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### ***Rocky Enterprise Linux 9.2 Manual Pages on command 'cfgetispeed.3'***

***\$ man cfgetispeed.3***

TERMIOS(3)                      Linux Programmer's Manual                      TERMIOS(3)

#### NAME

termios, tcgetattr, tcsetattr, tcsendbreak, tcdrain, tcflush, tcflow, cfmakeraw, cfge?  
tospeed, cfgetispeed, cfsetispeed, cfsetospeed, cfsetspeed - get and set terminal at?  
tributes, line control, get and set baud rate

#### SYNOPSIS

```
#include <termios.h>

#include <unistd.h>

int tcgetattr(int fd, struct termios *termios_p);

int tcsetattr(int fd, int optional_actions,
              const struct termios *termios_p);

int tcsendbreak(int fd, int duration);

int tcdrain(int fd);

int tcflush(int fd, int queue_selector);

int tcflow(int fd, int action);

void cfmakeraw(struct termios *termios_p);

speed_t cfgetispeed(const struct termios *termios_p);

speed_t cfgetospeed(const struct termios *termios_p);

int cfsetispeed(struct termios *termios_p, speed_t speed);

int cfsetospeed(struct termios *termios_p, speed_t speed);

int cfsetspeed(struct termios *termios_p, speed_t speed);
```

Feature Test Macro Requirements for glibc (see feature\_test\_macros(7)):

```
cfsetspeed(), cfmakeraw():
```

Since glibc 2.19:

```
_DEFAULT_SOURCE
```

Glibc 2.19 and earlier:

```
_BSD_SOURCE
```

## DESCRIPTION

The `termios` functions describe a general terminal interface that is provided to control asynchronous communications ports.

The `termios` structure

Many of the functions described here have a `termios_p` argument that is a pointer to a `termios` structure. This structure contains at least the following members:

```
tcflag_t c_iflag;    /* input modes */
tcflag_t c_oflag;    /* output modes */
tcflag_t c_cflag;    /* control modes */
tcflag_t c_lflag;    /* local modes */
cc_t     c_cc[NCCS]; /* special characters */
```

The values that may be assigned to these fields are described below. In the case of the first four bit-mask fields, the definitions of some of the associated flags that may be set are exposed only if a specific feature test macro (see `feature_test_macros(7)`) is defined, as noted in brackets ("[]").

In the descriptions below, "not in POSIX" means that the value is not specified in POSIX.1-2001, and "XSI" means that the value is specified in POSIX.1-2001 as part of the XSI extension.

`c_iflag` flag constants:

**IGNBRK** Ignore BREAK condition on input.

**BRKINT** If **IGNBRK** is set, a **BREAK** is ignored. If it is not set but **BRKINT** is set, then a **BREAK** causes the input and output queues to be flushed, and if the terminal is the controlling terminal of a foreground process group, it will cause a **SIGINT** to be sent to this foreground process group. When neither **IGNBRK** nor **BRKINT** are set, a **BREAK** reads as a null byte (`'\0'`), except when **PARMRK** is set, in which case it reads as the sequence `\377 \0 \0`.

**IGNPAR** Ignore framing errors and parity errors.

**PARMRK** If this bit is set, input bytes with parity or framing errors are marked when passed to the program. This bit is meaningful only when **INPCK** is set and **IGNPAR** is

not set. The way erroneous bytes are marked is with two preceding bytes, \377 and \0. Thus, the program actually reads three bytes for one erroneous byte received from the terminal. If a valid byte has the value \377, and ISTRIP (see below) is not set, the program might confuse it with the prefix that marks a parity error.

Therefore, a valid byte \377 is passed to the program as two bytes, \377 \377, in this case.

If neither IGNPAR nor PARMRK is set, read a character with a parity error or framing error as \0.

INPCK Enable input parity checking.

ISTRIP Strip off eighth bit.

INLCR Translate NL to CR on input.

IGNCR Ignore carriage return on input.

ICRNL Translate carriage return to newline on input (unless IGNCR is set).

IUCLC (not in POSIX) Map uppercase characters to lowercase on input.

IXON Enable XON/XOFF flow control on output.

IXANY (XSI) Typing any character will restart stopped output. (The default is to allow just the START character to restart output.)

IXOFF Enable XON/XOFF flow control on input.

IMAXBEL

(not in POSIX) Ring bell when input queue is full. Linux does not implement this bit, and acts as if it is always set.

IUTF8 (since Linux 2.6.4)

(not in POSIX) Input is UTF8; this allows character-erase to be correctly performed in cooked mode.

c\_oflag flag constants:

OPOST Enable implementation-defined output processing.

