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# Rocky Enterprise Linux 9.2 Manual Pages on command 'tc-htb.8'

## \$ man tc-htb.8

HTB(8) Linux HTB(8)

NAME

HTB - Hierarchy Token Bucket

## SYNOPSIS

tc qdisc ... dev dev ( parent classid | root) [ handle major: ] htb [ default minor-id ] [

r2q divisor ] [ offload ]

tc class ... dev dev parent major:[minor] [ classid major:minor ] htb rate rate [ ceil

rate ] burst bytes [ cburst bytes ] [ prio priority ] [ quantum bytes ]

## DESCRIPTION

HTB is meant as a more understandable and intuitive replacement for the CBQ qdisc in Linux. Both CBQ and HTB help you to control the use of the outbound bandwidth on a given link. Both allow you to use one physical link to simulate several slower links and to send different kinds of traffic on different simulated links. In both cases, you have to spec? ify how to divide the physical link into simulated links and how to decide which simulated link to use for a given packet to be sent.

Unlike CBQ, HTB shapes traffic based on the Token Bucket Filter algorithm which does not depend on interface characteristics and so does not need to know the underlying bandwidth of the outgoing interface.

## SHAPING ALGORITHM

Shaping works as documented in tc-tbf (8).

## CLASSIFICATION

Within the one HTB instance many classes may exist. Each of these classes contains another qdisc, by default tc-pfifo(8).

When enqueueing a packet, HTB starts at the root and uses various methods to determine which class should receive the data.

In the absence of uncommon configuration options, the process is rather easy. At each node we look for an instruction, and then go to the class the instruction refers us to. If the class found is a barren leaf-node (without children), we enqueue the packet there. If it is not yet a leaf node, we do the whole thing over again starting from that node.

The following actions are performed, in order at each node we visit, until one sends us to another node, or terminates the process.

- Consult filters attached to the class. If sent to a leafnode, we are done. Other? wise, restart.
- (ii) If none of the above returned with an instruction, enqueue at this node.

This algorithm makes sure that a packet always ends up somewhere, even while you are busy building your configuration.

## LINK SHARING ALGORITHM

## FIXME

## QDISC

The root of a HTB qdisc class tree has the following parameters:

#### parent major:minor | root

This mandatory parameter determines the place of the HTB instance, either at the

root of an interface or within an existing class.

handle major:

Like all other qdiscs, the HTB can be assigned a handle. Should consist only of a

major number, followed by a colon. Optional, but very useful if classes will be

generated within this qdisc.

#### default minor-id

Unclassified traffic gets sent to the class with this minor-id.

## r2q divisor

Divisor used to calculate quantum values for classes. Classes divide rate by this

number. Default value is 10.

## offload

Offload the HTB algorithm to hardware (requires driver and device support).

# CLASSES

Classes have a host of parameters to configure their operation.

parent major:minor

Place of this class within the hierarchy. If attached directly to a qdisc and not

to another class, minor can be omitted. Mandatory.

#### classid major:minor

Like qdiscs, classes can be named. The major number must be equal to the major num? ber of the qdisc to which it belongs. Optional, but needed if this class is going to have children.

#### prio priority

In the round-robin process, classes with the lowest priority field are tried for packets first.

#### rate rate

Maximum rate this class and all its children are guaranteed. Mandatory.

#### ceil rate

Maximum rate at which a class can send, if its parent has bandwidth to spare. De?

faults to the configured rate, which implies no borrowing

#### burst bytes

Amount of bytes that can be burst at ceil speed, in excess of the configured rate.

Should be at least as high as the highest burst of all children.

#### cburst bytes

Amount of bytes that can be burst at 'infinite' speed, in other words, as fast as the interface can transmit them. For perfect evening out, should be equal to at most one average packet. Should be at least as high as the highest cburst of all children.

#### quantum bytes

Number of bytes to serve from this class before the scheduler moves to the next class. Default value is rate divided by the qdisc r2q parameter. If specified, r2q is ignored.

#### NOTES

Due to Unix timing constraints, the maximum ceil rate is not infinite and may in fact be quite low. On Intel, there are 100 timer events per second, the maximum rate is that rate at which 'burst' bytes are sent each timer tick. From this, the minimum burst size for a specified rate can be calculated. For i386, a 10mbit rate requires a 12 kilobyte burst as 100\*12kb\*8 equals 10mbit.

# SEE ALSO

tc(8)

HTB website: http://luxik.cdi.cz/~devik/qos/htb/

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iproute2

10 January 2002

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