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# Rocky Enterprise Linux 9.2 Manual Pages on command 'sudo\_plugin.8'

# \$ man sudo\_plugin.8

SUDO\_PLUGIN(5)

**BSD** File Formats Manual

SUDO\_PLUGIN(5)

# NAME

sudo\_plugin ? Sudo Plugin API

# DESCRIPTION

Starting with version 1.8, sudo supports a plugin API for policy and session logging. Plug? ins may be compiled as dynamic shared objects (the default on systems that support them) or compiled statically into the sudo binary itself. By default, the sudoers plugin provides audit, security policy and I/O logging capabilities. Via the plugin API, sudo can be con? figured to use alternate plugins provided by third parties. The plugins to be used are specified in the sudo.conf(5) file.

The API is versioned with a major and minor number. The minor version number is incremented when additions are made. The major number is incremented when incompatible changes are made. A plugin should be check the version passed to it and make sure that the major ver? sion matches.

The plugin API is defined by the sudo\_plugin.h header file.

# Policy plugin API

A policy plugin must declare and populate a policy\_plugin struct in the global scope. This structure contains pointers to the functions that implement the sudo policy checks. The name of the symbol should be specified in sudo.conf(5) along with a path to the plugin so that sudo can load it.

struct policy\_plugin {

# #define SUDO\_POLICY\_PLUGIN 1

unsigned int type; /\* always SUDO\_POLICY\_PLUGIN \*/

- unsigned int version; /\* always SUDO\_API\_VERSION \*/
- int (\*open)(unsigned int version, sudo\_conv\_t conversation,
  - sudo\_printf\_t plugin\_printf, char \* const settings[],

char \* const user\_info[], char \* const user\_env[],

- char \* const plugin\_options[], const char \*\*errstr);
- void (\*close)(int exit\_status, int error);
- int (\*show\_version)(int verbose);
- int (\*check\_policy)(int argc, char \* const argv[],
  - char \*env\_add[], char \*\*command\_info[],
  - char \*\*argv\_out[], char \*\*user\_env\_out[], const char \*\*errstr);
- int (\*list)(int argc, char \* const argv[], int verbose,

const char \*list\_user, const char \*\*errstr);

int (\*validate)(const char \*\*errstr);

- void (\*invalidate)(int remove);
- int (\*init\_session)(struct passwd \*pwd, char \*\*user\_env[],

const char \*\*errstr);

void (\*register\_hooks)(int version,

int (\*register\_hook)(struct sudo\_hook \*hook));

void (\*deregister\_hooks)(int version,

int (\*deregister\_hook)(struct sudo\_hook \*hook));

struct sudo\_plugin\_event \* (\*event\_alloc)(void);

The policy\_plugin struct has the following fields:

type The type field should always be set to SUDO\_POLICY\_PLUGIN.

# version

The version field should be set to SUDO\_API\_VERSION.

This allows sudo to determine the API version the plugin was built against.

### open

int (\*open)(unsigned int version, sudo\_conv\_t conversation,

sudo\_printf\_t plugin\_printf, char \* const settings[],

char \* const user\_info[], char \* const user\_env[],

char \* const plugin\_options[], const char \*\*errstr);

Returns 1 on success, 0 on failure, -1 if a general error occurred, or -2 if there was

<sup>};</sup> 

a usage error. In the latter case, sudo will print a usage message before it exits.

If an error occurs, the plugin may optionally call the conversation() or

plugin\_printf() function with SUDO\_CONF\_ERROR\_MSG to present additional error informa? tion to the user.

The function arguments are as follows:

## version

The version passed in by sudo allows the plugin to determine the major and minor version number of the plugin API supported by sudo.

# conversation

A pointer to the conversation() function that can be used by the plugin to in? teract with the user (see Conversation API for details). Returns 0 on success and -1 on failure.

## plugin\_printf

A pointer to a printf()-style function that may be used to display informational or error messages (see Conversation API for details). Returns the number of characters printed on success and -1 on failure.

# settings

A vector of user-supplied sudo settings in the form of ?name=value? strings. The vector is terminated by a NULL pointer. These settings correspond to op? tions the user specified when running sudo. As such, they will only be present when the corresponding option has been specified on the command line. When parsing settings, the plugin should split on the first equal sign (?=?) since the name field will never include one itself but the value might.

The following values may be set by sudo:

## bsdauth\_type=string

Authentication type, if specified by the -a option, to use on systems where BSD authentication is supported.

### closefrom=number

If specified, the user has requested via the -C option that sudo close all files descriptors with a value of number or higher. The plugin may op? tionally pass this, or another value, back in the command\_info list.

# cmnd\_chroot=string

The root directory (see chroot(2)) to run the command in, as specified by

the user via the -R option. The plugin may ignore or restrict the user's ability to specify a new root directory. Only available starting with API version 1.16.

#### cmnd\_cwd=string

The working directory to run the command in, as specified by the user via the -D option. The plugin may ignore or restrict the user's ability to specify a new working directory. Only available starting with API version 1.16.

# debug\_flags=string

A debug file path name followed by a space and a comma-separated list of debug flags that correspond to the plugin's Debug entry in sudo.conf(5), if there is one. The flags are passed to the plugin exactly as they ap? pear in sudo.conf(5). The syntax used by sudo and the sudoers plugin is subsystem@priority but a plugin is free to use a different format so long as it does not include a comma (?,?). Prior to sudo 1.8.12, there was no way to specify plugin-specific debug\_flags so the value was always the same as that used by the sudo front-end and did not include a path name, only the flags themselves. As of version 1.7 of the plugin interface, sudo will only pass debug\_flags if sudo.conf(5) contains a plugin-specific Debug entry.

#### ignore\_ticket=bool

Set to true if the user specified the -k option along with a command, in? dicating that the user wishes to ignore any cached authentication creden? tials. implied\_shell to true. This allows sudo with no arguments to be used similarly to su(1). If the plugin does not to support this usage, it may return a value of -2 from the check\_policy() function, which will cause sudo to print a usage message and exit.

#### implied\_shell=bool

If the user does not specify a program on the command line, sudo will pass the plugin the path to the user's shell and set

# login\_class=string

BSD login class to use when setting resource limits and nice value, if

specified by the -c option.

#### login\_shell=bool

Set to true if the user specified the -i option, indicating that the user

wishes to run a login shell.

# max\_groups=int

The maximum number of groups a user may belong to. This will only be present if there is a corresponding setting in sudo.conf(5).

# network\_addrs=list

A space-separated list of IP network addresses and netmasks in the form ?addr/netmask?, e.g., ?192.168.1.2/255.255.255.0?. The address and net? mask pairs may be either IPv4 or IPv6, depending on what the operating system supports. If the address contains a colon (?:?), it is an IPv6 ad? dress, else it is IPv4.

#### noninteractive=bool

Set to true if the user specified the -n option, indicating that sudo should operate in non-interactive mode. The plugin may reject a command run in non-interactive mode if user interaction is required.

# plugin\_dir=string

The default plugin directory used by the sudo front-end. This is the de? fault directory set at compile time and may not correspond to the direc? tory the running plugin was loaded from. It may be used by a plugin to locate support files.

# plugin\_path=string

The path name of plugin loaded by the sudo front-end. The path name will be a fully-qualified unless the plugin was statically compiled into sudo.

# preserve\_environment=bool

Set to true if the user specified the -E option, indicating that the user

wishes to preserve the environment.

# preserve\_groups=bool

Set to true if the user specified the -P option, indicating that the user wishes to preserve the group vector instead of setting it based on the runas user.

# progname=string

The command name that sudo was run as, typically ?sudo? or ?sudoedit?.

prompt=string

The prompt to use when requesting a password, if specified via the -p op? tion.

## remote\_host=string

The name of the remote host to run the command on, if specified via the -h option. Support for running the command on a remote host is meant to be implemented via a helper program that is executed in place of the user-specified command. The sudo front-end is only capable of executing com? mands on the local host. Only available starting with API version 1.4.

# run\_shell=bool

Set to true if the user specified the -s option, indicating that the user wishes to run a shell.

#### runas\_group=string

The group name or group-ID to run the command as, if specified via the -g option.

# runas\_user=string

The user name or user-ID to run the command as, if specified via the -u option.

# selinux\_role=string

SELinux role to use when executing the command, if specified by the -r op? tion.

#### selinux\_type=string

SELinux type to use when executing the command, if specified by the -t op? tion.

# set\_home=bool

Set to true if the user specified the -H option. If true, set the HOME

environment variable to the target user's home directory.

### sudoedit=bool

Set to true when the -e option is specified or if invoked as sudoedit.

The plugin shall substitute an editor into argv in the check\_policy()

function or return -2 with a usage error if the plugin does not support

sudoedit. For more information, see the check\_policy section.

Command timeout specified by the user via the -T option. Not all plugins support command timeouts and the ability of the user to set a timeout may be restricted by policy. The format of the timeout string is plugin-spe? cific.

Additional settings may be added in the future so the plugin should silently ig? nore settings that it does not recognize.

# user\_info

A vector of information about the user running the command in the form of

?name=value? strings. The vector is terminated by a NULL pointer.

When parsing user\_info, the plugin should split on the first equal sign (?=?)

since the name field will never include one itself but the value might.

The following values may be set by sudo:

# cols=int

The number of columns the user's terminal supports. If there is no termi?

nal device available, a default value of 80 is used.

## cwd=string

The user's current working directory.

# egid=gid\_t

The effective group-ID of the user invoking sudo.

# euid=uid\_t

The effective user-ID of the user invoking sudo.

# gid=gid\_t

The real group-ID of the user invoking sudo.

# groups=list

The user's supplementary group list formatted as a string of comma-sepa?

rated group-IDs.

# host=string

The local machine's hostname as returned by the gethostname(2) system

call.

#### lines=int

The number of lines the user's terminal supports. If there is no terminal

device available, a default value of 24 is used.

The ID of the process group that the running sudo process is a member of.

Only available starting with API version 1.2.

#### pid=int

The process ID of the running sudo process. Only available starting with

API version 1.2.

# ppid=int

The parent process ID of the running sudo process. Only available start? ing with API version 1.2.

# rlimit\_as=soft,hard

The maximum size to which the process's address space may grow (in bytes),

if supported by the operating system. The soft and hard limits are sepa?

rated by a comma. A value of ?infinity? indicates that there is no limit.

Only available starting with API version 1.16.

# rlimit\_core=soft,hard

The largest size core dump file that may be created (in bytes). The soft and hard limits are separated by a comma. A value of ?infinity? indicates that there is no limit. Only available starting with API version 1.16.

#### rlimit\_cpu=soft,hard

The maximum amount of CPU time that the process may use (in seconds). The soft and hard limits are separated by a comma. A value of ?infinity? in? dicates that there is no limit. Only available starting with API version

1.16.

# rlimit\_data=soft,hard

The maximum size of the data segment for the process (in bytes). The soft and hard limits are separated by a comma. A value of ?infinity? indicates that there is no limit. Only available starting with API version 1.16.

# rlimit\_fsize=soft,hard

The largest size file that the process may create (in bytes). The soft and hard limits are separated by a comma. A value of ?infinity? indicates that there is no limit. Only available starting with API version 1.16.

# rlimit\_locks=soft,hard

The maximum number of locks that the process may establish, if supported by the operating system. The soft and hard limits are separated by a comma. A value of ?infinity? indicates that there is no limit. Only available starting with API version 1.16.

rlimit\_memlock=soft,hard

The maximum size that the process may lock in memory (in bytes), if sup? ported by the operating system. The soft and hard limits are separated by a comma. A value of ?infinity? indicates that there is no limit. Only available starting with API version 1.16.

