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Rocky Enterprise Linux 9.2 Manual Pages on command 'strtoll.3'

\$ man strtoll.3

STRTOL(3)

Linux Programmer's Manual

STRTOL(3)

NAME

strtol, strtoll, strtoq - convert a string to a long integer

SYNOPSIS

#include <stdlib.h>

long strtol(const char *nptr, char **endptr, int base);

long long strtoll(const char *nptr, char **endptr, int base);

Feature Test Macro Requirements for glibc (see feature test macros(7)):

strtoll():

_ISOC99_SOURCE

|| /* Glibc versions <= 2.19: */ _SVID_SOURCE || _BSD_SOURCE

DESCRIPTION

The strtol() function converts the initial part of the string in nptr to a long integer value according to the given base, which must be between 2 and 36 inclusive, or be the special value 0.

The string may begin with an arbitrary amount of white space (as determined by isspace(3)) followed by a single optional '+' or '-' sign. If base is zero or 16, the string may then include a "0x" or "0X" prefix, and the number will be read in base 16; otherwise, a zero base is taken as 10 (decimal) unless the next character is '0', in which case it is taken as 8 (octal).

The remainder of the string is converted to a long value in the obvious manner, stopping at the first character which is not a valid digit in the given base. (In bases above 10, the letter 'A' in either uppercase or lowercase represents 10, 'B' represents 11, and so

forth, with 'Z' representing 35.)

If endptr is not NULL, strtol() stores the address of the first invalid character in *endptr. If there were no digits at all, strtol() stores the original value of nptr in *endptr (and returns 0). In particular, if *nptr is not '\0' but **endptr is '\0' on re? turn, the entire string is valid.

The strtoll() function works just like the strtol() function but returns a long long inte? ger value.

RETURN VALUE

The strtol() function returns the result of the conversion, unless the value would under? flow or overflow. If an underflow occurs, strtol() returns LONG_MIN. If an overflow oc? curs, strtol() returns LONG_MAX. In both cases, errno is set to ERANGE. Precisely the same holds for strtoll() (with LLONG_MIN and LLONG_MAX instead of LONG_MIN and LONG_MAX).

ERRORS

EINVAL (not in C99) The given base contains an unsupported value.

ERANGE The resulting value was out of range.

The implementation may also set errno to EINVAL in case no conversion was performed (no digits seen, and 0 returned).

ATTRIBUTES

For an explanation of the terms used in this section, see attributes(7).

?Interface ? Attribute ? Value ?

?strtol(), strtol(), strtog()? Thread safety? MT-Safe locale?

CONFORMING TO

strtol(): POSIX.1-2001, POSIX.1-2008, C89, C99 SVr4, 4.3BSD.

strtoll(): POSIX.1-2001, POSIX.1-2008, C99.

NOTES

Since strtol() can legitimately return 0, LONG_MAX, or LONG_MIN (LLONG_MAX or LLONG_MIN for strtoll()) on both success and failure, the calling program should set errno to 0 be? fore the call, and then determine if an error occurred by checking whether errno has a nonzero value after the call.

other, implementation-defined numeric strings.

BSD also has

```
quad_t strtoq(const char *nptr, char **endptr, int base);
```

with completely analogous definition. Depending on the wordsize of the current architec? ture, this may be equivalent to strtoll() or to strtol().

EXAMPLES

The program shown below demonstrates the use of strtol(). The first command-line argument specifies a string from which strtol() should parse a number. The second (optional) argu? ment specifies the base to be used for the conversion. (This argument is converted to nu? meric form using atoi(3), a function that performs no error checking and has a simpler in? terface than strtol().) Some examples of the results produced by this program are the following:

```
$ ./a.out 123
```

strtol() returned 123

\$./a.out ' 123'

strtol() returned 123

\$./a.out 123abc

strtol() returned 123

Further characters after number: "abc"

\$./a.out 123abc 55

strtol: Invalid argument

\$./a.out "

No digits were found

\$./a.out 4000000000

strtol: Numerical result out of range

Program source

```
#include <stdlib.h>
```

#include <limits.h>

#include <stdio.h>

#include <errno.h>

int

{

main(int argc, char *argv[])

```
int base;
       char *endptr, *str;
       long val;
       if (argc < 2) {
         fprintf(stderr, "Usage: %s str [base]\n", argv[0]);
         exit(EXIT_FAILURE);
       }
       str = argv[1];
       base = (argc > 2) ? atoi(argv[2]) : 0;
       errno = 0; /* To distinguish success/failure after call */
       val = strtol(str, &endptr, base);
       /* Check for various possible errors */
       if (errno != 0) {
         perror("strtol");
         exit(EXIT_FAILURE);
       }
       if (endptr == str) {
         fprintf(stderr, "No digits were found\n");
         exit(EXIT_FAILURE);
       }
       /* If we got here, strtol() successfully parsed a number */
       printf("strtol() returned %ld\n", val);
       if (*endptr != '\0')
                             /* Not necessarily an error... */
         printf("Further characters after number: \"%s\"\n", endptr);
       exit(EXIT_SUCCESS);
    }
SEE ALSO
    atof(3), atoi(3), atol(3), strtod(3), strtoimax(3), strtoul(3),
COLOPHON
```

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