OLCUC (not in POSIX) Map lowercase characters to uppercase on output.

ONLCR (XSI) Map NL to CR-NL on output.

OCRNL Map CR to NL on output.

ONOCR Don't output CR at column 0.

ONLRET Don't output CR.

OFILL Send fill characters for a delay, rather than using a timed delay.

OFDEL Fill character is ASCII DEL (0177). If unset, fill character is ASCII NUL ('\0').

(Not implemented on Linux.)

**NLDLY** Newline delay mask. Values are NL0 and NL1. [requires `_BSD_SOURCE` or `_SVID_SOURCE` or `_XOPEN_SOURCE`]

**CRDLY** Carriage return delay mask. Values are CR0, CR1, CR2, or CR3. [requires `_BSD_SOURCE` or `_SVID_SOURCE` or `_XOPEN_SOURCE`]

**TABDLY** Horizontal tab delay mask. Values are TAB0, TAB1, TAB2, TAB3 (or XTABS, but see the BUGS section). A value of TAB3, that is, XTABS, expands tabs to spaces (with tab stops every eight columns). [requires `_BSD_SOURCE` or `_SVID_SOURCE` or `_XOPEN_SOURCE`]

**BSDLY** Backspace delay mask. Values are BS0 or BS1. (Has never been implemented.) [requires `_BSD_SOURCE` or `_SVID_SOURCE` or `_XOPEN_SOURCE`]

**VTDLY** Vertical tab delay mask. Values are VT0 or VT1.

**FFDLY** Form feed delay mask. Values are FF0 or FF1. [requires `_BSD_SOURCE` or `_SVID_SOURCE` or `_XOPEN_SOURCE`]

`c_cflag` flag constants:

**CBAUD** (not in POSIX) Baud speed mask (4+1 bits). [requires `_BSD_SOURCE` or `_SVID_SOURCE`]

**CBAUDEX**

(not in POSIX) Extra baud speed mask (1 bit), included in CBAUD. [requires `_BSD_SOURCE` or `_SVID_SOURCE`]

(POSIX says that the baud speed is stored in the `termios` structure without specifying where precisely, and provides `cfgetispeed()` and `cfsetispeed()` for getting at it. Some systems use bits selected by CBAUD in `c_cflag`, other systems use separate fields, for example, `sg_ispeed` and `sg_ospeed`.)

**CSIZE** Character size mask. Values are CS5, CS6, CS7, or CS8.

**CSTOPB** Set two stop bits, rather than one.

**CREAD** Enable receiver.

**PARENB** Enable parity generation on output and parity checking for input.

**PARODD** If set, then parity for input and output is odd; otherwise even parity is used.

**HUPCL** Lower modem control lines after last process closes the device (hang up).

**CLOCAL** Ignore modem control lines.

**LOBLK** (not in POSIX) Block output from a noncurrent shell layer. For use by `shl` (shell layers). (Not implemented on Linux.)

**CIBAUD** (not in POSIX) Mask for input speeds. The values for the CIBAUD bits are the same

as the values for the CBAUD bits, shifted left IBSHIFT bits. [requires `_BSD_SOURCE` or `_SVID_SOURCE`] (Not implemented on Linux.)

**CMSPAR** (not in POSIX) Use "stick" (mark/space) parity (supported on certain serial devices): if `PARODD` is set, the parity bit is always 1; if `PARODD` is not set, then the parity bit is always 0. [requires `_BSD_SOURCE` or `_SVID_SOURCE`]

#### **CRTSCTS**

(not in POSIX) Enable RTS/CTS (hardware) flow control. [requires `_BSD_SOURCE` or `_SVID_SOURCE`]

`c_lflag` flag constants:

**ISIG** When any of the characters `INTR`, `QUIT`, `SUSP`, or `DSUSP` are received, generate the corresponding signal.

**ICANON** Enable canonical mode (described below).

**XCASE** (not in POSIX; not supported under Linux) If `ICANON` is also set, terminal is upper? case only. Input is converted to lowercase, except for characters preceded by `\`. On output, uppercase characters are preceded by `\` and lowercase characters are converted to uppercase. [requires `_BSD_SOURCE` or `_SVID_SOURCE` or `_XOPEN_SOURCE`]

**ECHO** Echo input characters.

**ECHOE** If `ICANON` is also set, the `ERASE` character erases the preceding input character, and `WERASE` erases the preceding word.