# rlimit\_nofile=soft,hard

The maximum number of files that the process may have open. The soft and hard limits are separated by a comma. A value of ?infinity? indicates that there is no limit. Only available starting with API version 1.16.

# rlimit\_nproc=soft,hard

The maximum number of processes that the user may run simultaneously. The soft and hard limits are separated by a comma. A value of ?infinity? in? dicates that there is no limit. Only available starting with API version

1.16.

# rlimit\_rss=soft,hard

The maximum size to which the process's resident set size may grow (in bytes). The soft and hard limits are separated by a comma. A value of ?infinity? indicates that there is no limit. Only available starting with

API version 1.16.

# rlimit\_stack=soft,hard

The maximum size to which the process's stack may grow (in bytes). The soft and hard limits are separated by a comma. A value of ?infinity? in? dicates that there is no limit. Only available starting with API version

1.16.

# sid=int

The session ID of the running sudo process or 0 if sudo is not part of a POSIX job control session. Only available starting with API version 1.2.

# tcpgid=int

The ID of the foreground process group associated with the terminal device associated with the sudo process or 0 if there is no terminal present.

Only available starting with API version 1.2.

tty=string

The path to the user's terminal device. If the user has no terminal de?

vice associated with the session, the value will be empty, as in ?tty=?.

uid=uid\_t

The real user-ID of the user invoking sudo.

## umask=octal

The invoking user's file creation mask. Only available starting with API

version 1.10.

# user=string

The name of the user invoking sudo.

#### user\_env

The user's environment in the form of a NULL-terminated vector of ?name=value? strings.

When parsing user\_env, the plugin should split on the first equal sign (?=?) since the name field will never include one itself but the value might.

#### plugin\_options

Any (non-comment) strings immediately after the plugin path are passed as argu? ments to the plugin. These arguments are split on a white space boundary and are passed to the plugin in the form of a NULL-terminated array of strings. If no arguments were specified, plugin\_options will be the NULL pointer. NOTE: the plugin\_options parameter is only available starting with API version 1.2. A plugin must check the API version specified by the sudo front-end before using plugin\_options. Failure to do so may result in a crash.

#### errstr

If the open() function returns a value other than 1, the plugin may store a mes? sage describing the failure or error in errstr. The sudo front-end will then pass this value to any registered audit plugins. The string stored in errstr must remain valid until the plugin's close() function is called. NOTE: the errstr parameter is only available starting with API version 1.15. A

plugin must check the API version specified by the sudo front-end before using errstr. Failure to do so may result in a crash.

#### close

void (\*close)(int exit\_status, int error);

The close() function is called when sudo is finished, shortly before it exits. Start? ing with API version 1.15, close() is called regardless of whether or not a command was actually executed. This makes it possible for plugins to perform cleanup even when a command was not run. It is not possible to tell whether a command was run based solely on the arguments passed to the close() function. To determine if a com? mand was actually run, the plugin must keep track of whether or not the check\_policy() function returned successfully.

The function arguments are as follows:

# exit\_status

The command's exit status, as returned by the wait(2) system call, or zero if no command was run. The value of exit\_status is undefined if error is non-zero. error

If the command could not be executed, this is set to the value of errno set by the execve(2) system call. The plugin is responsible for displaying error in? formation via the conversation() or plugin\_printf() function. If the command was successfully executed, the value of error is zero.

If no close() function is defined, no I/O logging plugins are loaded, and neither the timeout not use\_pty options are set in the command\_info list, the sudo front-end may execute the command directly instead of running it as a child process.

# show\_version

int (\*show\_version)(int verbose);

The show\_version() function is called by sudo when the user specifies the -V option.

The plugin may display its version information to the user via the conversation() or

plugin\_printf() function using SUDO\_CONV\_INFO\_MSG. If the user requests detailed ver? sion information, the verbose flag will be set.

-

Returns 1 on success, 0 on failure, -1 if a general error occurred, or -2 if there was

a usage error, although the return value is currently ignored.

# check\_policy

int (\*check\_policy)(int argc, char \* const argv[], char \*env\_add[],

char \*\*command\_info[], char \*\*argv\_out[], char \*\*user\_env\_out[],

const char \*\*errstr);

The check\_policy() function is called by sudo to determine whether the user is allowed

to run the specified commands.

If the sudoedit option was enabled in the settings array passed to the open() func? tion, the user has requested sudoedit mode. sudoedit is a mechanism for editing one or more files where an editor is run with the user's credentials instead of with ele? vated privileges. sudo achieves this by creating user-writable temporary copies of the files to be edited and then overwriting the originals with the temporary copies after editing is complete. If the plugin supports sudoedit, it should choose the edi? tor to be used, potentially from a variable in the user's environment, such as EDITOR, and include it in argv\_out (note that environment variables may include command line options). The files to be edited should be copied from argv into argv\_out, separated from the editor and its arguments by a ?--? element. The ?--? will be removed by sudo before the editor is executed. The plugin should also set sudoedit=true in the command\_info list.

The check\_policy() function returns 1 if the command is allowed, 0 if not allowed, -1 for a general error, or -2 for a usage error or if sudoedit was specified but is un? supported by the plugin. In the latter case, sudo will print a usage message before it exits. If an error occurs, the plugin may optionally call the conversation() or plugin\_printf() function with SUDO\_CONF\_ERROR\_MSG to present additional error informa? tion to the user.

The function arguments are as follows:

argc The number of elements in argv, not counting the final NULL pointer.

argv The argument vector describing the command the user wishes to run, in the same form as what would be passed to the execve(2) system call. The vector is termi? nated by a NULL pointer.

#### env\_add

Additional environment variables specified by the user on the command line in the form of a NULL-terminated vector of ?name=value? strings. The plugin may reject the command if one or more variables are not allowed to be set, or it may silently ignore such variables.

When parsing env\_add, the plugin should split on the first equal sign (?=?)

since the name field will never include one itself but the value might.

# command\_info

Information about the command being run in the form of ?name=value? strings.

These values are used by sudo to set the execution environment when running a

command. The plugin is responsible for creating and populating the vector, which must be terminated with a NULL pointer. The following values are recog? nized by sudo:

#### chroot=string

The root directory to use when running the command.

#### closefrom=number

If specified, sudo will close all files descriptors with a value of number

or higher.

#### command=string

Fully qualified path to the command to be executed.

#### cwd=string

The current working directory to change to when executing the command. If sudo is unable to change to the new working directory, the command will not be run unless cwd\_optional is also set (see below).

#### cwd\_optional=bool

If enabled, sudo will treat an inability to change to the new working di? rectory as a non-fatal error. This setting has no effect unless cwd is also set.

#### exec\_background=bool

By default, sudo runs a command as the foreground process as long as sudo itself is running in the foreground. When exec\_background is enabled and the command is being run in a pseudo-terminal (due to I/O logging or the use\_pty setting), the command will be run as a background process. At? tempts to read from the controlling terminal (or to change terminal set? tings) will result in the command being suspended with the SIGTTIN signal (or SIGTTOU in the case of terminal settings). If this happens when sudo is a foreground process, the command will be granted the controlling ter? minal and resumed in the foreground with no user intervention required. The advantage of initially running the command in the background is that sudo need not read from the terminal unless the command explicitly re? quests it. Otherwise, any terminal input must be passed to the command, whether it has required it or not (the kernel buffers terminals so it is not possible to tell whether the command really wants the input). This is different from historic sudo behavior or when the command is not being run in a pseudo-terminal.

For this to work seamlessly, the operating system must support the auto? matic restarting of system calls. Unfortunately, not all operating sys? tems do this by default, and even those that do may have bugs. For exam? ple, macOS fails to restart the tcgetattr() and tcsetattr() system calls (this is a bug in macOS). Furthermore, because this behavior depends on the command stopping with the SIGTTIN or SIGTTOU signals, programs that catch these signals and suspend themselves with a different signal (usu? ally SIGTOP) will not be automatically foregrounded. Some versions of the linux su(1) command behave this way. Because of this, a plugin should not set exec\_background unless it is explicitly enabled by the administrator and there should be a way to enabled or disable it on a per-command basis. This setting has no effect unless I/O logging is enabled or use\_pty is en? abled.

#### execfd=number

If specified, sudo will use the fexecve(2) system call to execute the com? mand instead of execve(2). The specified number must refer to an open file descriptor.

## iolog\_compress=bool

Set to true if the I/O logging plugins, if any, should compress the log data. This is a hint to the I/O logging plugin which may choose to ignore it.

# iolog\_group=string

The group that will own newly created I/O log files and directories. This is a hint to the I/O logging plugin which may choose to ignore it.

# iolog\_mode=octal

The file permission mode to use when creating I/O log files and directo? ries. This is a hint to the I/O logging plugin which may choose to ignore it.

# iolog\_user=string

The user that will own newly created I/O log files and directories. This

is a hint to the I/O logging plugin which may choose to ignore it.

# iolog\_path=string

Fully qualified path to the file or directory in which I/O log is to be stored. This is a hint to the I/O logging plugin which may choose to ig? nore it. If no I/O logging plugin is loaded, this setting has no effect. iolog\_stdin=bool

Set to true if the I/O logging plugins, if any, should log the standard input if it is not connected to a terminal device. This is a hint to the I/O logging plugin which may choose to ignore it.

#### iolog\_stdout=bool

Set to true if the I/O logging plugins, if any, should log the standard output if it is not connected to a terminal device. This is a hint to the I/O logging plugin which may choose to ignore it.

### iolog\_stderr=bool

Set to true if the I/O logging plugins, if any, should log the standard error if it is not connected to a terminal device. This is a hint to the I/O logging plugin which may choose to ignore it.

# iolog\_ttyin=bool

Set to true if the I/O logging plugins, if any, should log all terminal input. This only includes input typed by the user and not from a pipe or redirected from a file. This is a hint to the I/O logging plugin which may choose to ignore it.

#### iolog\_ttyout=bool

Set to true if the I/O logging plugins, if any, should log all terminal output. This only includes output to the screen, not output to a pipe or file. This is a hint to the I/O logging plugin which may choose to ignore it.

# login\_class=string

BSD login class to use when setting resource limits and nice value (op? tional). This option is only set on systems that support login classes.

# nice=int

Nice value (priority) to use when executing the command. The nice value, if specified, overrides the priority associated with the login\_class on BSD systems.

#### noexec=bool

If set, prevent the command from executing other programs.

#### preserve\_fds=list

A comma-separated list of file descriptors that should be preserved, re? gardless of the value of the closefrom setting. Only available starting with API version 1.5.

### preserve\_groups=bool

If set, sudo will preserve the user's group vector instead of initializing the group vector based on runas\_user.

#### rlimit\_as=soft,hard

The maximum size to which the process's address space may grow (in bytes), if supported by the operating system. The soft and hard limits are sepa? rated by a comma. If only a single value is specified, both the hard and soft limits are set. A value of ?infinity? indicates that there is no limit. A value of ?user? will cause the invoking user's resource limit to be preserved. A value of ?default? will cause the target user's default resource limit to be used on systems that allow per-user resource limits to be configured. Only available starting with API version 1.17.

#### rlimit\_core=soft,hard

The largest size core dump file that may be created (in bytes). The soft and hard limits are separated by a comma. If only a single value is spec? ified, both the hard and soft limits are set. A value of ?infinity? indi? cates that there is no limit. A value of ?user? will cause the invoking user's resource limit to be preserved. A value of ?default? will cause the target user's default resource limit to be used on systems that allow per-user resource limits to be configured. Only available starting with API version 1.17.

#### rlimit\_cpu=soft,hard

The maximum amount of CPU time that the process may use (in seconds). The soft and hard limits are separated by a comma. If only a single value is specified, both the hard and soft limits are set. A value of ?infinity? indicates that there is no limit. A value of ?user? will cause the invok? ing user's resource limit to be preserved. A value of ?default? will

cause the target user's default resource limit to be used on systems that allow per-user resource limits to be configured. Only available starting with API version 1.17.

