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Rocky Enterprise Linux 9.2 Manual Pages on command 'libnetlink.3'

\$ man libnetlink.3

libnetlink(3) Library Functions Manual libnetlink(3)

NAME

libnetlink - A library for accessing the netlink service

SYNOPSIS

```
#include <asm/types.h>
```

```
#include <libnetlink.h>
```

```
#include <linux/netlink.h>
```

```
#include <linux/rtnetlink.h>
```

```
int rtnl_open(struct rtnl_handle *rth, unsigned subscriptions)
```

```
int rtnl_wilddump_request(struct rtnl_handle *rth, int family, int type)
```

```
int rtnl_send(struct rtnl_handle *rth, char *buf, int len)
```

```
int rtnl_dump_request(struct rtnl_handle *rth, int type, void *req, int len)
```

```
int rtnl_dump_filter(struct rtnl_handle *rth,
```

```
    int (*filter)(struct sockaddr_nl *, struct nlmsg_hdr *n, void *),
```

```
    void *arg1,
```

```
    int (*junk)(struct sockaddr_nl *, struct nlmsg_hdr *n, void *),
```

```
    void *arg2)
```

```
int rtnl_talk(struct rtnl_handle *rtnl, struct nlmsg_hdr *n, pid_t peer,
```

```
    unsigned groups, struct nlmsg_hdr *answer,
```

```
    int (*junk)(struct sockaddr_nl *, struct nlmsg_hdr *n, void *),
```

```
    void *jarg)
```

```
int rtnl_listen(struct rtnl_handle *rtnl,
```

```
    int (*handler)(struct sockaddr_nl *, struct rtnl_ctrl_data *,
```

```

        struct nlmsg_hdr *n, void *),
        void *jarg)
int rtnl_from_file(FILE *rtnl,
        int (*handler)(struct sockaddr_nl *, struct nlmsg_hdr *n, void *),
        void *jarg)
int addattr32(struct nlmsg_hdr *n, int maxlen, int type, __u32 data)
int addattr_l(struct nlmsg_hdr *n, int maxlen, int type, void *data, int alen)
int rta_addattr32(struct rtattr *rta, int maxlen, int type, __u32 data)
int rta_addattr_l(struct rtattr *rta, int maxlen, int type, void *data, int alen)

```

DESCRIPTION

libnetlink provides a higher level interface to rtnetlink(7). The read functions return 0 on success and a negative errno on failure. The send functions return the amount of data sent, or -1 on error.

rtnl_open

Open a rtnetlink socket and save the state into the rth handle. This handle is passed to all subsequent calls. subscriptions is a bitmap of the rtnetlink multi? cast groups the socket will be a member of.

rtnl_wilddump_request

Request a full dump of the type database for family addresses. type is a rtnetlink message type.

rtnl_dump_request

Request a full dump of the type data buffer into buf with maximum length of len. type is a rtnetlink message type.

rtnl_dump_filter

Receive netlink data after a request and filter it. The filter callback checks if the received message is wanted. It gets the source address of the message, the message itself and arg1 as arguments. 0 as return means that the filter passed, a negative value is returned by rtnl_dump_filter in case of error. NULL for filter means to not use a filter. junk is used to filter messages not destined to the local socket. Only one message bundle is received. If there is a message pending, this function does not block.

rtnl_listen

Receive netlink data after a request and pass it to handler. handler is a callback

that gets the message source address, ancillary data, the message itself, and the `jarg` cookie as arguments. It will get called for all received messages. Only one message bundle is received. If there is a message pending this function does not block.

`rtnl_from_file`

Works like `rtnl_listen`, but reads a netlink message bundle from the file `file` and passes the messages to handler for parsing. The file should contain raw data as received from a rtnetlink socket.

The following functions are useful to construct custom rtnetlink messages. For simple database dumping with filtering it is better to use the higher level functions above. See `rtnetlink(3)` and `netlink(3)` on how to generate a rtnetlink message. The following utility functions require a continuous buffer that already contains a netlink message header and a rtnetlink request.

`rtnl_send`

Send the rtnetlink message in `buf` of length `len` to handle `rth`.

`addattr32`

Add a `__u32` attribute of type `type` and with value `data` to netlink message `n`, which is part of a buffer of length `maxlen`.

`addattr_l`

Add a variable length attribute of type `type` and with value `data` and `alen` length to netlink message `n`, which is part of a buffer of length `maxlen`. `data` is copied.

`rta_addattr32`

Initialize the rtnetlink attribute `rta` with a `__u32` data value.

`rta_addattr32`

Initialize the rtnetlink attribute `rta` with a variable length data value.

BUGS

This library is meant for internal use, use `libmnl` for new programs.

The functions sometimes use `fprintf` and `exit` when a fatal error occurs. This library should be named `librtnetlink`.

AUTHORS

`netlink/rtnetlink` was designed and written by Alexey Kuznetsov. Andi Kleen wrote the `man` page.

SEE ALSO

netlink(7), rtnetlink(7)

/usr/include/linux/rtnetlink.h

libnetlink(3)