 256 -ThrottleLimit 32

`Test-Connection` uses the ComputerName parameter to specify Server01. The Count parameter specifies three pings are sent to the Server01 computer with a Delay of 2-second intervals.

You might use these options when the ping response is expected to take longer than usual, either because of an extended number of hops or a high-traffic network condition.

----- Example 5: Run a test as a background job ------

\$job = Test-Connection -ComputerName (Get-Content Servers.txt) -AsJob if (\$job.JobStateInfo.State -ne "Running") {\$Results = Receive-Job \$job}

The `Test-Connection` command pings many computers in an enterprise. The value of the ComputerName parameter is a `Get-Content` command that reads a list of computer names from the `Servers.txt file`. The command uses the AsJob parameter to run the command as a background job and it saves the job in the

`\$job` variable.

The `if` command checks to see that the job isn't still running. If the job isn't running, `Receive-Job` gets the results and stores them in the `\$Results` variable.

----- Example 6: Ping a remote computer with credentials -----

Test-Connection Server55 -Credential Domain55\User01 -Impersonation Identify

The command uses the Credential parameter to specify a user account that has permission to ping the remote computer and the Impersonation parameter to change the impersonation level to Identify.

Example 7: Create a session only if a connection test succeeds

if (Test-Connection -ComputerName Server01 -Quiet) {New-PSSession Server01}

The `if` command uses the `Test-Connection` cmdlet to ping the Server01 computer. The command uses the Quiet parameter, which returns a Boolean value, instead of a Win32\_PingStatus object. The value is `\$True` if any of the four pings succeed and is, otherwise, `\$False`.

If the `Test-Connection` command returns a value of `\$True`, the command uses the `New-PSSession` cmdlet to create the PSSession .

## **REMARKS**

To see the examples, type: "get-help Test-Connection -examples".

For more information, type: "get-help Test-Connection -detailed".

For technical information, type: "get-help Test-Connection -full".

For online help, type: "get-help Test-Connection -online"