#### rlimit\_data=soft,hard

The maximum size of the data segment for the process (in bytes). The soft and hard limits are separated by a comma. If only a single value is spec? ified, both the hard and soft limits are set. A value of ?infinity? indi? cates that there is no limit. A value of ?user? will cause the invoking user's resource limit to be preserved. A value of ?default? will cause the target user's default resource limit to be used on systems that allow per-user resource limits to be configured. Only available starting with API version 1.17.

#### rlimit\_fsize=soft,hard

The largest size file that the process may create (in bytes). The soft and hard limits are separated by a comma. If only a single value is spec? ified, both the hard and soft limits are set. A value of ?infinity? indi? cates that there is no limit. A value of ?user? will cause the invoking user's resource limit to be preserved. A value of ?default? will cause the target user's default resource limit to be used on systems that allow per-user resource limits to be configured. Only available starting with

API version 1.17.

# rlimit\_locks=soft,hard

The maximum number of locks that the process may establish, if supported by the operating system. The soft and hard limits are separated by a comma. If only a single value is specified, both the hard and soft limits are set. A value of ?infinity? indicates that there is no limit. A value of ?user? will cause the invoking user's resource limit to be preserved. A value of ?default? will cause the target user's default resource limit to be used on systems that allow per-user resource limits to be config? ured. Only available starting with API version 1.17.

## rlimit\_memlock=soft,hard

The maximum size that the process may lock in memory (in bytes), if sup? ported by the operating system. The soft and hard limits are separated by

a comma. If only a single value is specified, both the hard and soft lim? its are set. A value of ?infinity? indicates that there is no limit. A value of ?user? will cause the invoking user's resource limit to be pre? served. A value of ?default? will cause the target user's default re? source limit to be used on systems that allow per-user resource limits to be configured. Only available starting with API version 1.17.

#### rlimit\_nofile=soft,hard

The maximum number of files that the process may have open. The soft and hard limits are separated by a comma. If only a single value is speci? fied, both the hard and soft limits are set. A value of ?infinity? indi? cates that there is no limit. A value of ?user? will cause the invoking user's resource limit to be preserved. A value of ?default? will cause the target user's default resource limit to be used on systems that allow per-user resource limits to be configured. Only available starting with API version 1.17.

#### rlimit\_nproc=soft,hard

The maximum number of processes that the user may run simultaneously. The soft and hard limits are separated by a comma. If only a single value is specified, both the hard and soft limits are set. A value of ?infinity? indicates that there is no limit. A value of ?user? will cause the invok? ing user's resource limit to be preserved. A value of ?default? will cause the target user's default resource limit to be used on systems that allow per-user resource limits to be configured. Only available starting with API version 1.17.

#### rlimit\_rss=soft,hard

The maximum size to which the process's resident set size may grow (in bytes). The soft and hard limits are separated by a comma. If only a single value is specified, both the hard and soft limits are set. A value of ?infinity? indicates that there is no limit. A value of ?user? will cause the invoking user's resource limit to be preserved. A value of ?default? will cause the target user's default resource limit to be used on systems that allow per-user resource limits to be configured. Only available starting with API version 1.17.

rlimit\_stack=soft,hard

The maximum size to which the process's stack may grow (in bytes). The soft and hard limits are separated by a comma. If only a single value is specified, both the hard and soft limits are set. A value of ?infinity? indicates that there is no limit. A value of ?user? will cause the invok? ing user's resource limit to be preserved. A value of ?default? will cause the target user's default resource limit to be used on systems that allow per-user resource limits to be configured. Only available starting with API version 1.17.

#### runas\_egid=gid

Effective group-ID to run the command as. If not specified, the value of runas\_gid is used.

#### runas\_euid=uid

Effective user-ID to run the command as. If not specified, the value of runas\_uid is used.

# runas\_gid=gid

Group-ID to run the command as.

#### runas\_group=string

The name of the group the command will run as, if it is different from the runas\_user's default group. This value is provided for auditing purposes only, the sudo front-end uses runas\_egid and runas\_gid when executing the command.

# runas\_groups=list

The supplementary group vector to use for the command in the form of a comma-separated list of group-IDs. If preserve\_groups is set, this option is ignored.

## runas\_uid=uid

User-ID to run the command as.

#### runas\_user=string

The name of the user the command will run as, which should correspond to runas\_euid (or runas\_uid if runas\_euid is not set). This value is pro? vided for auditing purposes only, the sudo front-end uses runas\_euid and runas\_uid when executing the command.

## selinux\_role=string

SELinux role to use when executing the command.

#### selinux\_type=string

SELinux type to use when executing the command.

#### set\_utmp=bool

Create a utmp (or utmpx) entry when a pseudo-terminal is allocated. By default, the new entry will be a copy of the user's existing utmp entry (if any), with the tty, time, type, and pid fields updated.

# sudoedit=bool

Set to true when in sudoedit mode. The plugin may enable sudoedit mode even if sudo was not invoked as sudoedit. This allows the plugin to per? form command substitution and transparently enable sudoedit when the user attempts to run an editor.

## sudoedit\_checkdir=bool

Set to false to disable directory writability checks in sudoedit. By de? fault, sudoedit 1.8.16 and higher will check all directory components of the path to be edited for writability by the invoking user. Symbolic links will not be followed in writable directories and sudoedit will refuse to edit a file located in a writable directory. These restrictions are not enforced when sudoedit is run by root. The sudoedit\_follow option can be set to false to disable this check. Only available starting with API version 1.8.

# sudoedit\_follow=bool

Set to true to allow sudoedit to edit files that are symbolic links. By default, sudoedit 1.8.15 and higher will refuse to open a symbolic link. The sudoedit\_follow option can be used to restore the older behavior and allow sudoedit to open symbolic links. Only available starting with API version 1.8.

# timeout=int

Command timeout. If non-zero then when the timeout expires the command will be killed.

# umask=octal

The file creation mask to use when executing the command. This value may

be overridden by PAM or login.conf on some systems unless the

umask\_override option is also set.

## umask\_override=bool

Force the value specified by the umask option to override any umask set by PAM or login.conf.

# use\_pty=bool

Allocate a pseudo-terminal to run the command in, regardless of whether or not I/O logging is in use. By default, sudo will only run the command in a pseudo-terminal when an I/O log plugin is loaded.

# utmp\_user=string

User name to use when constructing a new utmp (or utmpx) entry when set\_utmp is enabled. This option can be used to set the user field in the utmp entry to the user the command runs as rather than the invoking user. If not set, sudo will base the new entry on the invoking user's existing entry.

Unsupported values will be ignored.

# argv\_out

The NULL-terminated argument vector to pass to the execve(2) system call when executing the command. The plugin is responsible for allocating and populating the vector.

# user\_env\_out

The NULL-terminated environment vector to use when executing the command. The plugin is responsible for allocating and populating the vector.

#### errstr

If the check\_policy() function returns a value other than 1, the plugin may store a message describing the failure or error in errstr. The sudo front-end will then pass this value to any registered audit plugins. The string stored in errstr must remain valid until the plugin's close() function is called. NOTE: the errstr parameter is only available starting with API version 1.15. A plugin must check the API version specified by the sudo front-end before using errstr. Failure to do so may result in a crash. const char \*list\_user, const char \*\*errstr);

List available privileges for the invoking user. Returns 1 on success, 0 on failure, and -1 on error. On error, the plugin may optionally call the conversation() or plugin\_printf() function with SUDO\_CONF\_ERROR\_MSG to present additional error informa? tion to the user.

Privileges should be output via the conversation() or plugin\_printf() function using

# SUDO\_CONV\_INFO\_MSG.

The function arguments are as follows:

argc The number of elements in argv, not counting the final NULL pointer.

argv If non-NULL, an argument vector describing a command the user wishes to check

against the policy in the same form as what would be passed to the execve(2)

system call. If the command is permitted by the policy, the fully-qualified

path to the command should be displayed along with any command line arguments.

# verbose

Flag indicating whether to list in verbose mode or not.

#### list\_user

The name of a different user to list privileges for if the policy allows it. If

NULL, the plugin should list the privileges of the invoking user.

#### errstr

If the list() function returns a value other than 1, the plugin may store a mes? sage describing the failure or error in errstr. The sudo front-end will then pass this value to any registered audit plugins. The string stored in errstr must remain valid until the plugin's close() function is called.

NOTE: the errstr parameter is only available starting with API version 1.15. A plugin must check the API version specified by the sudo front-end before using errstr. Failure to do so may result in a crash.

# validate

int (\*validate)(const char \*\*errstr);

The validate() function is called when sudo is run with the -v option. For policy plugins such as sudoers that cache authentication credentials, this function will val? idate and cache the credentials.

The validate() function should be NULL if the plugin does not support credential

caching.

Returns 1 on success, 0 on failure, and -1 on error. On error, the plugin may option? ally call the conversation() or plugin\_printf() function with SUDO\_CONF\_ERROR\_MSG to present additional error information to the user.

The function arguments are as follows:

# errstr

If the validate() function returns a value other than 1, the plugin may store a message describing the failure or error in errstr. The sudo front-end will then pass this value to any registered audit plugins. The string stored in errstr must remain valid until the plugin's close() function is called.

NOTE: the errstr parameter is only available starting with API version 1.15. A plugin must check the API version specified by the sudo front-end before using errstr. Failure to do so may result in a crash.

# invalidate

void (\*invalidate)(int remove);

The invalidate() function is called when sudo is run with the -k or -K option. For policy plugins such as sudoers that cache authentication credentials, this function will invalidate the credentials. If the remove flag is set, the plugin may remove the credentials instead of simply invalidating them.

The invalidate() function should be NULL if the plugin does not support credential caching.

# init\_session

int (\*init\_session)(struct passwd \*pwd, char \*\*user\_env\_out[]);

The init\_session() function is called before sudo sets up the execution environment for the command. It is run in the parent sudo process and before any user-ID or group-ID changes. This can be used to perform session setup that is not supported by command\_info, such as opening the PAM session. The close() function can be used to tear down the session that was opened by init\_session.

The pwd argument points to a passwd struct for the user the command will be run as if the user-ID the command will run as was found in the password database, otherwise it will be NULL.

The user\_env\_out argument points to the environment the command will run in, in the form of a NULL-terminated vector of ?name=value? strings. This is the same string passed back to the front-end via the Policy Plugin's user\_env\_out parameter. If the

init\_session() function needs to modify the user environment, it should update the pointer stored in user\_env\_out. The expected use case is to merge the contents of the PAM environment (if any) with the contents of user\_env\_out. NOTE: the user\_env\_out parameter is only available starting with API version 1.2. A plugin must check the API version specified by the sudo front-end before using user\_env\_out. Failure to do so may result in a crash.

Returns 1 on success, 0 on failure, and -1 on error. On error, the plugin may option? ally call the conversation() or plugin\_printf() function with SUDO\_CONF\_ERROR\_MSG to present additional error information to the user.

# register\_hooks

void (\*register\_hooks)(int version,

int (\*register\_hook)(struct sudo\_hook \*hook));

The register\_hooks() function is called by the sudo front-end to register any hooks the plugin needs. If the plugin does not support hooks, register\_hooks should be set to the NULL pointer.

The version argument describes the version of the hooks API supported by the sudo front-end.

The register\_hook() function should be used to register any supported hooks the plugin needs. It returns 0 on success, 1 if the hook type is not supported, and -1 if the major version in struct hook does not match the front-end's major hook API version. See the Hook function API section below for more information about hooks. NOTE: the register\_hooks() function is only available starting with API version 1.2. If the sudo front-end doesn't support API version 1.2 or higher, register\_hooks will not be called.