**ECHOK** If `ICANON` is also set, the `KILL` character erases the current line.

**ECHONL** If `ICANON` is also set, echo the `NL` character even if `ECHO` is not set.

#### **ECHOCTL**

(not in POSIX) If `ECHO` is also set, terminal special characters other than `TAB`, `NL`, `START`, and `STOP` are echoed as `^X`, where `X` is the character with ASCII code `0x40` greater than the special character. For example, character `0x08` (`BS`) is echoed as `^H`. [requires `_BSD_SOURCE` or `_SVID_SOURCE`]

#### **ECHOPRT**

(not in POSIX) If `ICANON` and `ECHO` are also set, characters are printed as they are being erased. [requires `_BSD_SOURCE` or `_SVID_SOURCE`]

**ECHOKE** (not in POSIX) If `ICANON` is also set, `KILL` is echoed by erasing each character on the line, as specified by `ECHOE` and `ECHOPRT`. [requires `_BSD_SOURCE` or `_SVID_SOURCE`]

#### **DEFECHO**

(not in POSIX) Echo only when a process is reading. (Not implemented on Linux.)

FLUSHO (not in POSIX; not supported under Linux) Output is being flushed. This flag is toggled by typing the DISCARD character. [requires `_BSD_SOURCE` or `_SVID_SOURCE`]

NOFLSH Disable flushing the input and output queues when generating signals for the INT, QUIT, and SUSP characters.

TOSTOP Send the SIGTTOU signal to the process group of a background process which tries to write to its controlling terminal.

PENDIN (not in POSIX; not supported under Linux) All characters in the input queue are reprinted when the next character is read. (bash(1) handles typeahead this way.) [requires `_BSD_SOURCE` or `_SVID_SOURCE`]

IEXTEN Enable implementation-defined input processing. This flag, as well as ICANON must be enabled for the special characters EOL2, LNEXT, REPRINT, WERASE to be interpreted, and for the IUCLC flag to be effective.

The `c_cc` array defines the terminal special characters. The symbolic indices (initial values) and meaning are:

VDISCARD

(not in POSIX; not supported under Linux; 017, SI, Ctrl-O) Toggle: start/stop discarding pending output. Recognized when IEXTEN is set, and then not passed as input.

VDSUSP (not in POSIX; not supported under Linux; 031, EM, Ctrl-Y) Delayed suspend character (DSUSP): send SIGTSTP signal when the character is read by the user program. Recognized when IEXTEN and ISIG are set, and the system supports job control, and then not passed as input.

VEOF (004, EOT, Ctrl-D) End-of-file character (EOF). More precisely: this character causes the pending tty buffer to be sent to the waiting user program without waiting for end-of-line. If it is the first character of the line, the `read(2)` in the user program returns 0, which signifies end-of-file. Recognized when ICANON is set, and then not passed as input.

VEOL (0, NUL) Additional end-of-line character (EOL). Recognized when ICANON is set.

VEOL2 (not in POSIX; 0, NUL) Yet another end-of-line character (EOL2). Recognized when ICANON is set.

VERASE (0177, DEL, rubout, or 010, BS, Ctrl-H, or also #) Erase character (ERASE). This erases the previous not-yet-erased character, but does not erase past EOF or begin?

ning-of-line. Recognized when ICANON is set, and then not passed as input.

VINTR (003, ETX, Ctrl-C, or also 0177, DEL, rubout) Interrupt character (INTR). Send a SIGINT signal. Recognized when ISIG is set, and then not passed as input.

VKILL (025, NAK, Ctrl-U, or Ctrl-X, or also @) Kill character (KILL). This erases the input since the last EOF or beginning-of-line. Recognized when ICANON is set, and then not passed as input.

VLNEXT (not in POSIX; 026, SYN, Ctrl-V) Literal next (LNEXT). Quotes the next input character, depriving it of a possible special meaning. Recognized when IEXTEN is set, and then not passed as input.

VMIN Minimum number of characters for noncanonical read (MIN).

VQUIT (034, FS, Ctrl-\) Quit character (QUIT). Send SIGQUIT signal. Recognized when ISIG is set, and then not passed as input.

VREPRINT

(not in POSIX; 022, DC2, Ctrl-R) Reprint unread characters (REPRINT). Recognized when ICANON and IEXTEN are set, and then not passed as input.

VSTART (021, DC1, Ctrl-Q) Start character (START). Restarts output stopped by the Stop character. Recognized when IXON is set, and then not passed as input.

VSTATUS

(not in POSIX; not supported under Linux; status request: 024, DC4, Ctrl-T). Status character (STATUS). Display status information at terminal, including state of foreground process and amount of CPU time it has consumed. Also sends a SIGINFO signal (not supported on Linux) to the foreground process group.

