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### ***Rocky Enterprise Linux 9.2 Manual Pages on command 'XtVaCreatePopupShell.3'***

**\$ man XtVaCreatePopupShell.3**

XtCreatePopupShell(3)

XT FUNCTIONS

XtCreatePopupShell(3)

#### **NAME**

XtCreatePopupShell, XtVaCreatePopupShell - create a popup shell

#### **SYNTAX**

```
#include <X11/Intrinsic.h>
```

```
Widget XtCreatePopupShell(const char *name, WidgetClass widget_class, Widget parent, Ar?
```

```
gList args, Cardinal num_args);
```

```
Widget XtVaCreatePopupShell(const char *name, WidgetClass widget_class, Widget parent,
```

```
...);
```

#### **ARGUMENTS**

args     Specifies the argument list to override the resource defaults.

name     Specifies the text name for the created shell widget.

num\_args     Specifies the number of arguments in the argument list.

parent     Specifies the parent widget.

widget\_class

            Specifies the widget class pointer for the created shell widget.

...     Specifies the variable argument list to override the resource defaults.

#### **DESCRIPTION**

The XtCreatePopupShell function ensures that the specified class is a subclass of Shell and, rather than using insert\_child to attach the widget to the parent's children list, attaches the shell to the parent's pop-ups list directly.

A spring-loaded pop-up invoked from a translation table already must exist at the time that the translation is invoked, so the translation manager can find the shell by name.

Pop-ups invoked in other ways can be created ?on-the-fly? when the pop-up actually is needed. This delayed creation of the shell is particularly useful when you pop up an unspecified number of pop-ups. You can look to see if an appropriate unused shell (that is, not currently popped up) exists and create a new shell if needed.

#### SEE ALSO

[XtCreateWidget\(3\)](#), [XtPopdown\(3\)](#), [XtPopup\(3\)](#)

[X Toolkit Intrinsics - C Language Interface](#)

[Xlib - C Language X Interface](#)

X Version 11

libXt 1.2.1

[XtCreatePopupShell\(3\)](#)