# deregister\_hooks

void (\*deregister\_hooks)(int version,

int (\*deregister\_hook)(struct sudo\_hook \*hook));

The deregister\_hooks() function is called by the sudo front-end to deregister any

hooks the plugin has registered. If the plugin does not support hooks,

deregister\_hooks should be set to the NULL pointer.

The version argument describes the version of the hooks API supported by the sudo front-end.

The deregister\_hook() function should be used to deregister any hooks that were put in

place by the register\_hook() function. If the plugin tries to deregister a hook that the front-end does not support, deregister\_hook will return an error.

See the Hook function API section below for more information about hooks.

NOTE: the deregister\_hooks() function is only available starting with API version 1.2.

If the sudo front-end doesn't support API version 1.2 or higher, deregister\_hooks will not be called.

# event\_alloc

struct sudo\_plugin\_event \* (\*event\_alloc)(void);

The event\_alloc() function is used to allocate a struct sudo\_plugin\_event which pro? vides access to the main sudo event loop. Unlike the other fields, the event\_alloc() pointer is filled in by the sudo front-end, not by the plugin.

See the Event API section below for more information about events.

NOTE: the event\_alloc() function is only available starting with API version 1.15. If the sudo front-end doesn't support API version 1.15 or higher, event\_alloc() will not be set.

# errstr

If the init\_session() function returns a value other than 1, the plugin may store a message describing the failure or error in errstr. The sudo front-end will then pass this value to any registered audit plugins. The string stored in errstr must remain valid until the plugin's close() function is called.

NOTE: the errstr parameter is only available starting with API version 1.15. A plugin must check the API version specified by the sudo front-end before using errstr. Fail? ure to do so may result in a crash.

Policy Plugin Version Macros

/\* Plugin API version major/minor. \*/

#define SUDO\_API\_VERSION\_MAJOR 1

#define SUDO\_API\_VERSION\_MINOR 13

#define SUDO\_API\_MKVERSION(x, y) ((x << 16) | y)</pre>

#define SUDO\_API\_VERSION SUDO\_API\_MKVERSION(SUDO\_API\_VERSION\_MAJOR,\

SUDO\_API\_VERSION\_MINOR)

/\* Getters and setters for API version \*/

#define SUDO\_API\_VERSION\_GET\_MAJOR(v) ((v) >> 16)

#define SUDO\_API\_VERSION\_GET\_MINOR(v) ((v) & 0xffff)

```
#define SUDO API VERSION SET MAJOR(vp, n) do { \
   *(vp) = (*(vp) & 0x0000ffff) | ((n) << 16); \
 } while(0)
 #define SUDO_API_VERSION_SET_MINOR(vp, n) do { \
   (vp) = ((vp) \& 0xfff0000) | (n); 
 } while(0)
I/O plugin API
 struct io_plugin {
 #define SUDO IO PLUGIN 2
   unsigned int type; /* always SUDO IO PLUGIN */
   unsigned int version; /* always SUDO_API_VERSION */
   int (*open)(unsigned int version, sudo_conv_t conversation,
      sudo_printf_t plugin_printf, char * const settings[],
      char * const user_info[], char * const command_info[],
      int argc, char * const argv[], char * const user_env[],
      char * const plugin_options[], const char **errstr);
   void (*close)(int exit_status, int error); /* wait status or error */
   int (*show version)(int verbose);
   int (*log_ttyin)(const char *buf, unsigned int len,
      const char **errstr);
   int (*log_ttyout)(const char *buf, unsigned int len,
      const char **errstr);
   int (*log_stdin)(const char *buf, unsigned int len,
      const char **errstr);
   int (*log_stdout)(const char *buf, unsigned int len,
      const char **errstr);
   int (*log_stderr)(const char *buf, unsigned int len,
      const char **errstr);
   void (*register_hooks)(int version,
     int (*register_hook)(struct sudo_hook *hook));
```

- void (\*deregister\_hooks)(int version,
  - int (\*deregister\_hook)(struct sudo\_hook \*hook));
- int (\*change\_winsize)(unsigned int lines, unsigned int cols,

const char \*\*errstr);

int (\*log\_suspend)(int signo, const char \*\*errstr); struct sudo\_plugin\_event \* (\*event\_alloc)(void);

};

When an I/O plugin is loaded, sudo runs the command in a pseudo-terminal. This makes it possible to log the input and output from the user's session. If any of the standard input, standard output, or standard error do not correspond to a tty, sudo will open a pipe to cap? ture the I/O for logging before passing it on.

The log\_ttyin function receives the raw user input from the terminal device (note that this will include input even when echo is disabled, such as when a password is read). The log\_ttyout function receives output from the pseudo-terminal that is suitable for replaying the user's session at a later time. The log\_stdin(), log\_stdout(), and log\_stderr() func? tions are only called if the standard input, standard output, or standard error respectively correspond to something other than a tty.

Any of the logging functions may be set to the NULL pointer if no logging is to be per? formed. If the open function returns 0, no I/O will be sent to the plugin.

If a logging function returns an error (-1), the running command will be terminated and all of the plugin's logging functions will be disabled. Other I/O logging plugins will still receive any remaining input or output that has not yet been processed.

If an input logging function rejects the data by returning 0, the command will be terminated and the data will not be passed to the command, though it will still be sent to any other I/O logging plugins. If an output logging function rejects the data by returning 0, the command will be terminated and the data will not be written to the terminal, though it will still be sent to any other I/O logging plugins.

The audit\_plugin struct has the following fields:

type The type field should always be set to SUDO\_IO\_PLUGIN.

# version

The version field should be set to SUDO\_API\_VERSION.

This allows sudo to determine the API version the plugin was built against.

# open

int (\*open)(unsigned int version, sudo\_conv\_t conversation,

sudo\_printf\_t plugin\_printf, char \* const settings[],

char \* const user\_info[], char \* const command\_info[],

int argc, char \* const argv[], char \* const user\_env[],

char \* const plugin\_options[]);

The open() function is run before the log\_ttyin(), log\_ttyout(), log\_stdin(), log\_stdout(), log\_stderr(), log\_suspend(), change\_winsize(), or show\_version() func? tions are called. It is only called if the version is being requested or if the pol? icy plugin's check\_policy() function has returned successfully. It returns 1 on suc? cess, 0 on failure, -1 if a general error occurred, or -2 if there was a usage error. In the latter case, sudo will print a usage message before it exits. If an error oc? curs, the plugin may optionally call the conversation() or plugin\_printf() function with SUDO\_CONF\_ERROR\_MSG to present additional error information to the user. The function arguments are as follows:

#### version

The version passed in by sudo allows the plugin to determine the major and minor version number of the plugin API supported by sudo.

## conversation

A pointer to the conversation() function that may be used by the show\_version() function to display version information (see show\_version() below). The conversation() function may also be used to display additional error message to the user. The conversation() function returns 0 on success and -1 on failure. plugin\_printf

A pointer to a printf()-style function that may be used by the show\_version() function to display version information (see show\_version below). The plugin\_printf() function may also be used to display additional error message to the user. The plugin\_printf() function returns number of characters printed on success and -1 on failure.

## settings

A vector of user-supplied sudo settings in the form of ?name=value? strings. The vector is terminated by a NULL pointer. These settings correspond to op? tions the user specified when running sudo. As such, they will only be present when the corresponding option has been specified on the command line. When parsing settings, the plugin should split on the first equal sign (?=?) since the name field will never include one itself but the value might. See the Policy plugin API section for a list of all possible settings. A vector of information about the user running the command in the form of ?name=value? strings. The vector is terminated by a NULL pointer. When parsing user\_info, the plugin should split on the first equal sign (?=?) since the name field will never include one itself but the value might. See the Policy plugin API section for a list of all possible strings.

# command\_info

A vector of information describing the command being run in the form of ?name=value? strings. The vector is terminated by a NULL pointer. When parsing command\_info, the plugin should split on the first equal sign (?=?) since the name field will never include one itself but the value might. See the Policy plugin API section for a list of all possible strings.

argc The number of elements in argv, not counting the final NULL pointer. It can be zero, when sudo is called with -V.

argv If non-NULL, an argument vector describing a command the user wishes to run in the same form as what would be passed to the execve(2) system call.

#### user\_env

The user's environment in the form of a NULL-terminated vector of ?name=value? strings.

When parsing user\_env, the plugin should split on the first equal sign (?=?) since the name field will never include one itself but the value might.

# plugin\_options

Any (non-comment) strings immediately after the plugin path are treated as argu? ments to the plugin. These arguments are split on a white space boundary and are passed to the plugin in the form of a NULL-terminated array of strings. If no arguments were specified, plugin\_options will be the NULL pointer. NOTE: the plugin\_options parameter is only available starting with API version 1.2. A plugin must check the API version specified by the sudo front-end before using plugin\_options. Failure to do so may result in a crash.

#### errstr

If the open() function returns a value other than 1, the plugin may store a mes? sage describing the failure or error in errstr. The sudo front-end will then pass this value to any registered audit plugins. The string stored in errstr

must remain valid until the plugin's close() function is called.

NOTE: the errstr parameter is only available starting with API version 1.15. A

plugin must check the API version specified by the sudo front-end before using

errstr. Failure to do so may result in a crash.

# close

void (\*close)(int exit\_status, int error);

The close() function is called when sudo is finished, shortly before it exits.

The function arguments are as follows:

# exit\_status

The command's exit status, as returned by the wait(2) system call, or zero if no command was run. The value of exit\_status is undefined if error is non-zero.

# error

If the command could not be executed, this is set to the value of errno set by the execve(2) system call. If the command was successfully executed, the value of error is zero.

# show\_version

int (\*show\_version)(int verbose);

The show\_version() function is called by sudo when the user specifies the -V option.

The plugin may display its version information to the user via the conversation() or

plugin\_printf() function using SUDO\_CONV\_INFO\_MSG.

Returns 1 on success, 0 on failure, -1 if a general error occurred, or -2 if there was a usage error, although the return value is currently ignored.

# log\_ttyin

int (\*log\_ttyin)(const char \*buf, unsigned int len,

const char \*\*errstr);

The log\_ttyin() function is called whenever data can be read from the user but before it is passed to the running command. This allows the plugin to reject data if it chooses to (for instance if the input contains banned content). Returns 1 if the data should be passed to the command, 0 if the data is rejected (which will terminate the running command), or -1 if an error occurred.

The function arguments are as follows:

buf The buffer containing user input.

len The length of buf in bytes.

If the log\_ttyin() function returns a value other than 1, the plugin may store a message describing the failure or error in errstr. The sudo front-end will then pass this value to any registered audit plugins. The string stored in errstr must remain valid until the plugin's close() function is called. NOTE: the errstr parameter is only available starting with API version 1.15. A plugin must check the API version specified by the sudo front-end before using errstr. Failure to do so may result in a crash.

# log\_ttyout

int (\*log\_ttyout)(const char \*buf, unsigned int len,

const char \*\*errstr);

The log\_ttyout() function is called whenever data can be read from the command but be? fore it is written to the user's terminal. This allows the plugin to reject data if it chooses to (for instance if the output contains banned content). Returns 1 if the data should be passed to the user, 0 if the data is rejected (which will terminate the running command), or -1 if an error occurred.

The function arguments are as follows:

buf The buffer containing command output.

len The length of buf in bytes.

errstr

If the log\_ttyout() function returns a value other than 1, the plugin may store a message describing the failure or error in errstr. The sudo front-end will then pass this value to any registered audit plugins. The string stored in errstr must remain valid until the plugin's close() function is called. NOTE: the errstr parameter is only available starting with API version 1.15. A plugin must check the API version specified by the sudo front-end before using errstr. Failure to do so may result in a crash.