VSTOP (023, DC3, Ctrl-S) Stop character (STOP). Stop output until Start character typed. Recognized when IXON is set, and then not passed as input.

VSUSP (032, SUB, Ctrl-Z) Suspend character (SUSP). Send SIGTSTP signal. Recognized when ISIG is set, and then not passed as input.

VSWTCH (not in POSIX; not supported under Linux; 0, NUL) Switch character (SWTCH). Used in System V to switch shells in shell layers, a predecessor to shell job control.

VTIME Timeout in deciseconds for noncanonical read (TIME).

VWERASE

(not in POSIX; 027, ETB, Ctrl-W) Word erase (WERASE). Recognized when ICANON and IEXTEN are set, and then not passed as input.

An individual terminal special character can be disabled by setting the value of the cor?

responding `c_cc` element to `_POSIX_VDISABLE`.

The above symbolic subscript values are all different, except that `VTIME`, `VMIN` may have the same value as `VEOL`, `VEOF`, respectively. In noncanonical mode the special character meaning is replaced by the timeout meaning. For an explanation of `VMIN` and `VTIME`, see the description of noncanonical mode below.

### Retrieving and changing terminal settings

`tcgetattr()` gets the parameters associated with the object referred by `fd` and stores them in the `termios` structure referenced by `termios_p`. This function may be invoked from a background process; however, the terminal attributes may be subsequently changed by a foreground process.

`tcsetattr()` sets the parameters associated with the terminal (unless support is required from the underlying hardware that is not available) from the `termios` structure referred to by `termios_p`. `optional_actions` specifies when the changes take effect:

#### TCSANOW

the change occurs immediately.

#### TCSADRAIN

the change occurs after all output written to `fd` has been transmitted. This option should be used when changing parameters that affect output.

#### TCSAFLUSH

the change occurs after all output written to the object referred by `fd` has been transmitted, and all input that has been received but not read will be discarded before the change is made.

### Canonical and noncanonical mode

The setting of the `ICANON` `canon` flag in `c_lflag` determines whether the terminal is operating in canonical mode (`ICANON` set) or noncanonical mode (`ICANON` unset). By default, `ICANON` is set.

In canonical mode:

- \* Input is made available line by line. An input line is available when one of the line delimiters is typed (`NL`, `EOL`, `EOL2`; or `EOF` at the start of line). Except in the case of `EOF`, the line delimiter is included in the buffer returned by `read(2)`.
- \* Line editing is enabled (`ERASE`, `KILL`; and if the `IEXTEN` flag is set: `WERASE`, `REPRINT`, `LNEXT`). A `read(2)` returns at most one line of input; if the `read(2)` requested fewer bytes than are available in the current line of input, then only as many bytes as re?



requested are read, and the remaining characters will be available for a future read(2).

\* The maximum line length is 4096 chars (including the terminating newline character); lines longer than 4096 chars are truncated. After 4095 characters, input processing (e.g., ISIG and ECHO\* processing) continues, but any input data after 4095 characters up to (but not including) any terminating newline is discarded. This ensures that the terminal can always receive more input until at least one line can be read.

In noncanonical mode input is available immediately (without the user having to type a line-delimiter character), no input processing is performed, and line editing is disabled.

The read buffer will only accept 4095 chars; this provides the necessary space for a new line char if the input mode is switched to canonical. The settings of MIN (c\_cc[VMIN]) and TIME (c\_cc[VTIME]) determine the circumstances in which a read(2) completes; there are four distinct cases:

MIN == 0, TIME == 0 (polling read)

If data is available, read(2) returns immediately, with the lesser of the number of bytes available, or the number of bytes requested. If no data is available, read(2) returns 0.

MIN > 0, TIME == 0 (blocking read)

read(2) blocks until MIN bytes are available, and returns up to the number of bytes requested.

MIN == 0, TIME > 0 (read with timeout)

TIME specifies the limit for a timer in tenths of a second. The timer is started when read(2) is called. read(2) returns either when at least one byte of data is available, or when the timer expires. If the timer expires without any input becoming available, read(2) returns 0. If data is already available at the time of the call to read(2), the call behaves as though the data was received immediately after the call.

MIN > 0, TIME > 0 (read with interbyte timeout)

TIME specifies the limit for a timer in tenths of a second. Once an initial byte of input becomes available, the timer is restarted after each further byte is received. read(2) returns when any of the following conditions is met:

\* MIN bytes have been received.

\* The interbyte timer expires.

