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Rocky Enterprise Linux 9.2 Manual Pages on command 'endnetent.3'

\$ man endnetent.3

GETNETENT(3) Linux Programmer's Manual GETNETENT(3)

NAME

getnetent, getnetbyname, getnetbyaddr, setnetent, endnetent - get network entry

SYNOPSIS

```
#include <netdb.h>

struct netent *getnetent(void);

struct netent *getnetbyname(const char *name);

struct netent *getnetbyaddr(uint32_t net, int type);

void setnetent(int stayopen);

void endnetent(void);
```

DESCRIPTION

The `getnetent()` function reads the next entry from the networks database and returns a `netent` structure containing the broken-out fields from the entry. A connection is opened to the database if necessary.

The `getnetbyname()` function returns a `netent` structure for the entry from the database that matches the network name.

The `getnetbyaddr()` function returns a `netent` structure for the entry from the database that matches the network number `net` of type `type`. The `net` argument must be in host byte order.

The `setnetent()` function opens a connection to the database, and sets the next entry to the first entry. If `stayopen` is nonzero, then the connection to the database will not be closed between calls to one of the `getnet*()` functions.

The `endnetent()` function closes the connection to the database.

The netent structure is defined in <netdb.h> as follows:

```
struct netent {
    char    *n_name; /* official network name */
    char    **n_aliases; /* alias list */
    int     n_addrtype; /* net address type */
    uint32_t n_net; /* network number */
}
```

The members of the netent structure are:

n_name The official name of the network.

n_aliases

A NULL-terminated list of alternative names for the network.

n_addrtype

The type of the network number; always AF_INET.

n_net The network number in host byte order.

RETURN VALUE

The getnetent(), getnetbyname(), and getnetbyaddr() functions return a pointer to a statically allocated netent structure, or a null pointer if an error occurs or the end of the file is reached.

FILES

/etc/networks

networks database file

ATTRIBUTES

For an explanation of the terms used in this section, see attributes(7).

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?Interface ? Attribute ? Value ?

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?getnetent() ? Thread safety ? MT-Unsafe race:netent ?

? ? ? race:netentbuf env locale ?

??

?getnetbyname() ? Thread safety ? MT-Unsafe race:netbyname ?

? ? ? env locale ?

??

?getnetbyaddr() ? Thread safety ? MT-Unsafe race:netbyaddr ?

? ? ? locale ?

??

?setnetent(), ? Thread safety ? MT-Unsafe race:netent env ?

?endnetent() ? ? locale ?

??

In the above table, netent in race:netent signifies that if any of the functions setnetent(), getnetent(), or endnetent() are used in parallel in different threads of a program, then data races could occur.

CONFORMING TO

POSIX.1-2001, POSIX.1-2008, 4.3BSD.

NOTES

In glibc versions before 2.2, the net argument of getnetbyaddr() was of type long.

SEE ALSO

getnetent_r(3), getprotoent(3), getservent(3)

RFC 1101

COLOPHON

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