### log\_stdin

int (\*log\_stdin)(const char \*buf, unsigned int len,

const char \*\*errstr);

The log\_stdin() function is only used if the standard input does not correspond to a tty device. It is called whenever data can be read from the standard input but before it is passed to the running command. This allows the plugin to reject data if it

chooses to (for instance if the input contains banned content). Returns 1 if the data should be passed to the command, 0 if the data is rejected (which will terminate the running command), or -1 if an error occurred.

The function arguments are as follows:

buf The buffer containing user input.

len The length of buf in bytes.

## errstr

If the log\_stdin() function returns a value other than 1, the plugin may store a message describing the failure or error in errstr. The sudo front-end will then pass this value to any registered audit plugins. The string stored in errstr must remain valid until the plugin's close() function is called.

NOTE: the errstr parameter is only available starting with API version 1.15. A plugin must check the API version specified by the sudo front-end before using errstr. Failure to do so may result in a crash.

# log\_stdout

int (\*log\_stdout)(const char \*buf, unsigned int len,

const char \*\*errstr);

The log\_stdout() function is only used if the standard output does not correspond to a tty device. It is called whenever data can be read from the command but before it is written to the standard output. This allows the plugin to reject data if it chooses to (for instance if the output contains banned content). Returns 1 if the data should be passed to the user, 0 if the data is rejected (which will terminate the running command), or -1 if an error occurred.

The function arguments are as follows:

buf The buffer containing command output.

len The length of buf in bytes.

# errstr

If the log\_stdout() function returns a value other than 1, the plugin may store a message describing the failure or error in errstr. The sudo front-end will then pass this value to any registered audit plugins. The string stored in errstr must remain valid until the plugin's close() function is called. NOTE: the errstr parameter is only available starting with API version 1.15. A plugin must check the API version specified by the sudo front-end before using errstr. Failure to do so may result in a crash.

#### log\_stderr

int (\*log\_stderr)(const char \*buf, unsigned int len,

const char \*\*errstr);

The log\_stderr() function is only used if the standard error does not correspond to a tty device. It is called whenever data can be read from the command but before it is written to the standard error. This allows the plugin to reject data if it chooses to (for instance if the output contains banned content). Returns 1 if the data should be passed to the user, 0 if the data is rejected (which will terminate the running com? mand), or -1 if an error occurred.

The function arguments are as follows:

buf The buffer containing command output.

len The length of buf in bytes.

## errstr

If the log\_stderr() function returns a value other than 1, the plugin may store a message describing the failure or error in errstr. The sudo front-end will then pass this value to any registered audit plugins. The string stored in errstr must remain valid until the plugin's close() function is called. NOTE: the errstr parameter is only available starting with API version 1.15. A plugin must check the API version specified by the sudo front-end before using errstr. Failure to do so may result in a crash.

# register\_hooks

See the Policy plugin API section for a description of register\_hooks.

# deregister\_hooks

See the Policy plugin API section for a description of deregister\_hooks.

# change\_winsize

int (\*change\_winsize)(unsigned int lines, unsigned int cols,

const char \*\*errstr);

The change\_winsize() function is called whenever the window size of the terminal changes from the initial values specified in the user\_info list. Returns -1 if an er? ror occurred, in which case no further calls to change\_winsize() will be made,

The function arguments are as follows:

The number of lines (rows) in the re-sized terminal.

cols The number of columns in the re-sized terminal.

#### errstr

If the change\_winsize() function returns a value other than 1, the plugin may store a message describing the failure or error in errstr. The sudo front-end will then pass this value to any registered audit plugins. The string stored in errstr must remain valid until the plugin's close() function is called. NOTE: the errstr parameter is only available starting with API version 1.15. A plugin must check the API version specified by the sudo front-end before using errstr. Failure to do so may result in a crash.

#### log\_suspend

int (\*log\_suspend)(int signo, const char \*\*errstr);

The log\_suspend() function is called whenever a command is suspended or resumed. Log? ging this information makes it possible to skip the period of time when the command was suspended during playback of a session. Returns -1 if an error occurred, in which case no further calls to log\_suspend() will be made,

The function arguments are as follows:

# signo

The signal that caused the command to be suspended, or SIGCONT if the command was resumed.

# errstr

If the log\_suspend() function returns a value other than 1, the plugin may store a message describing the failure or error in errstr. The sudo front-end will then pass this value to any registered audit plugins. The string stored in errstr must remain valid until the plugin's close() function is called. NOTE: the errstr parameter is only available starting with API version 1.15. A plugin must check the API version specified by the sudo front-end before using errstr. Failure to do so may result in a crash.

# event\_alloc

struct sudo\_plugin\_event \* (\*event\_alloc)(void);

The event\_alloc() function is used to allocate a struct sudo\_plugin\_event which provides access to the main sudo event loop. Unlike the other fields, the event\_alloc() pointer is filled in by the sudo front-end, not by the plugin.

See the Event API section below for more information about events.

NOTE: the event\_alloc() function is only available starting with API version

1.15. If the sudo front-end doesn't support API version 1.15 or higher,

event\_alloc() will not be set.

I/O Plugin Version Macros

Same as for the Policy plugin API.

- Audit plugin API
- /\* Audit plugin close function status types. \*/
- #define SUDO\_PLUGIN\_NO\_STATUS 0
- #define SUDO\_PLUGIN\_WAIT\_STATUS 1
- #define SUDO\_PLUGIN\_EXEC\_ERROR 2

#define SUDO\_PLUGIN\_SUDO\_ERROR 3

- #define SUDO\_AUDIT\_PLUGIN 3
- struct audit\_plugin {

unsigned int type; /\* always SUDO\_AUDIT\_PLUGIN \*/

- unsigned int version; /\* always SUDO\_API\_VERSION \*/
- int (\*open)(unsigned int version, sudo\_conv\_t conversation,

sudo\_printf\_t sudo\_printf, char \* const settings[],

char \* const user\_info[], int submit\_optind,

char \* const submit\_argv[], char \* const submit\_envp[],

char \* const plugin\_options[], const char \*\*errstr);

- void (\*close)(int status\_type, int status);
- int (\*accept)(const char \*plugin\_name, unsigned int plugin\_type, char \* const command\_info[], char \* const run\_argv[], char \* const run\_envp[], const char \*\*errstr);
- int (\*reject)(const char \*plugin\_name, unsigned int plugin\_type, const char \*audit\_msg, char \* const command\_info[], const char \*\*errstr);
- int (\*error)(const char \*plugin\_name, unsigned int plugin\_type, const char \*audit\_msg, char \* const command\_info[], const char \*\*errstr);
- int (\*show\_version)(int verbose);

void (\*register\_hooks)(int version,

int (\*register\_hook)(struct sudo\_hook \*hook));

void (\*deregister\_hooks)(int version,

int (\*deregister\_hook)(struct sudo\_hook \*hook));

struct sudo\_plugin\_event \* (\*event\_alloc)(void);

}

An audit plugin can be used to log successful and unsuccessful attempts to run sudo indepen? dent of the policy or any I/O plugins. Multiple audit plugins may be specified in sudo.conf(5).

The audit\_plugin struct has the following fields:

type The type field should always be set to SUDO\_AUDIT\_PLUGIN.

version

The version field should be set to SUDO\_API\_VERSION.

This allows sudo to determine the API version the plugin was built against.

# open

int (\*open)(unsigned int version, sudo\_conv\_t conversation,

sudo\_printf\_t sudo\_printf, char \* const settings[],

char \* const user\_info[], int submit\_optind,

char \* const submit\_argv[], char \* const submit\_envp[],

char \* const plugin\_options[], const char \*\*errstr);

The audit open() function is run before any other sudo plugin API functions. This makes it possible to audit failures in the other plugins. It returns 1 on success, 0 on failure, -1 if a general error occurred, or -2 if there was a usage error. In the latter case, sudo will print a usage message before it exits. If an error occurs, the plugin may optionally call the conversation() or plugin\_printf() function with SUDO\_CONF\_ERROR\_MSG to present additional error information to the user. The function arguments are as follows:

version

The version passed in by sudo allows the plugin to determine the major and minor version number of the plugin API supported by sudo.

# conversation

A pointer to the conversation() function that may be used by the show\_version()

function to display version information (see show\_version() below). The

conversation() function may also be used to display additional error message to the user. The conversation() function returns 0 on success, and -1 on failure. plugin\_printf

A pointer to a printf()-style function that may be used by the show\_version() function to display version information (see show\_version below). The plugin\_printf() function may also be used to display additional error message to the user. The plugin\_printf() function returns number of characters printed on success and -1 on failure.

#### settings

A vector of user-supplied sudo settings in the form of ?name=value? strings. The vector is terminated by a NULL pointer. These settings correspond to op? tions the user specified when running sudo. As such, they will only be present when the corresponding option has been specified on the command line. When parsing settings, the plugin should split on the first equal sign (?=?) since the name field will never include one itself but the value might. See the Policy plugin API section for a list of all possible settings.

### user\_info

A vector of information about the user running the command in the form of ?name=value? strings. The vector is terminated by a NULL pointer. When parsing user\_info, the plugin should split on the first equal sign (?=?) since the name field will never include one itself but the value might. See the Policy plugin API section for a list of all possible strings.

### submit\_optind

The index into submit\_argv that corresponds to the first entry that is not a command line option. If submit\_argv only consists of options, which may be the case with the -I or -v options, submit\_argv[submit\_optind] will evaluate to the NULL pointer.

#### submit\_argv

The argument vector sudo was invoked with, including all command line options. The submit\_optind argument can be used to determine the end of the command line options.

# submit\_envp

The invoking user's environment in the form of a NULL-terminated vector of

?name=value? strings.

When parsing submit\_envp, the plugin should split on the first equal sign (?=?)

since the name field will never include one itself but the value might.

### plugin\_options

Any (non-comment) strings immediately after the plugin path are treated as argu? ments to the plugin. These arguments are split on a white space boundary and are passed to the plugin in the form of a NULL-terminated array of strings. If no arguments were specified, plugin\_options will be the NULL pointer.

#### errstr

If the open() function returns a value other than 1, the plugin may store a mes? sage describing the failure or error in errstr. The sudo front-end will then pass this value to any registered audit plugins. The string stored in errstr must remain valid until the plugin's close() function is called.

### close

void (\*close)(int status\_type, int status);

The close() function is called when sudo is finished, shortly before it exits.

The function arguments are as follows:

status\_type

The type of status being passed. One of SUDO\_PLUGIN\_NO\_STATUS,

SUDO\_PLUGIN\_WAIT\_STATUS, SUDO\_PLUGIN\_EXEC\_ERROR or SUDO\_PLUGIN\_SUDO\_ERROR.

status

Depending on the value of status\_type, this value is either ignored, the com? mand's exit status as returned by the wait(2) system call, the value of errno set by the execve(2) system call, or the value of errno resulting from an error in the sudo front-end.

## accept

int (\*accept)(const char \*plugin\_name, unsigned int plugin\_type,

char \* const command\_info[], char \* const run\_argv[],

char \* const run\_envp[], const char \*\*errstr);

The accept() function is called when a command or action is accepted by a policy or

approval plugin. The function arguments are as follows:

plugin\_name

The name of the plugin that accepted the command or ?sudo? for the sudo front-

end.

plugin\_type

The type of plugin that accepted the command, currently either

SUDO\_POLICY\_PLUGIN, SUDO\_POLICY\_APPROVAL, or SUDO\_FRONT\_END. The accept() func? tion is called multiple times--once for each policy or approval plugin that suc? ceeds and once for the sudo front-end. When called on behalf of the sudo frontend, command\_info may include information from an I/O logging plugin as well. Typically, an audit plugin is interested in either the accept status from the sudo front-end or from the various policy and approval plugins, but not both. It is possible for the policy plugin to accept a command that is later rejected by an approval plugin, in which case the audit plugin's accept() and reject() functions will both be called.

