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Rocky Enterprise Linux 9.2 Manual Pages on command 'mq_notify.3'

\$ man mq_notify.3

MQ_NOTIFY(3)

Linux Programmer's Manual

MQ_NOTIFY(3)

NAME

mq_notify - register for notification when a message is available

SYNOPSIS

#include <mqueue.h>

int mq_notify(mqd_t mqdes, const struct sigevent *sevp);

Link with -Irt.

DESCRIPTION

mq_notify() allows the calling process to register or unregister for delivery of an asyn? chronous notification when a new message arrives on the empty message queue referred to by the message queue descriptor mqdes.

The sevp argument is a pointer to a sigevent structure. For the definition and general details of this structure, see sigevent(7).

If sevp is a non-null pointer, then mq_notify() registers the calling process to receive message notification. The sigev_notify field of the sigevent structure to which sevp points specifies how notification is to be performed. This field has one of the following values:

SIGEV_NONE

A "null" notification: the calling process is registered as the target for notifi? cation, but when a message arrives, no notification is sent.

SIGEV_SIGNAL

Notify the process by sending the signal specified in sigev_signo. See sigevent(7) for general details. The si_code field of the siginfo_t structure will be set to

SI_MESGQ. In addition, si_pid will be set to the PID of the process that sent the message, and si_uid will be set to the real user ID of the sending process.

SIGEV_THREAD

Upon message delivery, invoke sigev_notify_function as if it were the start func? tion of a new thread. See sigevent(7) for details.

Only one process can be registered to receive notification from a message queue.

If sevp is NULL, and the calling process is currently registered to receive notifications for this message queue, then the registration is removed; another process can then regis? ter to receive a message notification for this queue.

Message notification occurs only when a new message arrives and the queue was previously empty. If the queue was not empty at the time mq_notify() was called, then a notification will occur only after the queue is emptied and a new message arrives.

If another process or thread is waiting to read a message from an empty queue using mq_re? ceive(3), then any message notification registration is ignored: the message is delivered to the process or thread calling mq_receive(3), and the message notification registration remains in effect.

Notification occurs once: after a notification is delivered, the notification registration is removed, and another process can register for message notification. If the notified process wishes to receive the next notification, it can use mq_notify() to request a fur? ther notification. This should be done before emptying all unread messages from the queue. (Placing the queue in nonblocking mode is useful for emptying the queue of mes? sages without blocking once it is empty.)

RETURN VALUE

On success mq_notify() returns 0; on error, -1 is returned, with errno set to indicate the error.

ERRORS

EBADF The message queue descriptor specified in mqdes is invalid.

EBUSY Another process has already registered to receive notification for this message queue.

EINVAL sevp->sigev_notify is not one of the permitted values; or sevp->sigev_notify is SIGEV_SIGNAL and sevp->sigev_signo is not a valid signal number.

ENOMEM Insufficient memory.

POSIX.1-2008 says that an implementation may generate an EINVAL error if sevp is NULL, and

the caller is not currently registered to receive notifications for the queue mgdes.

ATTRIBUTES

CONFORMING TO

POSIX.1-2001.

NOTES

C library/kernel differences

In the glibc implementation, the mq_notify() library function is implemented on top of the system call of the same name. When sevp is NULL, or specifies a notification mechanism other than SIGEV_THREAD, the library function directly invokes the system call. For SIGEV_THREAD, much of the implementation resides within the library, rather than the ker? nel. (This is necessarily so, since the thread involved in handling the notification is one that must be managed by the C library POSIX threads implementation.) The implementa? tion involves the use of a raw netlink(7) socket and creates a new thread for each notifi? cation that is delivered to the process.

EXAMPLES

The following program registers a notification request for the message queue named in its command-line argument. Notification is performed by creating a thread. The thread exe? cutes a function which reads one message from the queue and then terminates the process.

Program source

```
#include <pthread.h>
#include <mqueue.h>
#include <stdio.h>
#include <stdlib.h>
#include <unistd.h>
#define handle_error(msg) \
    do { perror(msg); exit(EXIT_FAILURE); } while (0)
```

```
tfunc(union sigval sv)
  struct mq_attr attr;
  ssize_t nr;
  void *buf;
  mqd_t mqdes = *((mqd_t *) sv.sival_ptr);
  /* Determine max. msg size; allocate buffer to receive msg */
  if (mq_getattr(mqdes, &attr) == -1)
     handle_error("mq_getattr");
  buf = malloc(attr.mq_msgsize);
  if (buf == NULL)
     handle_error("malloc");
  nr = mq_receive(mqdes, buf, attr.mq_msgsize, NULL);
  if (nr == -1)
     handle_error("mq_receive");
  printf("Read %zd bytes from MQ\n", nr);
  free(buf);
  exit(EXIT_SUCCESS);
                            /* Terminate the process */
}
int
main(int argc, char *argv[])
{
  mqd_t mqdes;
  struct sigevent sev;
  if (argc != 2) {
     fprintf(stderr, "Usage: %s <mq-name>\n", argv[0]);
     exit(EXIT_FAILURE);
  }
  mqdes = mq_open(argv[1], O_RDONLY);
  if (mqdes == (mqd_t) -1)
     handle_error("mq_open");
  sev.sigev_notify = SIGEV_THREAD;
  sev.sigev_notify_function = tfunc;
```

```
sev.sigev_notify_attributes = NULL;
sev.sigev_value.sival_ptr = &mqdes; /* Arg. to thread func. */
if (mq_notify(mqdes, &sev) == -1)
    handle_error("mq_notify");
    pause(); /* Process will be terminated by thread function */
}

SEE ALSO
    mq_close(3), mq_getattr(3), mq_open(3), mq_receive(3), mq_send(3), mq_unlink(3), mq_over?
    view(7), sigevent(7)

COLOPHON
    This page is part of release 5.10 of the Linux man-pages project. A description of the project, information about reporting bugs, and the latest version of this page, can be found at https://www.kernel.org/doc/man-pages/.
```

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