\* The number of bytes requested by read(2) has been received. (POSIX does not

specify this termination condition, and on some other implementations read(2) does not return in this case.)

Because the timer is started only after the initial byte becomes available, at least one byte will be read. If data is already available at the time of the call to read(2), the call behaves as though the data was received immediately after the call.

POSIX does not specify whether the setting of the O\_NONBLOCK file status flag takes precedence over the MIN and TIME settings. If O\_NONBLOCK is set, a read(2) in noncanonical mode may return immediately, regardless of the setting of MIN or TIME. Furthermore, if no data is available, POSIX permits a read(2) in noncanonical mode to return either 0, or -1 with errno set to EAGAIN.

#### Raw mode

cfmakeraw() sets the terminal to something like the "raw" mode of the old Version 7 terminal driver: input is available character by character, echoing is disabled, and all special processing of terminal input and output characters is disabled. The terminal attributes are set as follows:

```
termios_p->c_iflag &= ~(IGNBRK | BRKINT | PARMRK | ISTRIP
    | INLCR | IGNCR | ICRNL | IXON);
termios_p->c_oflag &= ~OPOST;
termios_p->c_lflag &= ~(ECHO | ECHONL | ICANON | ISIG | IEXTEN);
termios_p->c_cflag &= ~(CSIZE | PARENB);
termios_p->c_cflag |= CS8;
```

#### Line control

tcsendbreak() transmits a continuous stream of zero-valued bits for a specific duration, if the terminal is using asynchronous serial data transmission. If duration is zero, it transmits zero-valued bits for at least 0.25 seconds, and not more than 0.5 seconds. If duration is not zero, it sends zero-valued bits for some implementation-defined length of time.

If the terminal is not using asynchronous serial data transmission, tcsendbreak() returns without taking any action.

tcdrain() waits until all output written to the object referred to by fd has been transmitted.

tcfldsh() discards data written to the object referred to by fd but not transmitted, or

data received but not read, depending on the value of `queue_selector`:

**TCIFLUSH**

flushes data received but not read.

**TCOFLUSH**

flushes data written but not transmitted.

**TCIOFLUSH**

flushes both data received but not read, and data written but not transmitted.

`tcflow()` suspends transmission or reception of data on the object referred to by `fd`, de?

pending on the value of action:

**TCOOFF** suspends output.

**TCOON** restarts suspended output.

**TCIOFF** transmits a STOP character, which stops the terminal device from transmitting data to the system.

**TCION** transmits a START character, which starts the terminal device transmitting data to the system.

The default on open of a terminal file is that neither its input nor its output is suspended.

Line speed

The baud rate functions are provided for getting and setting the values of the input and output baud rates in the `termios` structure. The new values do not take effect until `tcsetattr()` is successfully called.

Setting the speed to `B0` instructs the modem to "hang up". The actual bit rate corresponding to `B38400` may be altered with `setserial(8)`.

The input and output baud rates are stored in the `termios` structure.

`cfgetospeed()` returns the output baud rate stored in the `termios` structure pointed to by `termios_p`.

`cfsetospeed()` sets the output baud rate stored in the `termios` structure pointed to by `termios_p` to `speed`, which must be one of these constants:

`B0`

`B50`

`B75`

`B110`

`B134`

B150

B200

B300

B600

B1200

B1800

B2400

B4800

B9600

B19200

B38400

B57600

B115200

B230400

The zero baud rate, B0, is used to terminate the connection. If B0 is specified, the modem control lines shall no longer be asserted. Normally, this will disconnect the line.

CBAUDEX is a mask for the speeds beyond those defined in POSIX.1 (57600 and above). Thus, B57600 & CBAUDEX is nonzero.

cfgetispeed() returns the input baud rate stored in the termios structure.

cfsetispeed() sets the input baud rate stored in the termios structure to speed, which must be specified as one of the Bnnn constants listed above for cfsetispeed(). If the input baud rate is set to zero, the input baud rate will be equal to the output baud rate.

cfsetspeed() is a 4.4BSD extension. It takes the same arguments as cfsetispeed(), and sets both input and output speed.

## RETURN VALUE

cfgetispeed() returns the input baud rate stored in the termios structure.

cfgetospeed() returns the output baud rate stored in the termios structure.

All other functions return:

0 on success.

-1 on failure and set errno to indicate the error.

Note that tcsetattr() returns success if any of the requested changes could be successfully carried out. Therefore, when making multiple changes it may be necessary to follow this call with a further call to tcgetattr() to check that all changes have been performed



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TERMIOS(3)