#### command\_info

An optional vector of information describing the command being run in the form of ?name=value? strings. The vector is terminated by a NULL pointer. When parsing command\_info, the plugin should split on the first equal sign (?=?) since the name field will never include one itself but the value might.

See the Policy plugin API section for a list of all possible strings.

## run\_argv

A NULL-terminated argument vector describing a command that will be run in the same form as what would be passed to the execve(2) system call.

# run\_envp

The environment the command will be run with in the form of a NULL-terminated vector of ?name=value? strings.

When parsing run\_envp, the plugin should split on the first equal sign (?=?) since the name field will never include one itself but the value might.

#### errstr

If the accept() function returns a value other than 1, the plugin may store a message describing the failure or error in errstr. The sudo front-end will then pass this value to any registered audit plugins. The string stored in errstr must remain valid until the plugin's close() function is called.

#### reject

int (\*reject)(const char \*plugin\_name, unsigned int plugin\_type,

const char \*audit\_msg, char \* const command\_info[],

const char \*\*errstr);

The reject() function is called when a command or action is rejected by a plugin. The function arguments are as follows:

### plugin\_name

The name of the plugin that rejected the command.

### plugin\_type

The type of plugin that rejected the command, currently either

SUDO\_POLICY\_PLUGIN, SUDO\_APPROVAL\_PLUGIN, or SUDO\_IO\_PLUGIN.

Unlike the accept() function, the reject() function is not called on behalf of

the sudo front-end.

### audit\_msg

An optional string describing the reason the command was rejected by the plugin.

If the plugin did not provide a reason, audit\_msg will be the NULL pointer.

### command\_info

An optional vector of information describing the command being run in the form of ?name=value? strings. The vector is terminated by a NULL pointer. When parsing command\_info, the plugin should split on the first equal sign (?=?) since the name field will never include one itself but the value might.

See the Policy plugin API section for a list of all possible strings.

# errstr

If the reject() function returns a value other than 1, the plugin may store a message describing the failure or error in errstr. The sudo front-end will then pass this value to any registered audit plugins. The string stored in errstr must remain valid until the plugin's close() function is called.

#### error

int (\*error)(const char \*plugin\_name, unsigned int plugin\_type,

const char \*audit\_msg, char \* const command\_info[],

const char \*\*errstr);

The error() function is called when a plugin or the sudo front-end returns an error.

The function arguments are as follows:

# plugin\_name

The name of the plugin that generated the error or ?sudo? for the sudo front-

end.

plugin\_type

The type of plugin that generated the error, or SUDO\_FRONT\_END for the sudo front-end.

### audit\_msg

An optional string describing the plugin error. If the plugin did not provide a description, audit\_msg will be the NULL pointer.

# command\_info

An optional vector of information describing the command being run in the form of ?name=value? strings. The vector is terminated by a NULL pointer. When parsing command\_info, the plugin should split on the first equal sign (?=?) since the name field will never include one itself but the value might.

See the Policy plugin API section for a list of all possible strings.

### errstr

If the error() function returns a value other than 1, the plugin may store a message describing the failure or error in errstr. The sudo front-end will then pass this value to any registered audit plugins. The string stored in errstr must remain valid until the plugin's close() function is called.

### show\_version

int (\*show\_version)(int verbose);

The show\_version() function is called by sudo when the user specifies the -V option.

The plugin may display its version information to the user via the conversation() or

plugin\_printf() function using SUDO\_CONV\_INFO\_MSG. If the user requests detailed ver?

sion information, the verbose flag will be set.

Returns 1 on success, 0 on failure, -1 if a general error occurred, or -2 if there was

a usage error, although the return value is currently ignored.

# register\_hooks

See the Policy plugin API section for a description of register\_hooks.

## deregister\_hooks

See the Policy plugin API section for a description of deregister\_hooks.

# event\_alloc

struct sudo\_plugin\_event \* (\*event\_alloc)(void);

The event\_alloc() function is used to allocate a struct sudo\_plugin\_event which pro?

vides access to the main sudo event loop. Unlike the other fields, the event\_alloc()

pointer is filled in by the sudo front-end, not by the plugin.

See the Event API section below for more information about events.

NOTE: the event\_alloc() function is only available starting with API version 1.17. If the sudo front-end doesn't support API version 1.17 or higher, event\_alloc() will not be set.

Approval plugin API

struct approval\_plugin {

```
#define SUDO_APPROVAL_PLUGIN 4
```

unsigned int type; /\* always SUDO\_APPROVAL\_PLUGIN \*/

unsigned int version; /\* always SUDO\_API\_VERSION \*/

int (\*open)(unsigned int version, sudo\_conv\_t conversation,

sudo\_printf\_t sudo\_printf, char \* const settings[],

char \* const user\_info[], int submit\_optind,

char \* const submit\_argv[], char \* const submit\_envp[],

char \* const plugin\_options[], const char \*\*errstr);

void (\*close)(void);

int (\*check)(char \* const command\_info[], char \* const run\_argv[],

char \* const run\_envp[], const char \*\*errstr);

int (\*show\_version)(int verbose);

# };

An approval plugin can be used to apply extra constraints after a command has been accepted by the policy plugin. Unlike the other plugin types, it does not remain open until the com? mand completes. The plugin is opened before a call to check() or show\_version() and closed shortly thereafter (audit plugin functions must be called before the plugin is closed). Multiple approval plugins may be specified in sudo.conf(5).

The approval\_plugin struct has the following fields:

type The type field should always be set to SUDO\_APPROVAL\_PLUGIN.

# version

The version field should be set to SUDO\_API\_VERSION.

This allows sudo to determine the API version the plugin was built against.

## open

int (\*open)(unsigned int version, sudo\_conv\_t conversation,

sudo\_printf\_t sudo\_printf, char \* const settings[],

char \* const user\_info[], int submit\_optind,

char \* const submit\_argv[], char \* const submit\_envp[],

char \* const plugin\_options[], const char \*\*errstr);

The approval open() function is run immediately before a call to the plugin's check() or show\_version() functions. It is only called if the version is being requested or if the policy plugin's check\_policy() function has returned successfully. It returns 1 on success, 0 on failure, -1 if a general error occurred, or -2 if there was a usage error. In the latter case, sudo will print a usage message before it exits. If an error occurs, the plugin may optionally call the conversation() or plugin\_printf() function with SUDO\_CONF\_ERROR\_MSG to present additional error information to the user. The function arguments are as follows:

#### version

The version passed in by sudo allows the plugin to determine the major and minor version number of the plugin API supported by sudo.

#### conversation

A pointer to the conversation() function that can be used by the plugin to in? teract with the user (see Conversation API for details). Returns 0 on success and -1 on failure.

# plugin\_printf

A pointer to a printf()-style function that may be used to display informational or error messages (see Conversation API for details). Returns the number of characters printed on success and -1 on failure.

#### settings

A vector of user-supplied sudo settings in the form of ?name=value? strings. The vector is terminated by a NULL pointer. These settings correspond to op? tions the user specified when running sudo. As such, they will only be present when the corresponding option has been specified on the command line. When parsing settings, the plugin should split on the first equal sign (?=?) since the name field will never include one itself but the value might. See the Policy plugin API section for a list of all possible settings.

# user\_info

A vector of information about the user running the command in the form of

?name=value? strings. The vector is terminated by a NULL pointer. When parsing user\_info, the plugin should split on the first equal sign (?=?) since the name field will never include one itself but the value might. See the Policy plugin API section for a list of all possible strings.

## submit\_optind

The index into submit\_argv that corresponds to the first entry that is not a command line option. If submit\_argv only consists of options, which may be the case with the -I or -v options, submit\_argv[submit\_optind] will evaluate to the NULL pointer.

### submit\_argv

The argument vector sudo was invoked with, including all command line options. The submit\_optind argument can be used to determine the end of the command line options.

### submit\_envp

The invoking user's environment in the form of a NULL-terminated vector of ?name=value? strings.

When parsing submit\_envp, the plugin should split on the first equal sign (?=?) since the name field will never include one itself but the value might.

### plugin\_options

Any (non-comment) strings immediately after the plugin path are treated as argu? ments to the plugin. These arguments are split on a white space boundary and are passed to the plugin in the form of a NULL-terminated array of strings. If no arguments were specified, plugin\_options will be the NULL pointer.

#### errstr

If the open() function returns a value other than 1, the plugin may store a mes? sage describing the failure or error in errstr. The sudo front-end will then pass this value to any registered audit plugins. The string stored in errstr must remain valid until the plugin's close() function is called.

#### close

void (\*close)(void);

The close() function is called after the approval plugin's check() or show\_version() functions have been called. It takes no arguments. The close() function is typically used to perform plugin-specific cleanup, such as the freeing of memory objects allo?

cated by the plugin. If the plugin does not need to perform any cleanup, close() may be set to the NULL pointer.

## check

int (\*check)(char \* const command\_info[], char \* const run\_argv[],

char \* const run\_envp[], const char \*\*errstr);

The approval check() function is run after the policy plugin check\_policy() function and before any I/O logging plugins. If multiple approval plugins are loaded, they must all succeed for the command to be allowed. It returns 1 on success, 0 on fail? ure, -1 if a general error occurred, or -2 if there was a usage error. In the latter case, sudo will print a usage message before it exits. If an error occurs, the plugin may optionally call the conversation() or plugin\_printf() function with SUDO\_CONF\_ERROR\_MSG to present additional error information to the user.

The function arguments are as follows:

# command\_info

A vector of information describing the command being run in the form of ?name=value? strings. The vector is terminated by a NULL pointer. When parsing command\_info, the plugin should split on the first equal sign (?=?) since the name field will never include one itself but the value might. See the Policy plugin API section for a list of all possible strings.

# run\_argv

A NULL-terminated argument vector describing a command that will be run in the same form as what would be passed to the execve(2) system call.

# run\_envp

The environment the command will be run with in the form of a NULL-terminated vector of ?name=value? strings.

When parsing run\_envp, the plugin should split on the first equal sign (?=?)

since the name field will never include one itself but the value might.

#### errstr

If the open() function returns a value other than 1, the plugin may store a mes? sage describing the failure or error in errstr. The sudo front-end will then pass this value to any registered audit plugins. The string stored in errstr must remain valid until the plugin's close() function is called.

int (\*show\_version)(int verbose);

The show\_version() function is called by sudo when the user specifies the -V option.

The plugin may display its version information to the user via the conversation() or

plugin\_printf() function using SUDO\_CONV\_INFO\_MSG. If the user requests detailed ver?

sion information, the verbose flag will be set.

Returns 1 on success, 0 on failure, -1 if a general error occurred, or -2 if there was

a usage error, although the return value is currently ignored.

# Signal handlers

The sudo front-end installs default signal handlers to trap common signals while the plugin functions are run. The following signals are trapped by default before the command is exe? cuted:

- ? SIGALRM
- ? SIGHUP
- ? SIGINT
- ? SIGPIPE
- ? SIGQUIT
- ? SIGTERM
- ? SIGTSTP
- ? SIGUSR1
- ? SIGUSR2

If a fatal signal is received before the command is executed, sudo will call the plugin's close() function with an exit status of 128 plus the value of the signal that was received. This allows for consistent logging of commands killed by a signal for plugins that log such information in their close() function. An exception to this is SIGPIPE, which is ignored until the command is executed.

A plugin may temporarily install its own signal handlers but must restore the original han? dler before the plugin function returns.

Hook function API

Beginning with plugin API version 1.2, it is possible to install hooks for certain functions called by the sudo front-end.

