Rocky Enterprise Linux 9.2 Manual Pages on command 'xeyes.1'

$ man xeyes.1

XEYES(1)	General Commands Manual	XEYES(1)

NAME

    xeyes - a follow the mouse X demo

SYNOPSIS

    xeyes [-option ...]

DESCRIPTION

    Xeyes watches what you do and reports to the Boss.

OPTIONS

    -fg foreground color

        choose a different color for the pupil of the eyes.

    -bg background color

        choose a different color for the background.

    -outline outline color

        choose a different color for the outline of the eyes.

    -center center color

        choose a different color for the center of the eyes.

    -backing { WhenMapped Always NotUseful }

        selects an appropriate level of backing store.

    -geometry geometry

        define the initial window geometry; see X(7).

    -display display

        specify the display to use; see X(7).

    -bd border color

choose a different color for the window border.

-bw border width

   choose a different width for the window border.

-shape uses the SHAPE extension to shape the window. This is the default.

+shape disables use of the SHAPE extension to shape the window.

-render uses Xrender to draw anti-aliased eyes. This is the default if xeyes has been

   compiled with Xrender support.

+render disables Xrender and draws traditional eyes.

-distance

   uses an alternative mapping, as if the eyes were set back from the screen, thus

   following the mouse more precisely.

SEE ALSO

   X(7), X Toolkit documentation

   See X(7) for a full statement of rights and permissions.

AUTHOR

   Keith Packard, MIT X Consortium

   Copied from the NeWS version written (apparently) by Jeremy Huxtable as seen at SIGGRAPH

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