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### ***Rocky Enterprise Linux 9.2 Manual Pages on command 'pthread\_getname\_np.3'***

\$ man pthread\_getname\_np.3

PTHREAD\_SETNAME\_NP(3)

Linux Programmer's Manual

PTHREAD\_SETNAME\_NP(3)

#### NAME

pthread\_setname\_np, pthread\_getname\_np - set/get the name of a thread

#### SYNOPSIS

```
#define _GNU_SOURCE      /* See feature_test_macros(7) */

#include <pthread.h>

int pthread_setname_np(pthread_t thread, const char *name);

int pthread_getname_np(pthread_t thread,
                      char *name, size_t len);
```

Compile and link with -pthread.

#### DESCRIPTION

By default, all the threads created using `pthread_create()` inherit the program name. The `pthread_setname_np()` function can be used to set a unique name for a thread, which can be useful for debugging multithreaded applications. The thread name is a meaningful C language string, whose length is restricted to 16 characters, including the terminating null byte ('\0'). The `thread` argument specifies the thread whose name is to be changed; `name` specifies the new name.

The `pthread_getname_np()` function can be used to retrieve the name of the thread. The `thread` argument specifies the thread whose name is to be retrieved. The buffer `name` is used to return the thread name; `len` specifies the number of bytes available in `name`. The buffer specified by `name` should be at least 16 characters in length. The returned thread name in the output buffer will be null terminated.

#### RETURN VALUE

On success, these functions return 0; on error, they return a nonzero error number.

## ERRORS

The `pthread_setname_np()` function can fail with the following error:

`ERANGE` The length of the string specified pointed to by name exceeds the allowed limit.

The `pthread_getname_np()` function can fail with the following error:

`ERANGE` The buffer specified by name and len is too small to hold the thread name.

If either of these functions fails to open `/proc/self/task/[tid]/comm`, then the call may fail with one of the errors described in `open(2)`.

## VERSIONS

These functions first appeared in glibc in version 2.12.

## ATTRIBUTES

For an explanation of the terms used in this section, see `attributes(7)`.

???

?Interface ? Attribute ? Value ?

???

?`pthread_setname_np()`, ? Thread safety ? MT-Safe ?

?`pthread_getname_np()` ? ? ?

???

## CONFORMING TO

These functions are nonstandard GNU extensions; hence the suffix "`_np`" (nonportable) in the names.

## NOTES

`pthread_setname_np()` internally writes to the thread-specific comm file under the /proc filesystem: `/proc/self/task/[tid]/comm`. `pthread_getname_np()` retrieves it from the same location.

## EXAMPLES

The program below demonstrates the use of `pthread_setname_np()` and `pthread_getname_np()`.

The following shell session shows a sample run of the program:

```
$ ./a.out
Created a thread. Default name is: a.out
The thread name after setting it is THREADFOO.
^Z          # Suspend the program
[1]+ Stopped      ./a.out
```

```
$ ps H -C a.out -o 'pid tid cmd comm'  
PID TID CMD COMMAND  
5990 5990 ./a.out a.out  
5990 5991 ./a.out THREADFOO
```

```
$ cat /proc/5990/task/5990/comm
```

```
a.out
```

```
$ cat /proc/5990/task/5991/comm
```

```
THREADFOO
```

Program source

```
#define _GNU_SOURCE  
  
#include <pthread.h>  
  
#include <stdio.h>  
  
#include <string.h>  
  
#include <unistd.h>  
  
#include <errno.h>  
  
#include <stdlib.h>  
  
#define NAMELEN 16  
  
#define errExitEN(en, msg) \  
    do { errno = en; perror(msg); \  
        exit(EXIT_FAILURE); } while (0)  
  
static void *  
threadfunc(void *parm)  
{  
    sleep(5); // allow main program to set the thread name  
    return NULL;  
}  
  
int  
main(int argc, char **argv)  
{  
    pthread_t thread;  
    int rc;  
    char thread_name[NAMELEN];  
    rc = pthread_create(&thread, NULL, threadfunc, NULL);
```

```

if (rc != 0)
    errExitEN(rc, "pthread_create");

rc = pthread_getname_np(thread, thread_name, NAMELEN);

if (rc != 0)
    errExitEN(rc, "pthread_getname_np");

printf("Created a thread. Default name is: %s\n", thread_name);

rc = pthread_setname_np(thread, (argc > 1) ? argv[1] : "THREADFOO");

if (rc != 0)
    errExitEN(rc, "pthread_setname_np");

sleep(2);

rc = pthread_getname_np(thread, thread_name,
    (argc > 2) ? atoi(argv[1]) : NAMELEN);

if (rc != 0)
    errExitEN(rc, "pthread_getname_np");

printf("The thread name after setting it is %s.\n", thread_name);

rc = pthread_join(thread, NULL);

if (rc != 0)
    errExitEN(rc, "pthread_join");

printf("Done\n");

exit(EXIT_SUCCESS);

}

```

## SEE ALSO

[prctl\(2\)](#), [pthread\\_create\(3\)](#), [pthreads\(7\)](#)

## COLOPHON

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