Currently, the only supported hooks relate to the handling of environment variables. Hooks can be used to intercept attempts to get, set, or remove environment variables so that these changes can be reflected in the version of the environment that is used to execute a com?

mand. A future version of the API will support hooking internal sudo front-end functions as

# well.

Hook structure

Hooks in sudo are described by the following structure:

typedef int (\*sudo\_hook\_fn\_t)();

struct sudo\_hook {

unsigned int hook\_version;

unsigned int hook\_type;

sudo\_hook\_fn\_t hook\_fn;

void \*closure;

# };

The sudo\_hook structure has the following fields:

# hook\_version

The hook\_version field should be set to SUDO\_HOOK\_VERSION.

# hook\_type

The hook\_type field may be one of the following supported hook types:

# SUDO\_HOOK\_SETENV

The C library setenv(3) function. Any registered hooks will run before the C

library implementation. The hook\_fn field should be a function that matches the

following typedef:

typedef int (\*sudo\_hook\_fn\_setenv\_t)(const char \*name,

const char \*value, int overwrite, void \*closure);

If the registered hook does not match the typedef the results are unspecified.

# SUDO\_HOOK\_UNSETENV

The C library unsetenv(3) function. Any registered hooks will run before the C library implementation. The hook\_fn field should be a function that matches the following typedef:

typedef int (\*sudo\_hook\_fn\_unsetenv\_t)(const char \*name,

void \*closure);

# SUDO\_HOOK\_GETENV

The C library getenv(3) function. Any registered hooks will run before the C library implementation. The hook\_fn field should be a function that matches the following typedef:

typedef int (\*sudo\_hook\_fn\_getenv\_t)(const char \*name,

char \*\*value, void \*closure);

If the registered hook does not match the typedef the results are unspecified.

# SUDO\_HOOK\_PUTENV

The C library putenv(3) function. Any registered hooks will run before the C library implementation. The hook\_fn field should be a function that matches the following typedef:

typedef int (\*sudo\_hook\_fn\_putenv\_t)(char \*string,

void \*closure);

If the registered hook does not match the typedef the results are unspecified.

## hook\_fn

sudo\_hook\_fn\_t hook\_fn;

The hook\_fn field should be set to the plugin's hook implementation. The actual func? tion arguments will vary depending on the hook\_type (see hook\_type above). In all cases, the closure field of struct sudo\_hook is passed as the last function parameter. This can be used to pass arbitrary data to the plugin's hook implementation.

The function return value may be one of the following:

## SUDO\_HOOK\_RET\_ERROR

The hook function encountered an error.

## SUDO\_HOOK\_RET\_NEXT

The hook completed without error, go on to the next hook (including the system implementation if applicable). For example, a getenv(3) hook might return SUDO\_HOOK\_RET\_NEXT if the specified variable was not found in the private copy of the environment.

## SUDO\_HOOK\_RET\_STOP

The hook completed without error, stop processing hooks for this invocation. This can be used to replace the system implementation. For example, a setenv hook that operates on a private copy of the environment but leaves environ un? changed.

Note that it is very easy to create an infinite loop when hooking C library functions. For example, a getenv(3) hook that calls the snprintf(3) function may create a loop if the snprintf(3) implementation calls getenv(3) to check the locale. To prevent this, you may wish to use a static variable in the hook function to guard against nested calls. For exam?

```
ple:
 static int in_progress = 0; /* avoid recursion */
 if (in_progress)
   return SUDO_HOOK_RET_NEXT;
 in_progress = 1;
 ...
 in_progress = 0;
 return SUDO_HOOK_RET_STOP;
 Hook API Version Macros
 /* Hook API version major/minor */
 #define SUDO_HOOK_VERSION_MAJOR 1
 #define SUDO_HOOK_VERSION_MINOR 0
 #define SUDO_HOOK_VERSION SUDO_API_MKVERSION(SUDO_HOOK_VERSION_MAJOR,\
                           SUDO_HOOK_VERSION_MINOR)
 For getters and setters see the Policy plugin API.
Event API
 When sudo runs a command, it uses an event loop to service signals and I/O. Events may be
 triggered based on time, a file or socket descriptor becoming ready, or due to receipt of a
 signal. Starting with API version 1.15, it is possible for a plugin to participate in this
 event loop by calling the event_alloc() function.
```

Event structure

Events are described by the following structure:

typedef void (\*sudo\_plugin\_ev\_callback\_t)(int fd, int what, void \*closure);

struct sudo\_plugin\_event {

int (\*set)(struct sudo\_plugin\_event \*pev, int fd, int events,

sudo\_plugin\_ev\_callback\_t callback, void \*closure);

- int (\*add)(struct sudo\_plugin\_event \*pev, struct timespec \*timeout);
- int (\*del)(struct sudo\_plugin\_event \*pev);
- int (\*pending)(struct sudo\_plugin\_event \*pev, int events,

struct timespec \*ts);

int (\*fd)(struct sudo\_plugin\_event \*pev);

void (\*setbase)(struct sudo\_plugin\_event \*pev, void \*base);

void (\*loopbreak)(struct sudo\_plugin\_event \*pev);

```
void (*free)(struct sudo_plugin_event *pev);
```

```
};
```

The sudo\_plugin\_event struct contains the following function pointers:

# set()

int (\*set)(struct sudo\_plugin\_event \*pev, int fd, int events,

sudo\_plugin\_ev\_callback\_t callback, void \*closure);

The set() function takes the following arguments:

struct sudo\_plugin\_event \*pev

A pointer to the struct sudo\_plugin\_event itself.

fd The file or socket descriptor for I/O-based events or the signal number for sig?

nal events. For time-based events, fd must be -1.

# events

The following values determine what will trigger the event callback:

SUDO\_PLUGIN\_EV\_TIMEOUT

callback is run after the specified timeout expires

# SUDO\_PLUGIN\_EV\_READ

callback is run when the file descriptor is readable

SUDO\_PLUGIN\_EV\_WRITE

callback is run when the file descriptor is writable

# SUDO\_PLUGIN\_EV\_PERSIST

event is persistent and remains enabled until explicitly deleted

# SUDO\_PLUGIN\_EV\_SIGNAL

callback is run when the specified signal is received

The SUDO\_PLUGIN\_EV\_PERSIST flag may be ORed with any of the event types. It is

also possible to OR SUDO\_PLUGIN\_EV\_READ and SUDO\_PLUGIN\_EV\_WRITE together to run

the callback when a descriptor is ready to be either read from or written to.

All other event values are mutually exclusive.

# sudo\_plugin\_ev\_callback\_t callback

typedef void (\*sudo\_plugin\_ev\_callback\_t)(int fd, int what,

void \*closure);

The function to call when an event is triggered. The callback() function is run

with the following arguments:

fd The file or socket descriptor for I/O-based events or the signal number

for signal events.

what The event type that triggered that callback. For events that have multi? ple event types (for example SUDO\_PLUGIN\_EV\_READ and SUDO\_PLUGIN\_EV\_WRITE) or have an associated timeout, what can be used to determine why the call? back was run.

closure

The generic pointer that was specified in the set() function.

## closure

A generic pointer that will be passed to the callback function.

The set() function returns 1 on success, and -1 if a error occurred.

## add()

int (\*add)(struct sudo\_plugin\_event \*pev, struct timespec \*timeout);

The add() function adds the event pev to sudo's event loop. The event must have pre? viously been initialized via the set() function. If the timeout argument is not NULL, it should specify a (relative) timeout after which the event will be triggered if the main event criteria has not been met. This is often used to implement an I/O timeout where the event will fire if a descriptor is not ready within a certain time period. If the event is already present in the event loop, its timeout will be adjusted to match the new value, if any.

The add() function returns 1 on success, and -1 if a error occurred.

#### del()

int (\*del)(struct sudo\_plugin\_event \*pev);

The del() function deletes the event pev from sudo's event loop. Deleted events can

be added back via the add() function.

The del() function returns 1 on success, and -1 if a error occurred.

# pending()

int (\*pending)(struct sudo\_plugin\_event \*pev, int events,

struct timespec \*ts);

The pending() function can be used to determine whether one or more events is pending. The events argument specifies which events to check for. See the set() function for a list of valid event types. If SUDO\_PLUGIN\_EV\_TIMEOUT is specified in events, the event has an associated timeout and the ts pointer is non-NULL, it will be filled in with the remaining time. fd()

int (\*fd)(struct sudo\_plugin\_event \*pev);

The fd() function returns the descriptor or signal number associated with the event pev.

#### setbase()

void (\*setbase)(struct sudo\_plugin\_event \*pev, void \*base);

The setbase() function sets the underlying event base for pev to the specified value. This can be used to move an event created via event\_alloc() to a new event loop allo? cated by sudo's event subsystem. If base is NULL, pev's event base is reset to the default value, which corresponds to sudo's main event loop. Using this function re? quires linking the plugin with the sudo\_util library. It is unlikely to be used out? side of the sudoers plugin.

### loopbreak()

void (\*loopbreak)(struct sudo\_plugin\_event \*pev);

The loopbreak() function causes sudo's event loop to exit immediately and the running command to be terminated.

### free()

void (\*free)(struct sudo\_plugin\_event \*pev);

The free() function deletes the event pev from the event loop and frees the memory as? sociated with it.

Remote command execution

The sudo front-end does not support running remote commands. However, starting with sudo 1.8.8, the -h option may be used to specify a remote host that is passed to the policy plugin. A plugin may also accept a runas\_user in the form of ?user@hostname? which will work with older versions of sudo. It is anticipated that remote commands will be supported by executing a ?helper? program. The policy plugin should setup the execution environment such that the sudo front-end will run the helper which, in turn, will connect to the remote host and run the command.

For example, the policy plugin could utilize ssh to perform remote command execution. The helper program would be responsible for running ssh with the proper options to use a private key or certificate that the remote host will accept and run a program on the remote host that would setup the execution environment accordingly.

Note that remote sudoedit functionality must be handled by the policy plugin, not sudo it?

self as the front-end has no knowledge that a remote command is being executed. This may be addressed in a future revision of the plugin API.

# **Conversation API**

If the plugin needs to interact with the user, it may do so via the conversation() function. A plugin should not attempt to read directly from the standard input or the user's tty (nei? ther of which are guaranteed to exist). The caller must include a trailing newline in msg if one is to be printed.

A printf()-style function is also available that can be used to display informational or er? ror messages to the user, which is usually more convenient for simple messages where no use input is required.

Conversation function structures

The conversation function takes as arguments pointers to the following structures:

struct sudo\_conv\_message {

#define SUDO\_CONV\_PROMPT\_ECHO\_OFF 0x0001 /\* do not echo user input \*/

#define SUDO\_CONV\_PROMPT\_ECHO\_ON 0x0002 /\* echo user input \*/

#define SUDO\_CONV\_ERROR\_MSG 0x0003 /\* error message \*/

#define SUDO\_CONV\_INFO\_MSG 0x0004 /\* informational message \*/

#define SUDO\_CONV\_PROMPT\_MASK 0x0005 /\* mask user input \*/

#define SUDO\_CONV\_PROMPT\_ECHO\_OK 0x1000 /\* flag: allow echo if no tty \*/

#define SUDO\_CONV\_PREFER\_TTY 0x2000 /\* flag: use tty if possible \*/

int msg\_type;

int timeout;

const char \*msg;

# };

#define SUDO\_CONV\_REPL\_MAX 1023

struct sudo\_conv\_reply {

char \*reply;

# };

typedef int (\*sudo\_conv\_callback\_fn\_t)(int signo, void \*closure);

struct sudo\_conv\_callback {

unsigned int version;

void \*closure;

sudo\_conv\_callback\_fn\_t on\_suspend;

};

Pointers to the conversation() and printf()-style functions are passed in to the plugin's open() function when the plugin is initialized. The following type definitions can be used in the declaration of the open() function:

typedef int (\*sudo\_conv\_t)(int num\_msgs,

const struct sudo\_conv\_message msgs[],

struct sudo\_conv\_reply replies[], struct sudo\_conv\_callback \*callback);

typedef int (\*sudo\_printf\_t)(int msg\_type, const char \*fmt, ...);

To use the conversation() function, the plugin must pass an array of sudo\_conv\_message and sudo\_conv\_reply structures. There must be a struct sudo\_conv\_message and struct sudo\_conv\_reply for each message in the conversation, that is, both arrays must have the same number of elements. Each struct sudo\_conv\_reply must have its reply member initialized to NULL. The struct sudo\_conv\_callback pointer, if not NULL, should contain function point? ers to be called when the sudo process is suspended and/or resumed during conversation in? put. The on\_suspend and on\_resume functions are called with the signal that caused sudo to be suspended and the closure pointer from the struct sudo\_conv\_callback. These functions should return 0 on success and -1 on error. On error, the conversation will end and the conversation function will return a value of -1. The intended use is to allow the plugin to release resources, such as locks, that should not be held indefinitely while suspended and then reacquire them when the process is resumed. Note that the functions are not actually invoked from within a signal handler.

The msg\_type must be set to one of the following values:

## SUDO\_CONV\_PROMPT\_ECHO\_OFF

Prompt the user for input with echo disabled; this is generally used for passwords.

The reply will be stored in the replies array, and it will never be NULL.

# SUDO\_CONV\_PROMPT\_ECHO\_ON

Prompt the user for input with echo enabled. The reply will be stored in the replies array, and it will never be NULL.

## SUDO\_CONV\_ERROR\_MSG

Display an error message. The message is written to the standard error unless the SUDO\_CONV\_PREFER\_TTY flag is set, in which case it is written to the user's terminal

if possible.

# SUDO\_CONV\_INFO\_MSG

Display a message. The message is written to the standard output unless the

SUDO\_CONV\_PREFER\_TTY flag is set, in which case it is written to the user's terminal if possible.

# SUDO\_CONV\_PROMPT\_MASK

Prompt the user for input but echo an asterisk character for each character read. The reply will be stored in the replies array, and it will never be NULL. This can be used to provide visual feedback to the user while reading sensitive information that should not be displayed.

In addition to the above values, the following flag bits may also be set:

# SUDO\_CONV\_PROMPT\_ECHO\_OK

Allow input to be read when echo cannot be disabled when the message type is

SUDO\_CONV\_PROMPT\_ECHO\_OFF or SUDO\_CONV\_PROMPT\_MASK. By default, sudo will refuse to read input if the echo cannot be disabled for those message types.

# SUDO\_CONV\_PREFER\_TTY

When displaying a message via SUDO\_CONV\_ERROR\_MSG or SUDO\_CONV\_INFO\_MSG, try to write the message to the user's terminal. If the terminal is unavailable, the standard er? ror or standard output will be used, depending upon whether SUDO\_CONV\_ERROR\_MSG or SUDO\_CONV\_INFO\_MSG was used. The user's terminal is always used when possible for in? put, this flag is only used for output.

The timeout in seconds until the prompt will wait for no more input. A zero value implies an infinite timeout.

The plugin is responsible for freeing the reply buffer located in each struct

sudo\_conv\_reply, if it is not NULL. SUDO\_CONV\_REPL\_MAX represents the maximum length of the

reply buffer (not including the trailing NUL character). In practical terms, this is the

longest password sudo will support.

The printf()-style function uses the same underlying mechanism as the conversation() func?

tion but only supports SUDO\_CONV\_INFO\_MSG and SUDO\_CONV\_ERROR\_MSG for the msg\_type parame?

ter. It can be more convenient than using the conversation() function if no user reply is

needed and supports standard printf() escape sequences.

See the sample plugin for an example of the conversation() function usage.

Plugin invocation order

As of sudo 1.9.0, the plugin open() and close() functions are called in the following order:

- 1. audit open
- 2. policy open
- 3. approval open
- 4. approval close
- 5. I/O log open
- 6. command runs
- 7. command exits
- 8. I/O log close
- 9. policy close
- 10. audit close
- 11. sudo exits

Prior to sudo 1.9.0, the I/O log close() function was called after the policy close() func?

```
tion.
```

Sudoers group plugin API

The sudoers plugin supports its own plugin interface to allow non-Unix group lookups. This can be used to query a group source other than the standard Unix group database. Two sample group plugins are bundled with sudo, group\_file, and system\_group, are detailed in sudoers(5). Third party group plugins include a QAS AD plugin available from Quest Soft? ware.

A group plugin must declare and populate a sudoers\_group\_plugin struct in the global scope.

This structure contains pointers to the functions that implement plugin initialization,

cleanup, and group lookup.

struct sudoers\_group\_plugin {

unsigned int version;

int (\*init)(int version, sudo\_printf\_t sudo\_printf,

char \*const argv[]);

void (\*cleanup)(void);

int (\*query)(const char \*user, const char \*group,

const struct passwd \*pwd);

```
};
```

The sudoers\_group\_plugin struct has the following fields:

# version

The version field should be set to GROUP\_API\_VERSION.

This allows sudoers to determine the API version the group plugin was built against.

init

int (\*init)(int version, sudo\_printf\_t plugin\_printf,

char \*const argv[]);

The init() function is called after sudoers has been parsed but before any policy

checks. It returns 1 on success, 0 on failure (or if the plugin is not configured),

and -1 if a error occurred. If an error occurs, the plugin may call the

plugin\_printf() function with SUDO\_CONF\_ERROR\_MSG to present additional error informa? tion to the user.

The function arguments are as follows:

## version

The version passed in by sudoers allows the plugin to determine the major and minor version number of the group plugin API supported by sudoers.

plugin\_printf

A pointer to a printf()-style function that may be used to display informational or error message to the user. Returns the number of characters printed on suc? cess and -1 on failure.

argv A NULL-terminated array of arguments generated from the group\_plugin option in sudoers. If no arguments were given, argv will be NULL.

# cleanup

void (\*cleanup)();

The cleanup() function is called when sudoers has finished its group checks. The

plugin should free any memory it has allocated and close open file handles.

### query

int (\*query)(const char \*user, const char \*group,

const struct passwd \*pwd);

The query() function is used to ask the group plugin whether user is a member of group.

The function arguments are as follows:

user The name of the user being looked up in the external group database.

## group

The name of the group being queried.

pwd The password database entry for user, if any. If user is not present in the

password database, pwd will be NULL.

# Group API Version Macros

/\* Sudoers group plugin version major/minor \*/

```
#define GROUP_API_VERSION_MAJOR 1
```

#define GROUP\_API\_VERSION\_MINOR 0

#define GROUP\_API\_VERSION ((GROUP\_API\_VERSION\_MAJOR << 16) | \

GROUP\_API\_VERSION\_MINOR)

For getters and setters see the Policy plugin API.

# PLUGIN API CHANGELOG

The following revisions have been made to the Sudo Plugin API.

Version 1.0

Initial API version.

Version 1.1 (sudo 1.8.0)

The I/O logging plugin's open() function was modified to take the command\_info list as an argument.

Version 1.2 (sudo 1.8.5)

The Policy and I/O logging plugins' open() functions are now passed a list of plugin

parameters if any are specified in sudo.conf(5).

A simple hooks API has been introduced to allow plugins to hook in to the system's en? vironment handling functions.

The init\_session Policy plugin function is now passed a pointer to the user environ? ment which can be updated as needed. This can be used to merge in environment vari? ables stored in the PAM handle before a command is run.

Version 1.3 (sudo 1.8.7)

Support for the exec\_background entry has been added to the command\_info list.

The max\_groups and plugin\_dir entries were added to the settings list.

The version() and close() functions are now optional. Previously, a missing version()

or close() function would result in a crash. If no policy plugin close() function is

defined, a default close() function will be provided by the sudo front-end that dis?

plays a warning if the command could not be executed.

The sudo front-end now installs default signal handlers to trap common signals while the plugin functions are run. The remote\_host entry was added to the settings list.

Version 1.5 (sudo 1.8.9)

The preserve\_fds entry was added to the command\_info list.

Version 1.6 (sudo 1.8.11)

The behavior when an I/O logging plugin returns an error (-1) has changed. Previ?

ously, the sudo front-end took no action when the log\_ttyin(), log\_ttyout(),

log\_stdin(), log\_stdout(), or log\_stderr() function returned an error.

The behavior when an I/O logging plugin returns 0 has changed. Previously, output

from the command would be displayed to the terminal even if an output logging function returned 0.

Version 1.7 (sudo 1.8.12)

The plugin\_path entry was added to the settings list.

The debug\_flags entry now starts with a debug file path name and may occur multiple

times if there are multiple plugin-specific Debug lines in the sudo.conf(5) file.

Version 1.8 (sudo 1.8.15)

The sudoedit\_checkdir and sudoedit\_follow entries were added to the command\_info list.

The default value of sudoedit\_checkdir was changed to true in sudo 1.8.16.

The sudo conversation function now takes a pointer to a struct sudo\_conv\_callback as

its fourth argument. The sudo\_conv\_t definition has been updated to match. The

plugin must specify that it supports plugin API version 1.8 or higher to receive a

conversation function pointer that supports this argument.

Version 1.9 (sudo 1.8.16)

The execfd entry was added to the command\_info list.

Version 1.10 (sudo 1.8.19)

The umask entry was added to the user\_info list. The iolog\_group, iolog\_mode, and iolog user entries were added to the command info list.

Version 1.11 (sudo 1.8.20)

The timeout entry was added to the settings list.

Version 1.12 (sudo 1.8.21)

The change\_winsize field was added to the io\_plugin struct.

# Version 1.13 (sudo 1.8.26)

The log\_suspend field was added to the io\_plugin struct.

Version 1.14 (sudo 1.8.29)

The umask\_override entry was added to the command\_info list.

Version 1.15 (sudo 1.9.0)

The cwd\_optional entry was added to the command\_info list.

The event\_alloc field was added to the policy\_plugin and io\_plugin structs.

The errstr argument was added to the policy and I/O plugin functions which the plugin

function can use to return an error string. This string may be used by the audit

plugin to report failure or error conditions set by the other plugins.

The close() function is now is called regardless of whether or not a command was actu?

ally executed. This makes it possible for plugins to perform cleanup even when a com? mand was not run.

SUDO\_CONV\_REPL\_MAX has increased from 255 to 1023 bytes.

Support for audit and approval plugins was added.

# Version 1.16 (sudo 1.9.3)

Initial resource limit values were added to the user\_info list.

The cmnd\_chroot and cmnd\_cwd enties were added to the settings list.

# Version 1.17 (sudo 1.9.4)

The event\_alloc field was added to the audit\_plugin and approval\_plugin structs.

# Version 1.18 (sudo 1.9.9)

The policy may now set resource limit values in the command\_info list.

# SEE ALSO

sudo.conf(5), sudoers(5), sudo(8)

## AUTHORS

Many people have worked on sudo over the years; this version consists of code written pri?

marily by:

Todd C. Miller

See the CONTRIBUTORS file in the sudo distribution (https://www.sudo.ws/contributors.html)

for an exhaustive list of people who have contributed to sudo.

# BUGS

If you feel you have found a bug in sudo, please submit a bug report at

https://bugzilla.sudo.ws/

# SUPPORT

Limited free support is available via the sudo-users mailing list, see

https://www.sudo.ws/mailman/listinfo/sudo-users to subscribe or search the archives.

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Sudo 1.9.9

January 20, 2022

Sudo 1.9.9